

HIGH SCHOOL DAYS

Walkthrough for 0.29v

Release date: Monday, August 31, 2026

Welcome to our Walkthrough! This is for everyone out there who doesn't want to go through all the work, find everything faster, or simply wants to make sure they don't skip anything! Everything the player has to do is explained in the game, so it is important to pay a lot of attention to all the dialogues so you can advance.

However, we know that some players don't want to do all the work and want to jump straight into the action; we respect that, which is why we have created this document.

Remember that **this service is exclusively for our Patreons**, so we ask you NOT to share it.

For more information, feel free to visit any of our social media profiles.

Website: https://TheHighSchoolDays.com
Patreon: https://www.patreon.com/HighSchoolDays
Discord: https://discord.gg/eVaRnWgBJV

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1.- AMY



Meeting her

Follow Chloe's storyline until finishing the Rave.

After the Rave, start going on dates with either Ginger or Frida.

Go on a date to the Club.

Amy will be at the bar.

The Ritual event

Follow Darkness' storyline until reaching the ritual.

The following Friday, go to the Club and talk to Amy at the bar.

Working as Bartender

Progress the main story until you start dating Ginger or Frida, and after you finish four dates.

On any Monday after waking up, see the small MC thoughts.

Go to the beach store.

Talk to Brad and select **"Ask for a job"**.

Wait until 9 pm.

Go to Chloe's room and talk to her. Select **"Ask for a job"**.

From Monday to Sunday, go to the Pub at 9 pm.

Talk to Phill and select **"Ask for a job"**.

Friday or Saturday, go to the Club (It won't matter if you are on a date).

Talk to Amy and select **"Ask for a job"** *(It won't matter if you haven't don't the Ritual event).*.

Wait five days.

Go to your room at 9 pm and get a text from Amy.

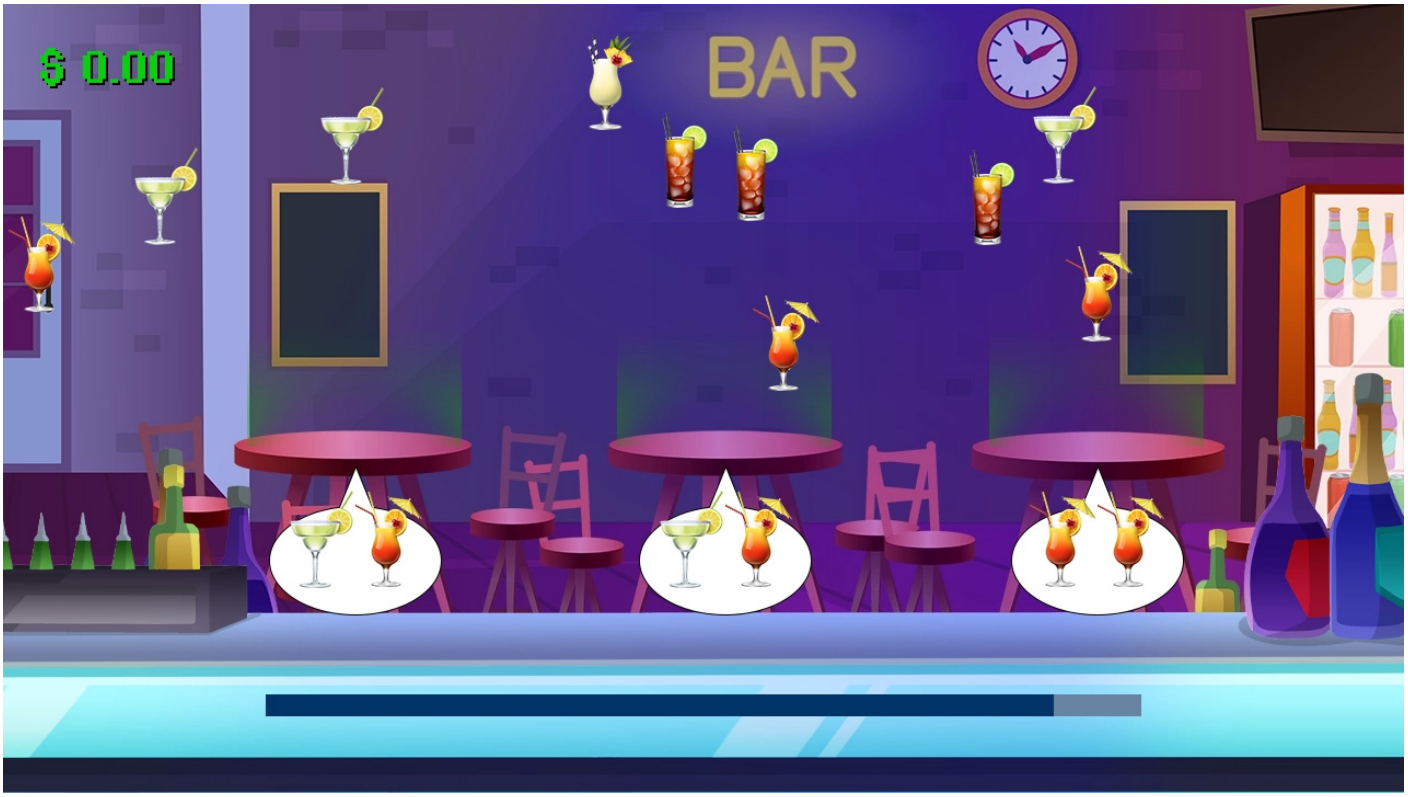
Next Friday, go to the Club and talk to Amy.

Note: You won't have to pay cover anymore if you are by yourself.

Select **"I'm ready to work"**.

Warning: If you are on a date, you won't be able to start working; also, if you don't have enough energy, you'll need to go back another day or take some energy drinks.

BARTENDER Minigame:
The objective is to give the clients what they are ordering, check under the table for what beverages is been ask for and press on the flying drinks to serve. Be careful not to give the wrong beverage or dropping drinks to the ground.



After each time you finish, when Amy asks if you would like to share your earnings with the staff, answering:.

- Share 50% will increase Amy's Love.
- Share 25% will increase Amy's Affection.
- Share 10% will increase Amy's Affection very little.
- Not sharing will decrease Amy's Love and Affection.

This will have different impacts on future events.

Second Ritual

Progress the story until you finish the First Ritual Event.

After the first ritual, wait 8 days.

Go to your room after 4:00 pm and get a text from Darkness, and read it.

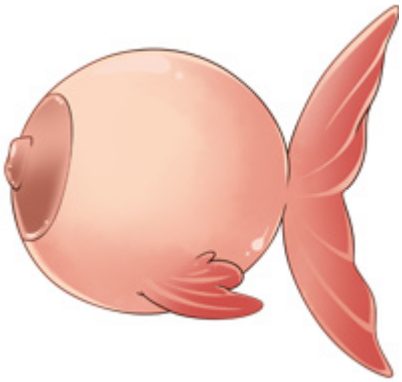
Go to the Paranormal Activities Club.

Talk to Darkness.

- If you choose "**What do you want me to do?**" It will continue with the story.
- If you choose "**I think I'm going to pass!**" it will close this event.

Darkness will tell you that you need to acquire two items the "Boobilish fish" and "Chicken".

Boobilish fish



Go to the Beach Store.

Talk to Brad and choose "**Where can I get a Boobilish fish?**".

Go to your room.

Go to the PC.

Go into the Wakapedia.

Read the info regarding the fish.

Go to school.

Go to school to the Investigation and Science club.

Talk to Rati and choose "**Ask about the Boobilish fish**".

She will agree to help you in exchange for a Boobilish fish for her too.

Go to your room.

Go to the PC.

Go into the eBuy and buy the "**Fishing Radar**".



Wait 5 days for it to be delivered.

Once you have it, go to.

Go to the Investigation and Science club.

Talk to Rati and give her "**Fishing Radar**".

Wait a day.

Go to school to the Investigation and Science club.

Talk to Rati and ask "**If the Radar is ready**".

She will give you the "**Modifided Fishing radar**".



Go to the Beach Store.

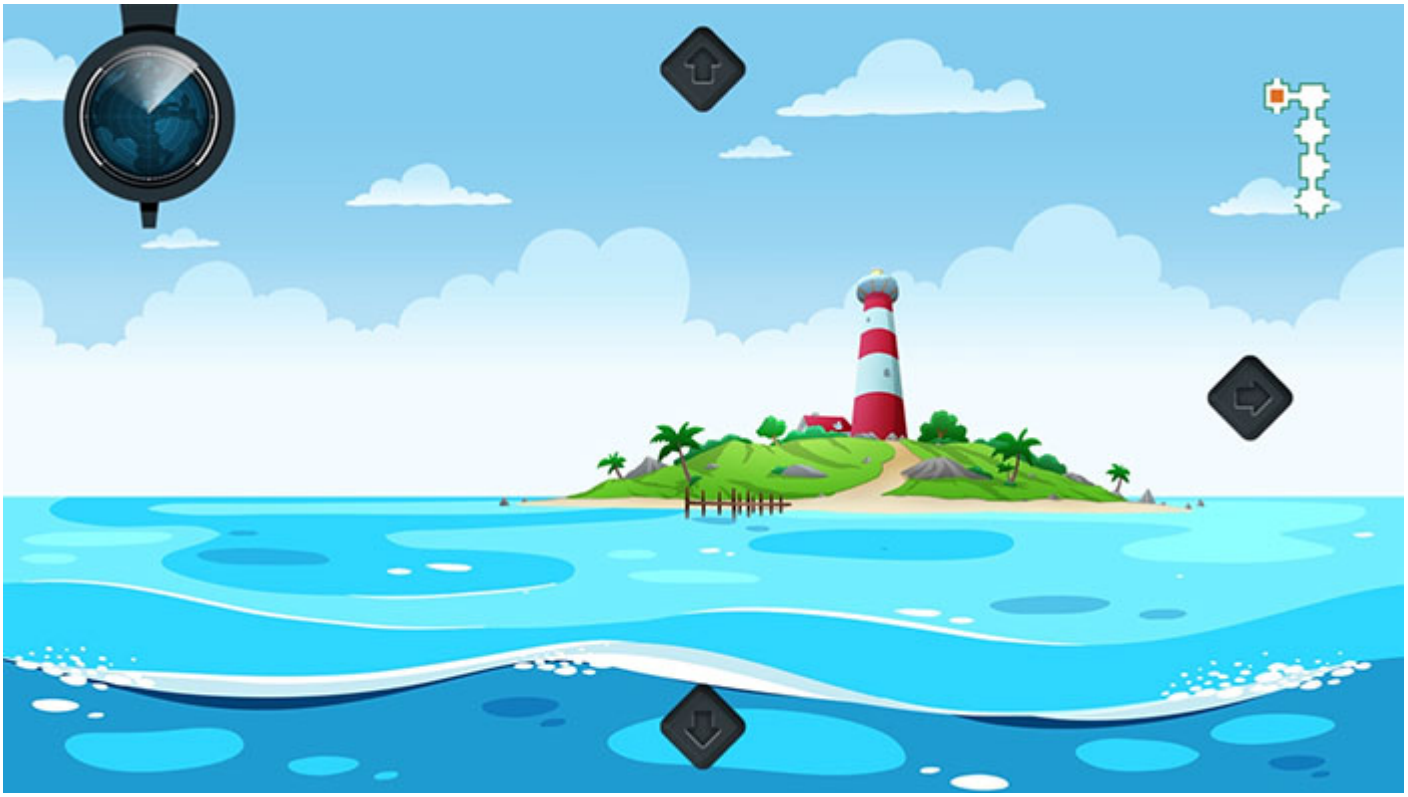
Talk to Brad and rent a boat.

Go the far-right side of the beach.

Press on the boat.

Choose "**Use modifided fishing radar**".

CRAWLER Minigame:
By pressing on arrows to move up, down, left, or right to explore the ocean. You can see the minimap on the top right to guide your movements. Pay attention to the radar to see the location of the fish you are looking for.



The location of the fish is completely random, and there are two locations where you can fish it, you need to press on the arrows until the radar beeps.

If you are playing the patreon version, **there is a treasure chest with $5,000 in the top left side**, the entrance to that area is in the second row. All the way to the left.

Once the radar shows there is fish, press "**Fish Here**", remember that you need two of them, all other fishes will be ignored once you finish the minigame.

Once you have the two fishes, go to the tiled where you started and go down.

If you can't find any fish, go to the tiled where you started and go down, that will reset the location of the fishes and put them in two new places.

Optional: Remember to take a one of the fishes to Rati.

Chicken

You need to ask everyone about getting a chicken, however, only two people will tell you where to get it, **Jessie** and **Emma**, and depending who do you ask, they'll tell you to get an alive chicken or a cooked one.

It won't matter which one you pick, if you take a live chicken, in the girls will tell you they wanted a fried chicken to eat while they wait; but if you take a fried chicken, they will tell you they needed to chicken alive to sacrifice it; however, asking Emma will increase points with her.





Jessie

If you ask Jessie, she will tell you to buy one online.

Go to your room.

Go to the PC.

Go into the eBuy and buy the "**Live chicken**".

Wait 4 days for it to be delivered.

Emma

If you cask Emma, she will tell you she can cook a dish for you, but you need to buy the ingredients.

Go to the Grocery store.

Go to the counter.

Buy the Chicken Ingredients.



Go to the Coffee Shop.

Give the ingridientes to Emma .

Wait a day.

Go to the Coffee Shop.

Talk to Emma and ask "**If the chicken is ready**".

Once you have both items, you can go to your room and text Darkness or you can go to the Paranormal Activities club and talk to Darkness.

Go to the forest at 2:00 am.

In the 4th area, press on Amy and Darkness.

Enjoy the scene.

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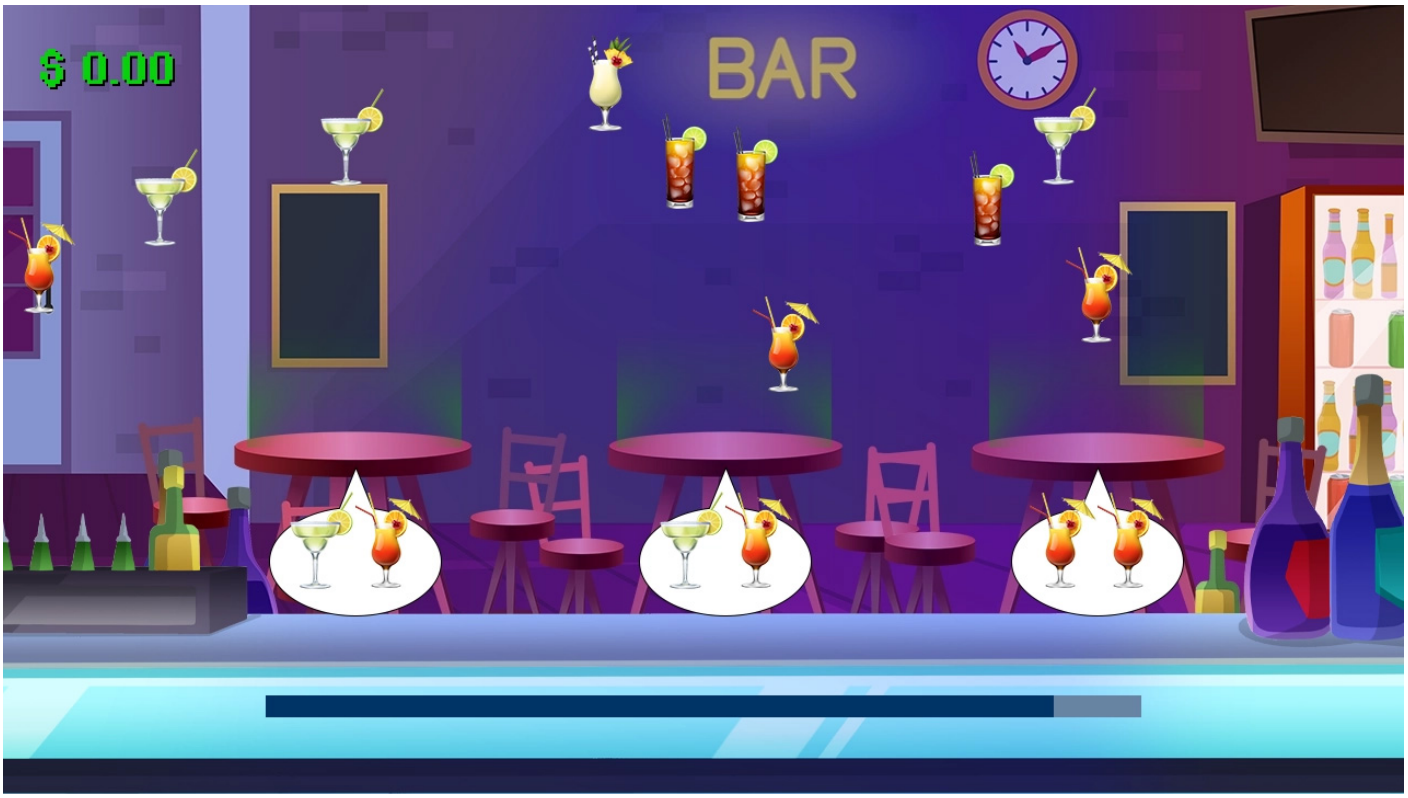
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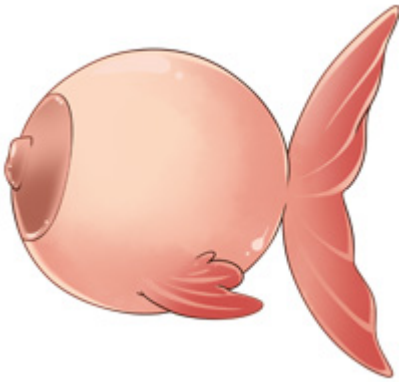
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Go to the PC.

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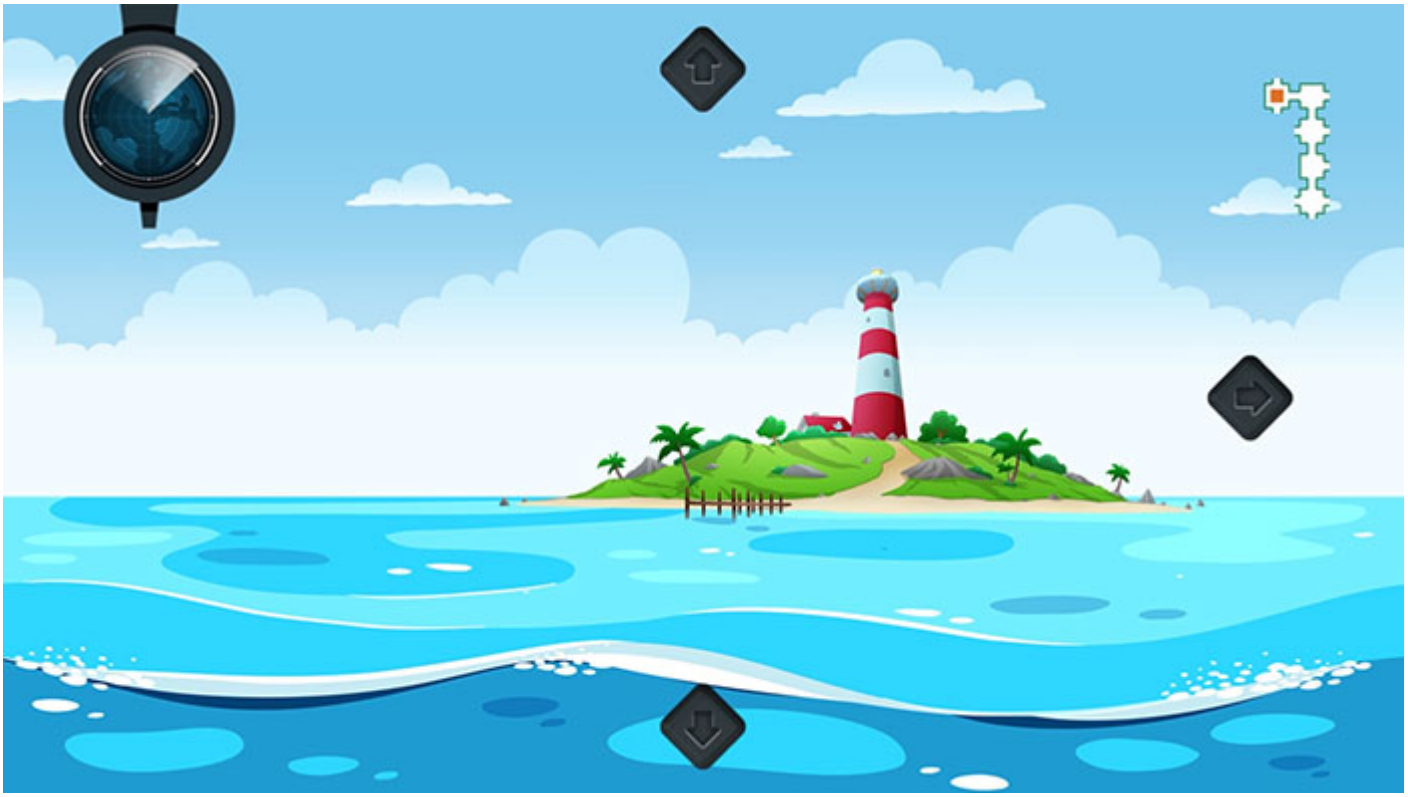
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Press on the boat.

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Jessie

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Go to your room.

Go to the PC.

Go into the eBuy and buy the "**Live chicken**".

Wait 4 days for it to be delivered.

Emma

If you cask Emma, she will tell you she can cook a dish for you, but you need to buy the ingredients.

Go to the Grocery store.

Go to the counter.

Buy the Chicken Ingredients.



Go to the Coffee Shop.

Give the ingridientes to Emma .

Wait a day.

Go to the Coffee Shop.

Talk to Emma and ask "**If the chicken is ready**".

Once you have both items, you can go to your room and text Darkness or you can go to the Paranormal Activities club and talk to Darkness.

Go to the forest at 2:00 am.

In the 4th area, press on Amy and Darkness.

Enjoy the scene.

The Evil Within Us

You have to finish Nicole's Man Up event, Felicia's Be My Valentine event, Blair's It's Magical event, Ms. Principal's Master and Slave event, Brianne's Spring Break Is Here and Tara's Backwoods Affair event.

Wait a few days.

The event will trigger when you get a text from Frida "asking" you to go to the Arts Club.

Go to the School.

Go to the Art, Music, and Literature Club on the Second Floor.

Enjoy the scene.

Go Home.

Be in your room at 9:00 p.m.

Open the door.

Go to the Living Room.

The following question will play a significant role in a future, so when asked:

- If you choose "**I'm sorry I didn't tell you**", you will lose points with Darkness.
- If you choose "**But you are also important to me**", you will gain points with Darkness.

Finish the day.

At 7:00 a.m., put on your Wet Suit.

Go to the Cemetery.

Talk to Nicole.

Go all the way down to the shrine where you found the monolith.

You will get the **Carved Warning pictures**.



Go all the way up and leave the Tomb.

The dialogue between Ginger and Nicole will play a major role in the next update. ;)

Go Home.

Go to your room.

Text Amy.

Let a few days go by.

In the morning, after a few days have passed, you will get a text from Amy.

Go to the School.

Go to the Technological Sciences Club on the Second Floor.

Go Home.

Go to your room.

Buy the **Ancient Language Codex** online ($700.00).



Wait for the Ancient Language Codex to be delivered.

Once you have the Ancient Language Codex, go to the School.

Go to the Technological Sciences Club on the Second Floor.

Give the Ancient Language Codex to Rati.

Let a few days go by.

At night, after a few days have passed, you will get a text from Rati.

After texting with Rati, you will immediately text Amy.

Once you're done texting, wait a few days.

In the morning, after a few days have passed, you will get a text from Amy.

Be in your room at 9:00 p.m.

Open the door.

Go to the Living Room.

Finish the day.

Go to the Beach Store between 12:00 and 4:00 p.m., and put on your Wet Suit.

Go Home.

Go to your room.

Buy the **Scuba Diving Gear** online. ($250.00)



Buy the **Underwater Metal Detector** online ($400.00).



Wait for the Scuba Diving Gear and Underwater Metal Detector to be delivered.

Once you have both items, go to your room.

Text Emma.

After texting with Emma, you will immediately text Amy.

Finish the day.

At 7:00 a.m., put on your swimsuit.

Go to the Beach.

Talk to Amy and Darkness.

Move around the bay until the Underwater Metal Detector signals.

When the Underwater Metal Detector beeps, press "**Dive here**."

After a few seconds, the game will end.

CRAWLER Diving:
If you are playing on a PC or Mac, use **WASD** to avoid obstacles. If you are on a touchscreen device, use the red joystick.



The number of dives required is random (between 1 and 4), and the length of each dive is also random.

You can find the Ancient Sunken Chest on your first try or on your last.



Note: Regardless of how many dives it takes, on the fifth dive, you will find a Weird-Looking Totem.



When asked:

- If you choose "**Finders, Keepers!**", you will lose points with Darkness but gain a new set of underwear for your special suitcase.
- If you choose "**...**" you will gain points with Darkness.

Go back to the Beach.

If you choose "**Finders, Keepers!**", Amy will offer to sell the Weird-Looking Totem for you.

Let a few days go by.

If you choose "**Finders, Keepers!**", Amy will have sold the Weird-Looking Totem for you, giving you $5,000.

Let a few days go by.

At night, after a few days have passed, you will get a text from Amy.

Go to the Forest.

Let the whole scene play out. (Very important stuff here!)

Go Home.

Finish the day.

Let a few days go by.

At night, after a few days have passed, you will get a text from Amy.

Finish the day.

Now It's Time to Choose a Girl.

You can only pick **Emma, Violet, Ashely,** or **Brianne**... Any other girl won't fit the description. (Sorry, we had to cut two more girls since we ran out of time.)

Each path has different ways you can succeed or fail.

Continue with each girl's walkthrough, one you have all completed, come back to this part...

- Emma's Path
- Ashley's Path
- Brianne's Path
- Violet's Path

Continue With the Story!

Once all four girls' paths have been completed, your only choice will be "**Continue with the story!**".

After going to sleep, will get a text from Amy.

Go to the Forest.

Look for Amy's setup again.

Enjoy the scene.

Let the story play out.

Warning: The difficulty level in the Jumper Minigame is **Hard**. The distance is longer, and there are more and faster obstacles, but you can replay it as many times as necessary.

Go to the School.

Go to the Second Floor.

Let the final part of the story play out.

Leave the School.

Go Home.

Finish the day.

Optional: You will have the opportunity to download the mural painting in 4k.

If you want it, just press in "**Save this image!**"

Then "**Continue...**"

And finally, "**Go to image...**"

To continue, press "**Finish the story!**"

Go to the School the following Monday.

Go to Ms. Principal's Office.

Talk to Ms. Principal

Leave Ms. Principal's Office.

Talk to Darkness.

2.- ASHLEY



Ashley *is a quiet person*. Or is she?

Meeting her

The following morning, after the events with Lillian at school, talk to her.

Next day go and try to talk to her again.

Ask Willy about her.

On the next day go and talk to her once more.

Rave event

Start the Rave event by following *Chloe's* storyline.

If you try to ask Ashley about the Rave, she will run away. Ashley will not go to the Rave.

Family comes first

(You need to have been on at least one date)

At this point, you must have tried to talk to Ashley 3 times.

Go to school and talk to Ashley once more.

Wait 4 days.

Go to school and notice Ashley isn't in the hallway, go to your classroom and take classes.

Go outside your classroom and a scene will be trigger.

When asked:
- "**Help her**" will increase Ashley's affection and Love, and will allow the story to continue.
- "**Ignore her**" **will close Ashley's story forever**.

Go to your room and finish the day.

Go to school and try talking the Ashley, afterwards she will leave school.

Go to your room and finish the day.

Go to school and notice Ashley isn't in the hallway.

Go to your room and finish the day.

Go to school and try talking the Ashley.

When asked:

- "**Sounds too risky!**" **will close Ashley's story forever**.
- "**Life is all about taking risks!**" will allow the story to continue.

Go and talk to Chloe, you can do this by going in to her room at 9:00 pm from Sunday to Thursday, or talk to her while she is at the pool. If you try talking to her at the club or while she is training, she will tell you to talk some other time.

Go to the mall.

There are three places where you can buy a gift for Ashley, a Book in the Book store, a Cat Statue in the Gift Shop and a Video game in the Electronic store.





The correct gift is the **Video game**.

If you try buying the other gifts too, you will only be able to give her one gift per day, and the last gift the MC will give her is the video game.

If you give her:
- The **Book**, you will lose Affection and Love points.
- The **Cat Statue** has no effect.
- The **Video game** will increase Ashley affection and Love.

No matter what gift you give her, she will run away afterwards.

After giving her the Video game, go to your home and room and finish the day.

Skip days until is Friday.

On Friday at 9:00 pm, answer your phone.

You now have a date with Ashley.

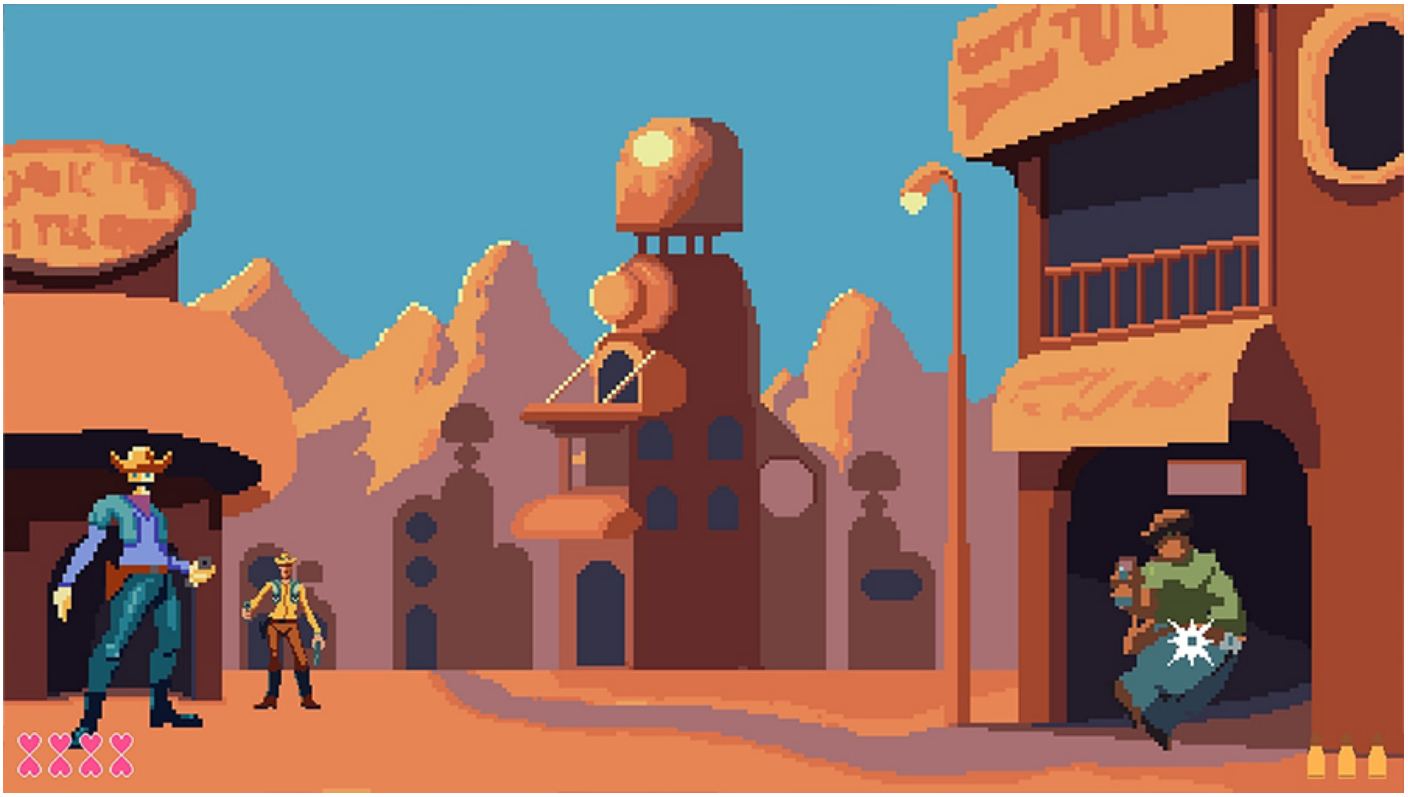
On Saturday, go to the Arcade room at the mall, at 12:00 pm.

Warning: If you miss the date, it **will close Ashley's story forever**.

Talk to Ashley.

Press on the arcade to play.

SHOOTER Minigame:
This is a simple Western shooter! Just shoot every character that pops up on the screen by moving the mouse cursor to him and pressing on the mouse button or just press on it if playing on a touch screen. You have 6 bullets; once you use them, you have to press on the "Reload" button to add more bullets... Shoot as many bad guys as you can before getting shoot 5 times.



This minigame has no way of losing so play as long as you like, however, no matter your score, you won't be able to beat Ashley.

Play on the arcade again.

After finish playing, you will agree on meeting Ashley again tomorrow.

Go to your room and finish the day.

On Sunday, go to the Arcade room at the mall, at 12:00 pm.

Warning: If you miss the date, it **will close Ashley's story forever**.

Talk to Ashley.

Press on the arcade to play.

Press on the arcade to play again.

Press on the arcade to one final time.

After playing, Ashley will say its late and she will run off.

Go outside the mall.

Talk to Ashley.

Go to your room and finish the day.

Go to school and try talking the Ashley.

She will run off without talking.

Go to the Journalism and Investigation club and ask Tara for help.

Go to your room.

Go to the PC and press the Internet icon.

Press on the eBuy.

But the GPS Tracker.



Wait 4 days to be delivered.

Once you have the GPS Tracker, go to school and talk to Ashley.

After talking to Ashley, wait until 4:00 pm (you can just go and take classes to skip time).

Go to your room.

Go to the PC and press the Internet icon.

Press on the Tracking icon.

Once you see where Ashley lives, go to her house.

Knock on her door.

Meet Kana.

(Continue on Kana's story.)

After finising the story, you can now invite Ashley to go and play video games at the mall.

Stream your life

(This event follows up the "Family comes first" event)

After finishing the Family comes first event...

Let 5 days go by.

Go to Kana's Dojo

Train with Kana and win

Step outside

Go home and end the day

After the sex scene, listen to Kana's problem

Next morning, go to school

Talk to Ashley

Invite her to the Arcades

Go to the mall at 4:00 pm

Meet up with Ashley and Kana out side

Go to the Arcades and play 3 times

Walk outside the mall

Let the scene play out

During the interview, when prompted:

- **"Say something"** will allow you to proceed with Ashley and Kana's story.
- **"Stay quiet"** *will close for ever both Ashley and Kana's story*.

*If you chose **"Stay quiet"**:*

Go home and finish the day

Let 4 days go by.

Go to school, then to your classroom.

Felicia will give you a letter from Ashley.

Ashley and Kana's story has been closed for ever.

*If you chose **"Say something"**:*

Go to Ashley and Kana's home

Knock on the door.

Let the scene play out

Go to your room

Sleep

Let the scene play out

Wait 5 days

Go to the school

See the argument between Willy and Lillian

Talk to Ashley

Go to your home

Go to our PC, and buy the **Cat Mask** on eBuy



Go to the mall

Go the Electronic Store

Buy the **PC Controller**



Wait 4 days for the mask to be delivered

Once you receive the mask, go and talk to Ashley

After talking to her, you will invite her to your room

(Depending on what time or day, Chloe, Sophie and Latisha might show up; if you take her on a week end, the three girls will show up; if you take her weekday at 9:00 pm, only Chloe will show up)

If the three girls show up, when ask:

- "She is a good friend" will increase Ashley's affection
- "She is a special friend" will increase Ashley's love
- "A classmate" " will decrease Ashley's love and affection

Let the scene finish playing out

Wait a week

Go to school

Talk to Ashley

Choose "How's the streaming going?"

To ask for advice: if you already finish Jessie's "Breaking the internet" event, you will have to ask Jessie for an advice on the streams; if you haven't done it, you'll have to ask Willy for the advice.

Talk to Willy

Depending on the day and time, Jessie could be in several places, during the weekday, she will be running at the beach at 7:00 am; during weekends, she will be tanning at the beach at 12:00 or 4:00 pm.

Go to the beach *(depending on the day and hour)*

Talk to Jessie

Choose "Some streaming advice?"

You need to buy an **Sexy Outfit**



To buy it: if you already finish The Principal's "Every action has consequences" event, you will have to go to the Sex Shop and buy it from Stella; if you haven't done it, you'll can buy the outfit online.

If you haven't done "Every action has consequences":

Go home

Go to the PC

Buy the outfit online for $150

Wait for the outfit to be delivered, It'll take 4 days.

If you already done the "Every action has consequences":

Go to the mall

Go to the sex shop

Talk to Stella

Choose "Ask for a Sexy Outfit"

Buy it for $400, if you don't have the money, you can come back once you have it.

Go outside

Go and talk to Ashley, this can be done by talking to her at school or at her house.

You will agree on meeting outside Ashley's house that same night at 9:00 pm so you can both go together to your room. If it's already 9:00, you will go right away home.

Go to Ashley house at 9:00 pm

Knock on her door.

Go to your room

Let the scene play out.

Finish the day

Wait 4 days

Go to school

See the scene with Willy

Go and talk to Ashley

Go to Ashley's house at 9:00 pm

Know on her door.

Go to your room

Enjoy the scene.

After the scene, she will go home, leaving you her panties.

The panties will be added to your collection automatically. The scene will be added in the future.

Note: Now you can date Ashley, to do this, you can invite her to the arcades and then go to your place.

Go to school.

Talk to Ashley

Invite her to the arcades

After the arcades, when prompted:

- **"Want to go to my place?"** if her lust is high enough, she will agree on going to your place to keep playing videogames.
- **"..."** will allow the scene to continue as normally.

If her lust is not high enough, just choose "Want to play again tomorrow?" to go to the arcades once more next day.

At your place, if the submission is high enough, you can ask her to remove her mask, and the scene will be unlocked in.

The Evil Within Us - Ashley's path

Advance in Amy's "The Evil Within Us" event until you reach the moment you must choose a girl.

Goal: Beat Kana in the duel and raise Ashley's Lust enough.

Difficulty: **Hard!**

Setting up the date.

Go to school from 7:00 a.m. to 12:00 p.m.

Talk to Ashley in the hallway.

Choose "**Pick her to lure the Succubus**".

Confirm your selection by pressing "**Let's go for it!**"

When asked, it doesn't matter which day you choose.

Go Home.

Finish the day.

Next morning, open the door.

Confront Kana.

The Duel rematch...

Training for the duel:

- If you raise your Strength by going to the gym with Phill, you will be able to miss the arrows more than once during the duel before Kana wins the round.
- If you raise your Stamina by running with Jessie at the beach, the time allowed to choose the arrows during the duel will be longer.
- Or you can simply skip the 7 days until the day of the duel.

Train for 7 days.

Warning: If you miss the duel, the path will fail, and you will have to restart it.

At 7:00 a.m., put on your Exercise Outfit.

Go to the Beach.

Talk to Kana.

Warning: In this version of the Fighting Minigame, the response time is shorter, and the number of arrows to choose is higher. If you fail, Kana will be disappointed, leave the beach, and forbid you from seeing her or Ashley again. The path will fail, and you will have to restart.

After the duel, go Home.

Go to your room.

If you won the duel, you will receive a text from Ashley.

Choose any day you would like to go out with her.

After texting with Ashley, you will immediately text Amy.

She will provide instructions (the same for all four girls).

Finish the day.

As tradition dictates, every time you win a duel, Kana will show up at your room. After the sex scene, she will warn you not to break her baby sister's heart.

The Date with Ashley

Warning: It's almost impossible to miss the date since, from this point on, everything is locked in. However, if you *do* miss it, the path will fail and you will need to restart the path.

On the day of the date, wait until it is 9:00 p.m.

Put on your Elegant Suit.

Go to Ashley and Kana's place.

Knock on the door.

Unlike other girls, with Ashley you'll go to the Arcade and the Movie Theater at the Mall instead of the Exclusive Club.

Go to the Mall.

Go to the Arcade.

Note: The difficulty level in the shooting minigame hasn't changed, but your score determines how much Lust Ashley will get. The higher you score, the better the results.

After playing three times, go to the Movie Theater.

Paying for both entrances will give you slightly increase Ashley's Lust.

Note: The type of movie you choose affects how much Lust Ashley gains. The Horror Movie gives the best results.

After watching the movie, leave the Mall.

Go to the Forest.

Look for Amy's setup.

If Ashley's Lust isn't high enough, she will decline the invitation and leave. The path will fail, so you will have to restart.

If Ashley's Lust is high enough, enjoy the scene.

After the scene ends, it will be revealed that Ashley wasn't the right girl to lure the Succubus out.

Go home.

Finish the day.

When asked:

- If you choose "**Replay Succubus' event**", it will restart the loop, but you won't be able to choose Ashley anymore.
- If you choose "**Skip missing scenes...**", it will finish the event, leaving some scenes permanently locked.
- If all four girls' paths have been completed, your only option will be "**Continue with the story!**", proceeding to the final part of the story.

You can return to main story and take another girl's path, or, if you already have done all the girls' paths, then continue with the final part of the story.

3.- BLAIR



Blair *is a girl with a great passion for the art of magic, who dreams of putting on a great show. She's a bit sweet, but at the same time, very determined.*

Meeting her

After completing theDarkness' First Ritual event, wait a few days.

Go to classes.

After finishing class, you'll see several students heading to the cafeteria.

Go to the cafeteria.

It's Magical

Note: In this event, there are several ways you can fail the event.

Progress the story until you finish Ms. Principal's forth punishment.

Wait a few days and go to school.

When asked:
- If you choose "**Turn around**", you will fail the event.
- If you choose "**Walk past them**", it will continue with the event.

When asked once more:
- If you choose "**Just go to class**", you will fail the event.
- If you choose "**Ask her if she is okay**", it will continue with the event.

Go to the Paranormal Activities Club.

Talk to Darkness.

Let a few days go by.

Go to school.

When asked:
- If you choose "**I really don't know**", it will raise your stats with Blair.
- If you choose "**She is under my cape**", it will lower your stats with Blair.

Go to the Arts and Music Club.

When asked:
- If you choose "**Leave**", you will have to come back next day but loose an image.
- If you choose "**Go in anyway**", it will make Frida mad, but you will get an image.

Talk to Frida.

Wait 3 days.

Go to school.

You will have to look for Blair, she is in one of these places:
- The School Backyard
- The School Cafeteria
- The School Gym
- Classroom Number 5
- Classroom Number 7

Join in the conversation between Lillia and Blair; and meet Kellen.

Wait 2 days.

At 9:00 pm, at your room, you will get a text message.

When asked:
- If you choose "**Ask her out**", will affect in a positive way the ending of the event.
- If you choose "**It's okay**", will possibly affect in a negative way the ending of the event.

Go to sleep.

If you choose to Ask her out, go at 4:00 pm to Emma’s Cafeteria and meet Blair standing outside.

Go inside the cafeteria.

Sit in the stools.

Have a conversation with Blair and answer 5 of her questions, it won’t have any impact in the ending of the event which options you choose.

Wait 2 days.

Go to School.

Meet Frida in the Hallway.

Go to the Arts and Music Club after class and talk to either Frida or Blair.

When asked:
- If you choose "**No way!**", you will fail the event.
- If you choose "**Okay, I'll talk to her**", will continue with the event.

If you choose "**No way!**":

Go to your room.

Finish the day.

Go to the Arts and Music Club after class and talk to either Frida or Blair.

The event has been closed.

If you choose "**Okay, I'll talk to her**":

Go to Ms. Principal's Office

Ask her about the School's Festival.

Go to the Arts and Music Club, but mid-way, you will run into Wolf Girl and Fox Girl.

Go home.

Finish the day.

At 7:00 am. go to Emma's Cafeteria.

Talk to Emma.

Warning: If you miss your appointment with Luna, you will fail the event.

At 9:00 pm. go the Business Center.

Go into the elevator.

Press in the number 12.

Turn around.

Go into Luna's Office.

Talk to Luna.

Go to the next room.

Put on the clothes that are in the bag.

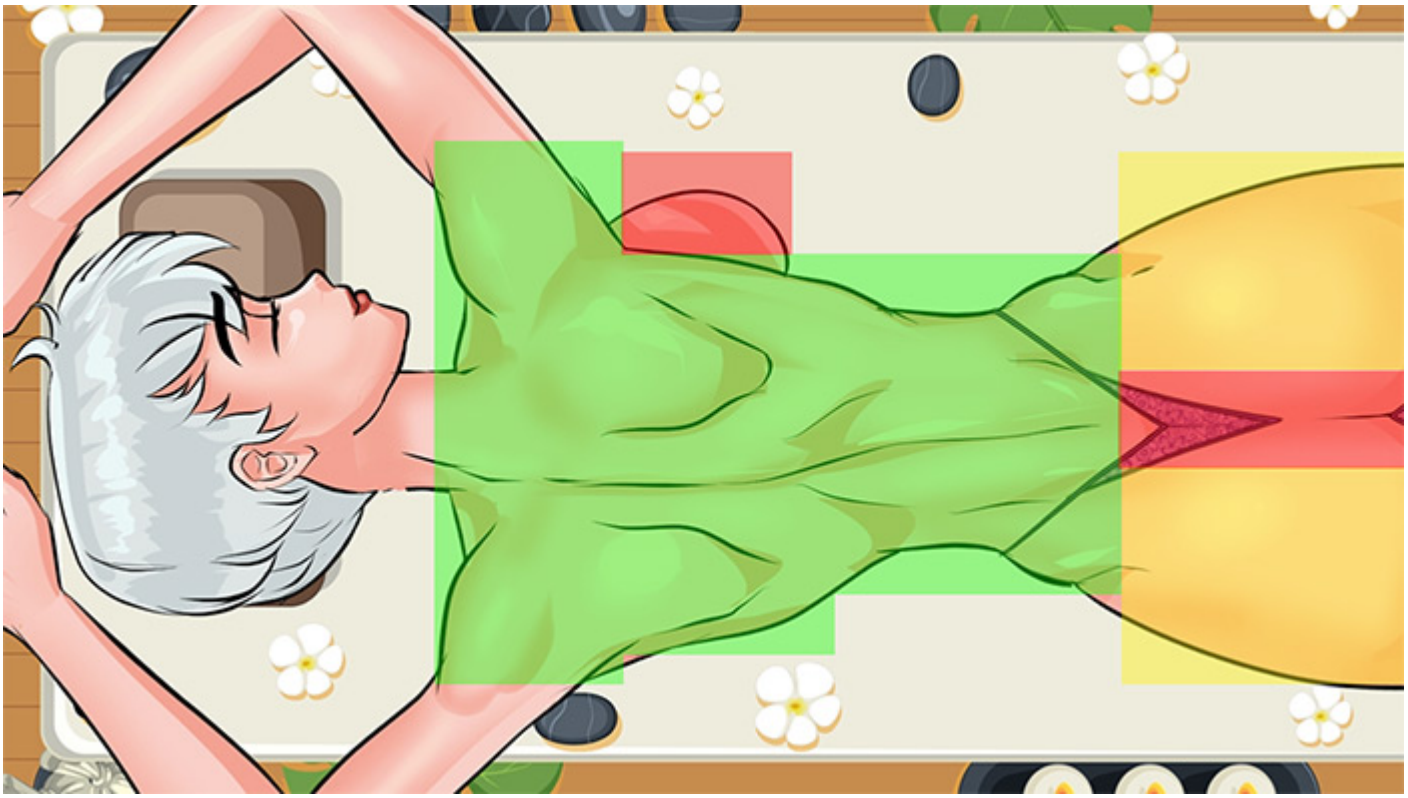


Give Luna a massage.

MASSAGE Minigame:
The objective is to rub some oil on the girl and get her as horny as you can before running out of stamina. There are 3 levels of horniness; you need to watch the girl's face so you can tell when she levels up. Every girl has her own set of areas; once you move up a level, you can touch more sensitive areas but be careful! Touching a "forbidden" area before the girl is horny enough will make her mad and will reset the

Hornymeter.

Here are the areas for Luna's massages.



The minigame is set to **hard**, you might require rolling back and try again several times before succeeding. Don't forget to apply lotion every 5 strokes.

When you succeed, enjoy the scene.

Put on your normal clothes, they are in the bag.

Finish the day.

Go to school.

Go to the Arts and Music Club after class and talk to either Frida or Blair.

Go to Ms. Principal’s office.

Talk to Ms. Principal.

Go home.

Go to your room.

Open the PC.

Go to eBuy.

Buy the Magician’s Assistant Outfit for Frida, it will cost $400.00 and it will take 6 days to get there.



Once you have the Assistant Outfit, go to your room.

Send Frida a Message.

Depending on which day you text Frida, the School Festival could be next Friday or next Monday.

Wait for the day of the School Festival.

Warning: If you miss the School Festival, you will fail the event.

The day of the event, go to school.

You will meet Blair in the entrance and give her Magician's Assistant Outfit for Frida.

Wait until is 4:00 pm

Go to the School Gym.

See Emma's and the Beast Girls presentation.

When ask "Who would you smash?", it doesn't matter what you answer.

See Blair's and Frida's presentation.

After the event, pick up the boxes which are in the middle of the School Gym.

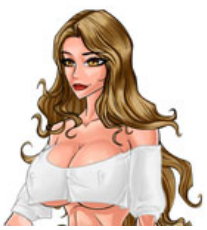
Go to the Arts and Music Club.

Enjoy the scene.

Leave school.

Finish the day.

4.- BRIANNE



Brianne *is popular with most people at school, except for the occasional girl who is jealous of her because of her great assets*.

Meeting her

You need to be part of the Paranormal Activities, then progress the main story until finishing the Rave

Event.

Wait a few days.

You will get a text from Darkness asking you to go to the Paranormal Activities Club.

After leaving the Club, go to the Gym.

Ask Willy about her.

Show me those moves

You need to progress Ginger and Frida's story, until you finish the Patching Things Up event.

Go to classes.

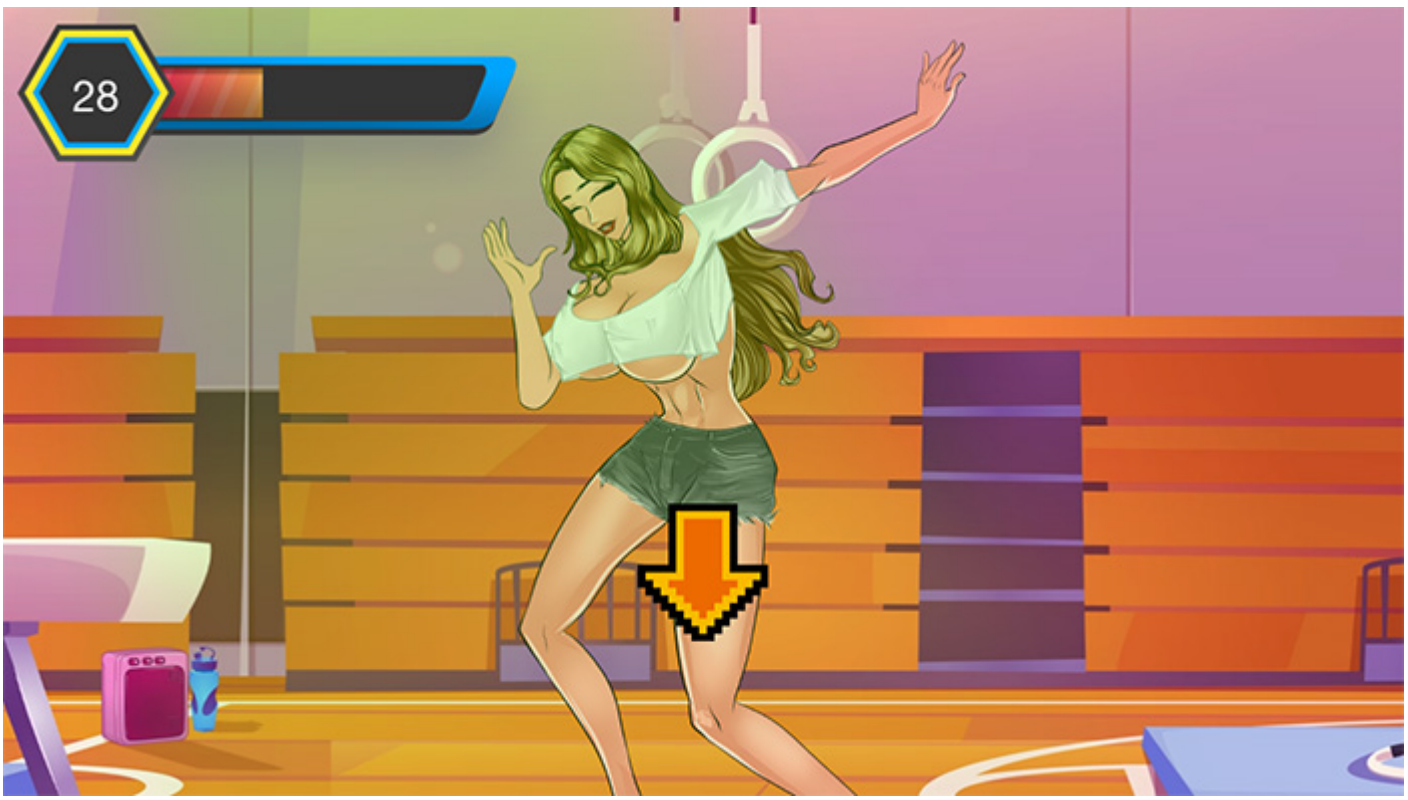
Leave the classroom.

On your wait out, Frida should stop you to ask you for a favor.

Go with Frida to the Gym.

Let the scene play out.

DANCING Minigame:
Dance with your partner and make the bar grow by matching the arrows shown on the screen and pressing the arrows on your keyboard or press the arrow on the screen if you are using a tablet, phone or touch screen before the time runs out.\nThe faster you press the arrow, the happier the dancer will get. Be careful not to miss too many, otherwise you'll end up making a fool of yourself!



*In the gym you will have to dance with Brianne; The dance minigame its starts out as **Hard**, but if you fail, it will not affect you in any way, and you will have to play it repeatedly on several days, as part of training. But, every time you dance, the minigame will get easier.*

Dance with Brianne.

After finishing dancing, go home and finish the day.

Next day, at 12:00 or 4:00 pm, go to the Gym.

Talk to Brianne and dance with her.

After finishing dancing, go home and finish the day, a scene should trigger after steping out of the Gym.

Next day, at 12:00 or 4:00 pm, go to the Gym.

Talk to Brianne and dance with her.

After finishing dancing, a scene should trigger.

Go home and finish the day.

Next day, at 12:00 or 4:00 pm, go to the Gym.

Wait a few days.

Go to school and a scene should trigger.

Go to the Gym.

Go to the Art, Music and Literature Club, and talk to Frida.

Wait until Sunday.

At 12:00 or 4:00 pm. go to the backyard wearing a swimsuit.

Talk to Chloe.

Go to your room and a scene should trigger.

Wait until 2:00 am.

Go to Chloe's room.

Press on her drawer.

Go to your room.

Go into your PC.

Buy the **Desensitizing Bra** and the **Desensitizing Cream** online.





Wait for them to be delivered.

Once you got both, go to school.

Go to the Gym.

Go to the Art, Music and Literature Club, and talk to Frida.

Go to the Gift Shop at the mall.

Pay for the **Gift-Wrapping Service**.



Go to Brianne's apartment building (It is the same building where Frida lives)

Leave the gift outside.

Wait a few days.

Go to school and a scene should trigger after stepping in to the school.

At 12:00 or 4:00 pm, go to the Gym.

Talk to Brianne and dance with her.

After finishing dancing, go home and finish the day.

Next day, at 12:00 or 4:00 pm, go to the Gym.

After finishing dancing, a scene should trigger.

Next Saturday, go to the Beach at 12:00 pm wearing the Confortable clothing.

Warning: If you don't go to the Beach, Brianne's levels will drastically decline.

Let the scene play out.

At the contest, you will have to dance with Brianne, the dancing mini-game is set to Really Hard, if you get a school lower than 70%, you will fail the minigame and loose the contest.

If you win the contest:

A scene should play out.

Go home and finish the day.

Next Monday, go to school.

At 12:00 or 4:00 pm, go to the gym.

Enjoy the scene.

After finishing having sex, leave the utility room.

A scene should trigger.

Go home.

Answer the Text message.

This is Halloween

Progress through the story until you reach the Halloween party.

Halloween Party

To unlock her scene, you need to first unlock Ginger's scene, then you need to raise Brianne's Lust as much as possible by having high scores in the dancing minigame, then, wining the Drinking Mini-game.

Put on the Vampire Costume.

Go to the Halloween Party at the Abandoned Factory.

At the entrance, avoid talking to Ginger, Frida, and Violet and go into the party directly.

Make your way to the far left side of the party.

Talk to Brianne.

When asked:
- If you choose "**Want to go dancing?**", it will allow you to try to unlock Brianne's scene.
- If you choose "**I'll be around**", the conversation will end.

If you choose "**Want to go dancing?**"

Go to the dance floor.

For Brianne, the dancing mini-game is set to **Hard**.

Losing in any dance turn will lower Brianne's Lust. Winning will increase her Lust.

After dancing once, move to your right to find **Sophie**, **Chloe,** and **Latisha**.

After dancing twice, move to your left and go outside to see **Felicia**.

When asked about Option A, B, or C, your decision doesn't have an impact.

After dancing for the third time, Brianne will say she has to leave.

You will offer a drink before she leaves. If the Lust is high enough, she will accept the drink. If not, you will have a bad ending.

If you choose anything other than Tequila, Brianne will take her drink and leave.

If you choose Tequila, **Ms. Principal** and **Stella** will appear.

The drinking Minigame is set to: **Really hard**

Failing 5 times will cause the minigame to fail, after which Brianne will leave the Party, giving you a bad ending.

If you succeed and finish the drink, a scene will trigger.

Enjoy the scene.

After the scene, go home and finish the day.

Spring Break Is Here!

Progress the story until you complete the "It's Magical" event.

Wait a few in-game days.

Go to the living room at 4:00 pm.

When prompted:
- **Take Sophie's side** to increase your stats with Sophie but lower them with Chloe.
- **Take Chloe's side** to increase your stats with Chloe but lower them with Sophie.

Go to the Sex Shop.

Ask Stella about the Wet T-Shirt Contest.

Go to Kana's Dojo.

Ask Kana about the Wet T-Shirt Contest.

Go to the School Gym.

Ask Brianne about the Wet T-Shirt Contest.

At the school, look for Ms. Felicia. Depending in the hour, she could be at her office or in the hallway.

Ask Felicia about the Wet T-Shirt Contest.

Go to the beach. Depending on the day, you might find Jessie running at 7:00 am or sunbathing at

12:00 pm or 4:00 pm.

Ask Jessie about the Wet T-Shirt Contest.

Go home.

End the day.

The next morning, pick up your phone.

Head to the School Gym at 12:00 pm or 4:00 pm.

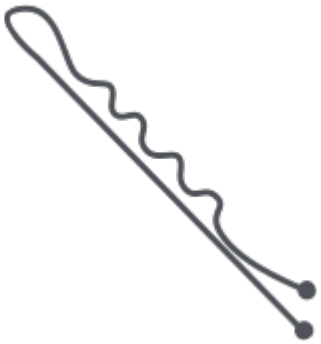
Talk to Brianne.

Go to the Technological and Sciences Club at 12:00 pm or 4:00 pm.

Ask Rati how to disable the security camera in Ms. Principal's office.

Go to the school gym at 12:00 pm or 4:00 pm.

Ask Brianne how to access the Janitor's Room. She will give you a **Bobby Pin**.



Go to the Mall.

Go to the Electronics Store.

Go to the counter.

Go home.

Buy the portable_video_recorder online for $500.00.



Wait five days for it to be delivered.

Once you have the Bobby Pin and the Portable Video Recorder, go to school.

Go to the School Gym.

Go to the Janitor's Room.

Place the video recorder in the power box at the wall.

Leave the Janitor's Room.

Go to the School Gym at 12:00 pm or 4:00 pm.

Ask Brianne to leave the Girls' Locker Room Window open the following day.

Go to sleep.

Wait until it is 2:00 am.

Go to the School.

Sneak into the School via the Girls' Locker Room Window.

Go to the School Gym.

Go to the Janitor's Room.

Set the Portable Video Recorder on a loop.

Go to Ms. Principal's Office.

Open the drawer under her desk.

Pick up **Brianne's Diary**.



When asked:
- **Respect her privacy** has no effect.
- **A few pages won't hurt!** has no effect but you will learn more about Brianne.

Leave Ms. Principal's office.

Go to the School Gym.

Go to the Janitor's Room.

Pick up the Portable Video Recorder.

Leave the Janitor's Room.

Go to the First Floor.

Leave the School through the Girls' Locker Room window.

Go home.

End the day.

Go to the School Gym at 12:00 pm or 4:00 pm.

Talk to Brianne and give her the diary.

Go home.

Wait until Saturday at 12:00 pm.

Put on the Confortable clothing.

Go to the Beach.

Spring Break Event

This even is like a date, you will have to do two activities and depending the outcome of those activities, the third activity will have different results.

Once you get to the beach, you will run into Ginger and Frida.

When asked:
- **Just came to chill** has no effect.
- **Came for the Wet T-Shirt Contest** will raise the submission in Ginger and Frida.

Look for Brianne.

Walk to the right side of the beach.

Talk to Amy, Fox girl, and Darkness.

Walk to the left side of the beach.

Talk to Kana and Ashley.

Go back to the middle part of the beach.

Talk to Sophie, Chloe, and Latisha.

There, you will find Brianne.

Inflatable Obstacle Course

At the left side of the Beach, you will see an Inflatable Obstacle Course in the water.

There, you will meet up Kana and Ashley who ask you to go and try your skills in it.

When asked:

- **Pass!** will disappoint both Kana and Ashley, and they will leave the beach.
- **Give it a try!** will allow you to try the minigame.

If you succeed in the obstacle course, your stats with Kana and Ashley will increase, and they will stay at the beach.

If you fail the course, Kana will become disappointed and leave the beach.

Beer Bong

At the center of the Beach, you will see 3 people playing with a funnel.

Once you press on them, Chloe, Sophie, and Latisha will come up to you.

When asked:
- **Is that a challenge?** will allow you to compete against Chloe in a drinking game.
- **We better not!** will skip this challenge.

If you succeed in winning the drinking game, it will make Chloe too drunk, which will prompt Latisha and Sophie to offer to take her home.

Wet T-Shirt Contest

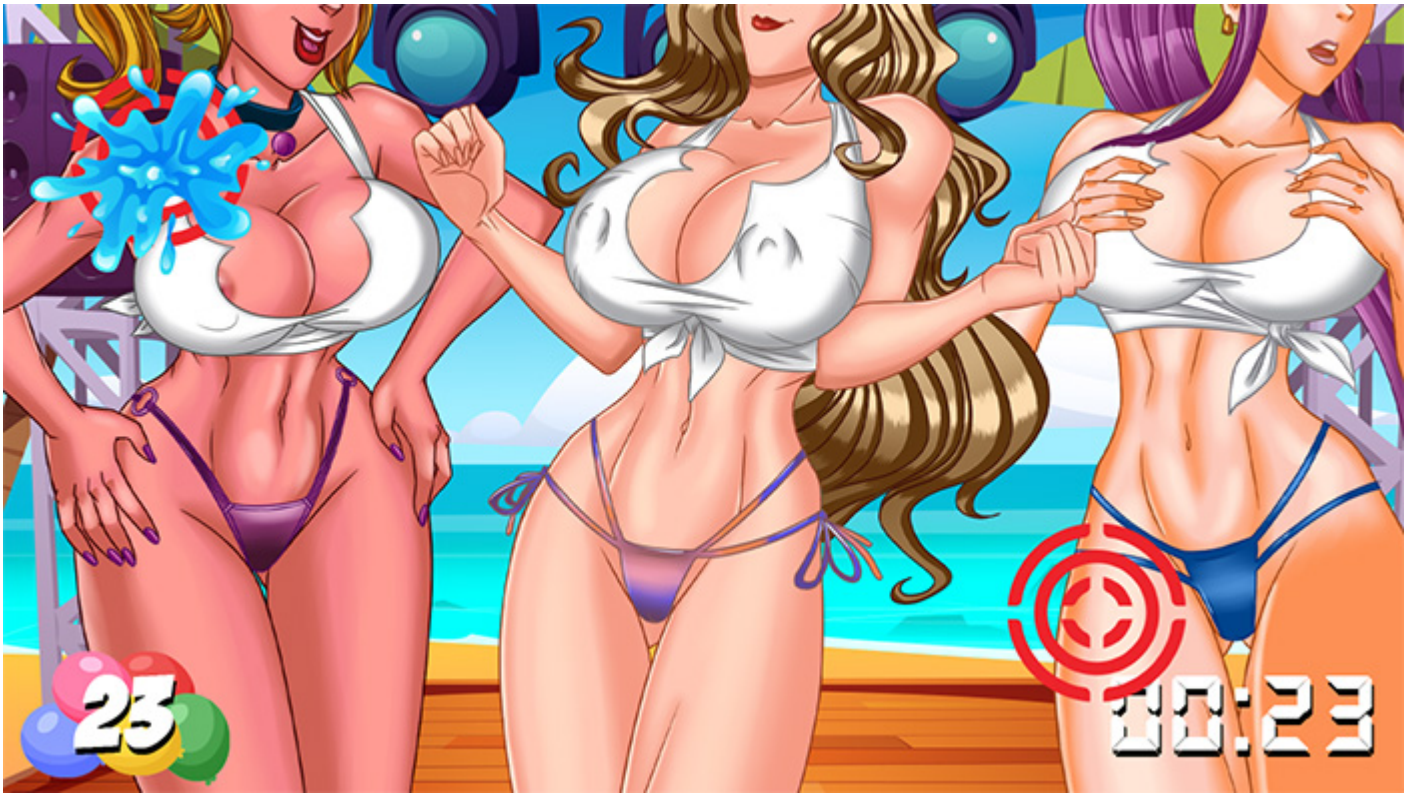
Once both minigames are completed or skipped, you must go to the stage at the center of the beach.

There, you will find Brianne.

If you succeeded at the Inflatable Obstacle Course, Kana will approach you. You will mention Brianne will participate in the contest on your behalf, to which Kana replies that she will also join the Wet T-shirt Contest.

If you won against Chloe in the drinking game, a too-drunk Chloe will approach you and mention that she will also join the Wet T-shirt Contest.

DANCING Wet T-Shirt Contest:
Your objective is simple and clear: to get those shirts as soaked as possible. Achieve this by grabbing a water balloon from the corner and throwing it at the girls, you need to hit at least 4 times each girl! But be careful! You only have a certain amount of balloons and a certain amount of time. If you run out of ballons or time and you didn't get them soked enough, you will fail the minigame, making the girls lose the contest.



If you succeed in the Wet T-shirt Contest, Brianne will pull you to the back of the beach store to ask you for some help drying her clothes.

Enjoy the scene.

If you fail the Wet T-shirt Contest, Brianne will give you the second prize money and leave.

Regardless if you win or lose, Sophie will appear, and you will give her the money.

Note: If you didn't go to the Spring Break Event, Brianne will text you and send you the third prize money. Immediately after that, Sophie will text you to ask you about the contest, to which you will send her the prize money.

Follow up to the story: If Chloe was part of the contest, on Monday, you will run into Chloe in the hallway at the house and learn more about Chloe's feelings for you. If Kana was also part of the event, Chloe will ask you to meet her at her room later that night to explain the situation. You can also go to the School Gym and explain the Kana situation to Brianne.

The Evil Within Us - Brianne's path

Advance in Amy's "The Evil Within Us" event until you reach the moment you must choose a girl.

Goal: Raise Ms. Principal's and Brianne's Lust enough.

Difficulty: Moderate!

Go to school between 12:00 p.m. and 4:00 p.m.

Go to the Gym

Talk to Brianne.

Choose "**Pick her to lure the Succubus**".

Confirm your selection by pressing "**Let's go for it!**"

Go to the Art, Music, and Literature Club.

Talk to Frida.

Go Home.

Finish the day.

Go to the Art, Music and Literature Club between 12:00 p.m. and 4:00 p.m.

Talk to Frida.

Go to the Janitor's Room in the Gym.

Place the Video Recorder in the power box on the wall.

Leave the Janitor's Room.

Go to sleep.

Wait until it is 2:00 a.m.

Go to the School.

Sneak into the school via the Girls' Locker Room Window.

Go to the School Gym.

Go to the Janitor's Room.

Set the Portable Video Recorder on a loop.

Go to Ms. Principal's Office.

Look in her PC for Brianne's exams.

Leave Ms. Principal's Office.

Go to the School Gym.

Go to the Janitor's Room.

Pick up the Portable Video Recorder.

Leave the Janitor's Room.

Go to the First Floor.

Leave the School through the Girls' Locker Room Window.

Go Home.

End the day.

Go to the School.

Go to Ms. Principal's Office.

Ask her out on a date by saying "*I been a bad doggy!*"

Warning: She will agree to go out that same night!

Warning: If you do miss the date, Ms. Principal will be so angry you stood her up that she won't agree to go out with you again. The path will fail, and you will have to restart.

Date with Ms. Principal

At 9:00 p.m., put on your Elegant Outfit.

Go to Ms. Principal's House.

Press on the door.

Go to the Business Center.

Go to the Rooftop.

Have your date with Ms. Principal.

Warning: The difficulty level in the dancing minigame is Hard, meaning shorter turns, more correct moves required, and larger point penalties for mistakes. Depending on your final score, you can gain or lose Lust points.

If her Lust isn't high enough after three activities, she will say she is disappointed and leave. The path will fail, and you will have to restart.

If her Lust is high enough, she'll say it's time to go to her place.

Go to Ms. Principal's Home.

Go to the Dungeon.

Go through the door all the way to the right.

Press on the towel.

Put on the towel.

Leave the Bathroom.

After the sex scene, Ms. Principal will tell you to leave.

Go to the Bathroom through the door all the way to the right.

Press on the towel.

Put on your Elegant Outfit.

Leave the Bathroom.

Go to the Living Room.

You will see, Ms. Principal's laptop on the living room table.

Search for the Exams.

Note: Before leaving, go to the Second Floor, enter Ms. Principal's bedroom, and look in her drawer.

Leave Ms. Principal's home.

Go Home.

End the day.

Go to School between 12:00 p.m. and 4:00 p.m.

Go to the Gym.

Talk to Brianne.

Go to the Mall.

Go to the Clothing Store.

Buy a **Skanky-Looking Dress** for Brianne ($450).



Wait a few days.

Go to the School between 12:00 p.m. and 4:00 p.m.

Go to the Gym.

Talk to Brianne.

Let a few days go by, and you will receive a text from Brianne in the morning.

She will say her parents didn't allow her to go on the date.

A few minutes later, she will text you again saying she was just kidding.

Choose any day you would like to go out with her.

After texting with Brianne, you will immediately text Amy, who will provide some instructions (these instructions will be the same for all four girls).

Finish the day.

The Date with Brianne

Warning: It's almost impossible to miss the date since, from this point on, everything is locked in.
However, if you *do* miss it, the path will fail and you will need to restart the path.

On the day of the date, wait until it is 9:00 p.m.

Put on your Elegant Suit.

Go to Blue Apartments Complex near the school (the same building where Frida lives).

Press the doorbell next to the door.

Press on Room 4-D

Go to the Exclusive Club at the top of the Business Center.

Note: Buying drinks will make the date, the dancing, and raising the Lust all the way up easier.

Dance three times.

Warning: The Dancing Minigame difficulty is Hard, meaning shorter turns, more moves required, and heavy point loss for mistakes. Your final score determines whether you gain or lose Lust points.

After dancing three times, leave the Exclusive Club.

Go to the Forest.

Look for Amy's setup.

If Brianne's Lust isn't high enough, she will decline the invitation and leave. The path will fail, and you will have to restart.

If Brianne's Lust is high enough, enjoy the scene.

After the scene ends, it will be revealed that Brianne wasn't the right girl to lure the Succubus out.

Go Home.

Finish the day.

When asked:

- If you choose "**Replay Succubus' event**", it will restart the loop, but you won't be able to choose Brianne anymore.
- If you choose "**Skip missing scenes...**", it will finish the event, but some scenes will remain permanently locked.
- If all four girls' paths have been completed, your only option will be "**Continue with the story!**", leading into the final part of the story.

You can return to main story and take another girl's path, or, if you already have done all the girls' paths, then continue with the final part of the story.

5.- BUNNY



Meeting her

Progress Stella's story until reach Master and Slave event.

Have your date with Stella.

Go to the Strip Club.

May I Live Forever

Progress Darkness' story until complete A Dark Date event.

Let a day go by.

Go to the School and, at 4:00 p.m., go to the main hallway.

Look at Ms. Principal scolding Willy.

Meet Lilith.

Go home.

Finish the day.

Go to the School.

See that Willy isn't at the School.

Finish the day.

Let a few days go by.

At 9:00 p.m., you will get a text message while in your room.

Put on your Elegant Suit.

Go to the Strip Club.

Note: If you don't have enough money for the cover, $100 will be automatically added to your inventory so you can continue with the story.

Talk to Bunny.

Meet The Madam.

When asked:
- If you choose "**Eat my carrot!**", the event will continue.
- If you choose "**I can't!**", it will **end the story**.

Leave Lilith's Office.

Go to the VIP Room.

Leave the VIP Room.

Leave the Strip Club.

Go home.

Finish the day.

Go to the School.

Go to the School Gym.

Go to the Janitor's Room.

Place the video recorder in the power box on the wall.

Leave the Janitor's Room.

Go home.

Finish the day.

Go to the School.

Talk to either Ginger or Brianne.

Ask her to "Leave the window open."

Wait until it is 2:00 a.m.

Go to the School.

Sneak into the School via the **Girls' Locker Room Window**.

Go to the School Gym.

Go to the Janitor's Room.

Set the Portable Video Recorder on a loop.

Go to Ms. Principal's Office.

Search Ms. Principal's computer (there should be a new picture file on the desktop).



Look at the picture file.

Leave Ms. Principal's Office.

Go to the School Gym.

Go to the Janitor's Room.

Pick up the Portable Video Recorder.

Leave the Janitor's Room.

Go to the First Floor.

Leave the School through the **Girls' Locker Room Window**.

Go home.

Go to your room.

If it's Monday, the Strip Club is closed, so you have to wait until next night at 9:00 p.m. to send Bunny a text.

On any other day, open your phone.

Send Bunny a text.

Put on your Elegant Suit.

Go to the Strip Club.

Note: If you don't have enough money for the cover, $100 will be automatically added to your inventory so you can continue with the story.

Talk to Bunny.

Enjoy the scene.

From now on, you don't have to pay cover to enter the Strip Club, and when you pay to go to the VIP area with Bunny, you can as for a BJ.

Go home.

Finish the day.

Let a few days go by.

Go to the School.

Meet William and Lilith outside the School.

6.- CHLOE



Chloe *is a long-term project of sorts*. It will take time and effort to get in her pants, so be patient. Every release will have something to do that will earn you trust and gain some Lust points with her, but you might want to start working on that now. Otherwise, it will be harder to win her over.

Airport scene

When she asks: "*Are you all right?*" we have the following options:

- "**Yes**" will increase her Affection for you. This will help you in the future.
- "**No**" will lower her Affection for you. This will make it a little more difficult to win her over.

Train scene

When she gives you the letter, saying:

- "**It's Okay**" will increase her Affection for you.

When she asks: "*Did you get that?*" answering:

- "**Yes, got it**" will increase her Affection for you

- "**No, can you repeat the places?**" will lower her Affection for you because you weren't paying attention to her.

Home scene

Next morning, go to the hallway, a small scene will play, then go to the bathroom, choosing:

- "**Leave**" will end this scene.
- "**Take a peek**" will open the door, so you can "take a peek."
- Select "**Take a picture**" so you can save the image on your phone (This will unlock an image in Chloe's main)

Listening to her problem

Let a few days pass.

After six days in-game have passed, go to the house hallway at 4:00 pm.

Listen to Chloe's conversation and go to her room.

Keep listening until she finishes and talk to her. Go to the backyard and try to fix it.

Go to your computer and browse eBuy to buy the materials.





If you don't have money, you must work.

Play video games or rest until you can sleep until tomorrow.

Working to get the materials

Go to the city coffee shop.

Talk to Emma.

Accept the work.

Start to work.

Go home, play video games, and sleep.

Repeat the scene until you have enough money to buy **the paint and wood** and **the pool cleaning kit.**

You will have to keep working until Emma trusts you enough to lend you **the lawnmower** and give

you **her phone number**.



Go home and play video games or rest if necessary and go to sleep.

Fixing the backyard

In the morning, go to the backyard and fix it. Go to sleep.

In the morning, talk to Chloe. Go to the backyard

When she asks: "*How can I repay you?*" answering:

- "**You don't have to**" will continue the scene.
- "**Keep hugging me**" will increase her lust for you and continue the scene.

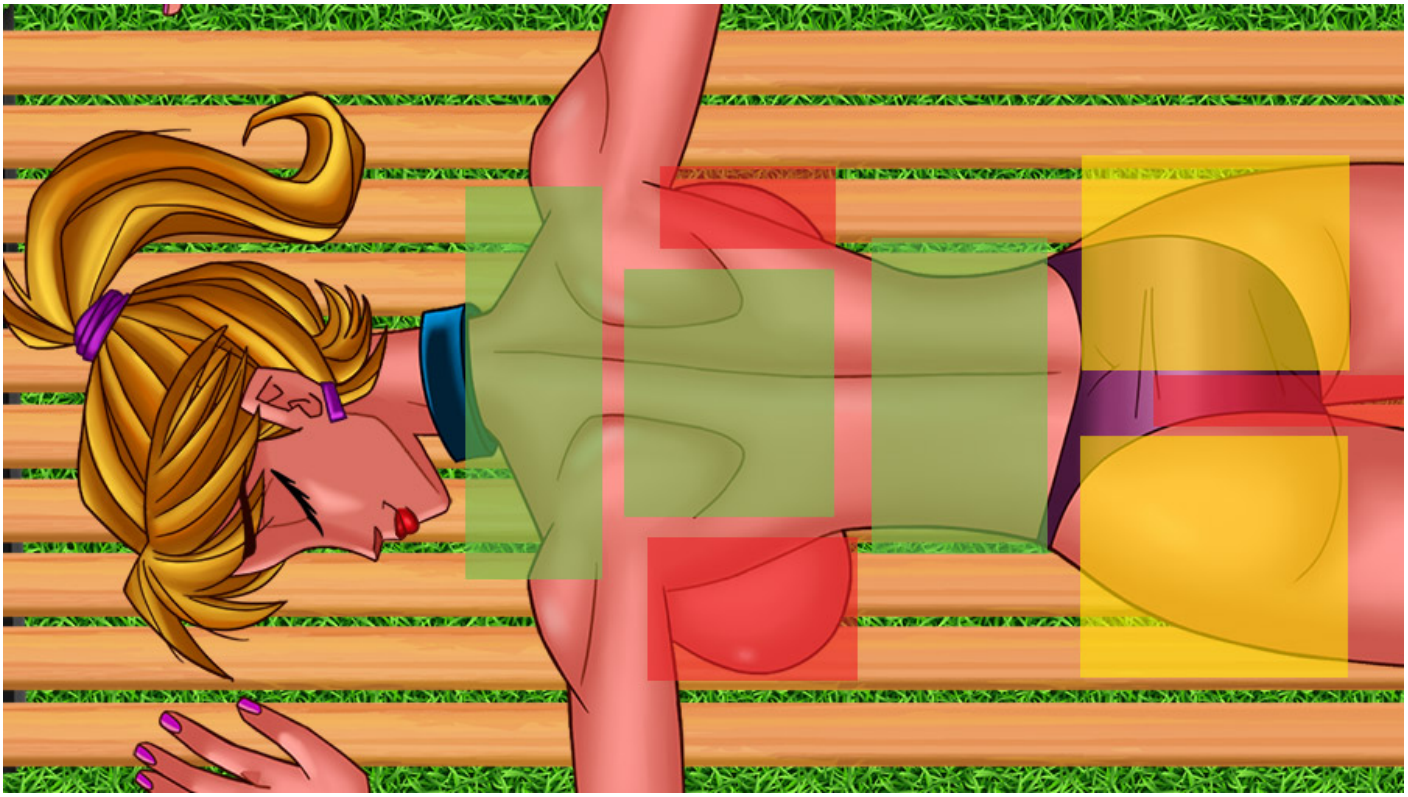
Pool scene

You need to advance on *Latisha's story* until you can give them a massage. Once you have given **five** massages, it does not matter to who they were, and it does not matter if you were successful in all of them.

Make sure you have tanning oil and go talk to Chloe. Select: **Want me to put some oil on?**

For now, Chloe will not allow you to go all the way to the end; she will stop you. Here are the areas for Chloe's massages.

MASSAGE Minigame:
The objective is to rub some oil on the girl and get her as horny as you can before running out of stamina. There are 3 levels of horniness; you need to watch the girl's face so you can tell when she levels up. Every girl has her own set of areas; once you move up a level, you can touch more sensitive areas, but be careful! Touching a "forbidden" area before the girl is horny enough will make her mad and will reset the Hornymeter.



Watching her sleep

At 2 am on any weekday, go to Chloe's room:

- If you do not have Sophie as your booty call, you will not be able to go any further.
- If you already have Sophie as your booty call, you can stand next to her bed.

While being next to her:

- "**Leave**" will end this scene.
- Select "**Take a picture**" to save the image on your phone. (This will unlock an image in Chloe's main)

Watching TV

Go to the Living room and click on the TV

At 9 pm on any weekday, go to Chloe's room and invite her to watch TV.

- If you have already fixed the backyard, she will say YES.
- If you haven't fixed it, she will say NO.

If she says YES, go to the Living room while wearing normal clothing.

Press on the TV.

Warning: If you invite Chloe to watch TV and do anything else, her Affection will drastically decrease.

Rave event

After **five** in-game days and completing the massage activity with the girls in the backyard, go to school to find a very happy Ginger in the school hallway. Talk to her to start the **Rave Event**.

Optional: Ask everyone from school, the beach, and the coffee shop about the rave before asking Chloe.

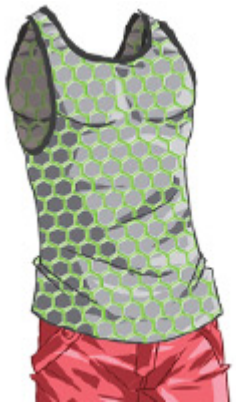
Optional: Join all the clubs if you have not done so.

At 9 pm on any weekday, go to Chloe's room and ask her about the Rave.

If you have not done it, the following day, ask *Frida* about what clothing to wear. (You will have to join her club before asking about the clothing.)

Go to the beach store and ask Brad for rave clothing.

Go to the clothing store on the Mall's second floor and buy the **Confortable clothing**.



Optional: Also, buy the other set of clothing.



On any Saturday, at 9 pm, go to the Living room while wearing the Confortable clothing.

Choose one of the three girls. (this question will impact the future story.)

- Any girl you choose will increase lust while decreasing the other two.

Go to the forest to start the rave.

Rave event continues in *Frida's* storyline.

The following day, go to the kitchen and talk to any of the girls.

Gala Party

Progress Jessie’s story until you pay for the Gala tickets.

Preparing for the Gala Party

Go to her room at 9:00 pm any weekday.

Choose "Want to go to a gala party?"

The outfit

Go to the mall.

Go to the clothing store.

Press on the rack on the far-left side.

Buy the dress.



Latisha covering for Chloe.

Wait until a Sunday.

At 12:00 pm, put on the Bermuda swimsuit.

Go to the backyard.

Talk to Latisha and give her a massage.

Afterward, go to your room.

After the sex scene, an extended dialogue will appear, and Latisha will agree to help you.

After having the dress and talking to Latisha, go to Chloe's room any weekday at 9:00 pm.

Choose **"Remember the party I invited you to?"**

Go to your room and finish the day.

After a few days pass, you either receive a text message from Sophie or you will run into her in front of your house.

Note: We recommend creating a Save Game at this point.

She will ask you to take her to the Gala party instead.

- Choosing **"Okay, I owe you a favor"** will open her path to the Gala Party.
- Choosing **"Sorry, but I can't"** will close her path and lock Sophie's scenes.

Going with Sophie

If you choose, **"Okay, I owe you a favor"**:

At 9:00 pm, go to Chloe's room.

Choose **"About that party..."**

- If you choose **"Tell her the truth"** she will get mad, and very small penalties will encore.
- If you choose **"Lie"** there is a 70% chance she will find out, making her mad, losing Love, Lust, and Affection points, and you won't be able to talk to her for 10 in-game days.

Going to The Gala Party

Next Saturday at 9:00 pm, go to Chloe's room.

Knock on her door.

Go to the Business Building

If you chose **"Okay, I owe you a favor"** when Sophie asked but still end up going with Chloe, you will get a text message in front of the Business Building from Sophie being mad, losing Love, Lust, and Affection points and you won't be able to talk to her for 10 in-game days.

In the Business Building, press on the elevator.

At the Gala Party

You will need to dance three times; after the first and second time, a scene will appear. Each time you dance, the game will become more challenging.

In the opening scene, **Chloe will mention she loves to drink**, so you need to go to the Bar and talk to Amy. **Buying drinks will** make the dancing game easier and **unlock the final scene**.

After you finish dancing for the first time, you will meet up with Jessie.

After you finish dancing for the second time, you will meet up with someone.

After you finish dancing for the third time, Chloe will mention she is tired and she want to leave.

Go home

If you don't buy any alcohol, Chloe will say good night, and the scene will end.

If you buy at least two beers or any other drink, Chloe will be drunk, and a scene will unlock.

Enjoy the scene.

Next day at 12:00 pm, go to the backyard and talk to her.

Eating the fish

(Advance on Ms. Principal's story until you reach the "Every action has consequences" event.)

When Emma asks what to do with the extra fish, choose either "**Let's share it**" or "**Give it back**".

Warning: If you chose **"Keep it"** the scene won't trigger and you will have to play that event again.

If you chose **"Let's share it"**:

The following day, go to the Coffee Shop.

Finish the day.

Go to the Coffee Shop.

Talk to Emma.

Sharing the fish

Go to your room from Monday to Thursday.

Go to the kitchen.
- If you choose "**Tell her about the side effects**" Chloe's Love will go up.
- If you choose "**Keep quiet**" nothing will happen

Go to sleep

At midnight, go to Chloe's room.

Enjoy the scene.

Getting Chloe's panties

Progress the Jessie's "Breaking the internet" event, until you buy the Sex Mask; then follow Stella's guide to buy the Special Briefcase.

Once you buy the Special Briefcase from Stella, go at 2:00 am to Chloe's room

Press again on the **small clothes cabinet next to her bed**.

Go to your room.

The panties will be added to your collection automatically.

Jealousy runs in the family

Progress Felicia's story until finishing the "A fun weekend trip" event and progress Ashley's story until finishing "Stream your life"

Wait one week

Ask Ashley to a date to the arcades that ends up going home to stream and have sex.

After having sex, accompany Ashley outside.

Run into Chloe at the hallway.

Go outside, and talk to Ashley.

Go to Chloe's room.

Talk to Chloe.

Wait until Sunday at 12:00 pm

Go to the backyard.

Talk to Latisha and offer her to put some oil.

After successfully putting oil on Latisha's back, go to your room.

Let the sex scene with Latisha play out.

After the sex, a different dialog will play out.

Send a message to Sophie and invite her as a booty call.

Wait until night and open the window so Sophie can get in.

Let the sex scene with Sophie play out.

After the sex, a different dialog will play out.

Next day, go to the mall.

Go to the electronic store.

But the **Peach ePhone 20 Pro**.



Go home.

Send a message to Sophie and tell her you have the phone.

She will tell you she will stop by later that night as a booty call.

Wait until night and open the window so Sophie can get in.

Let the sex scene with Sophie play out.

After the sex, Sophie will tell you story.

Enjoy the scene!

Wait 4 days.

Go to your room 9:00 pm or 2:00 am.

Check your phone.

Check Sophie's message.

This is Halloween

Progress through the story until you finish the Halloween party. Once everything has been unlocked, the option to replay the Halloween event will disappear, and it will allow you to continue with the story.

Final Scene

You will be required to **unlock EVERYTHING**, the 5 scenes and the 12 unique dialogs with the characters to see the final scene, if not, the final scene won't trigger.

After going to sleep, someone will jump in to bed with you.

Enjoy the scene.

After the scene, go to your room and sleep.

- If you choose "**Well, just this once...**", it will allow the scene to continue.
- If you choose "**Stop her!**", it will restrain her and stop the scene.

We haven't decided what side effects this story will have in the long run, but the decision you make here will be important in the future.

The next morning, go look for Chloe.

Go to your room and finish the day.

On Monday, go to school.

Go to the Paranormal Activities Club.

Talk to Darkness.

Go home.

Talk to Chloe.

Loosey goosey

You must successfully complete the The Evil Within Us event, including all scenes.

Let a few days pass.

Go to the hallway.

You will hear Chloe arguing with someone.

Go to her room.

She will ask you to deliver 5 posters to businesses around the city.



There are 7 possible locations, and the game will randomly choose 2 locations where you **CAN'T** leave a poster. The places are:

- **The Beach Store:** Talk to Brad at the Beach Store (This location will always allow you to place the poster.)
- **The Pub:** Talk to Phill at the Pub (This location will always allow you to place the poster.)
- **The Coffee Shop:** Talk to Emma at the Coffee Shop (If this location is selected by the game as one where you **cannot** leave a poster, Emma will tell you that Amy has already left one.)
- **The Strip Club:** Talk to Bunny in the Strip Club (If this location is selected by the game as one where you **cannot** leave a poster, Bunny will tell you that they cannot promote competing businesses.)
- **The Gym:** Talk to Phill at the Gym (If this location is selected by the game as one where you **cannot** leave a poster, Phill will tell you that the owner doesn't allow advertising in his gym.)
- **The School:** Talk to Ms. Principal at School. (If this location is selected by the game as one where you **cannot** leave a poster, Ms. Principal will tell you that place is an educational institution, not a bar.)
- **The Sex Shop:** Talk to Stella at Sex Shop (If this location is selected by the game as one where you **cannot** leave a poster, Stella will tell you that she can't put anything up without the owner's permission.)

Go home after you place all 5 posters.

At 9:00 p.m. on a weekday, go to Chloe’s room.

Let a few days pass.

Go to the hallway.

Once again, you will hear Chloe arguing with someone.

Go to her room.

Go to School.

Go to the Technological Sciences Club and talk to Rati.

Ask her to help Chloe.

Go to the forest.

Go to the Inner Forest.

Look for the **Confessialla verbalis** in the upper area.



Leave the Forest.

Go home.

Finish the day.

Go to School.

Go to the Technological Sciences Club and talk to Rati.

Give Rati the plant, she will give you the **Hacking software**



Go home.

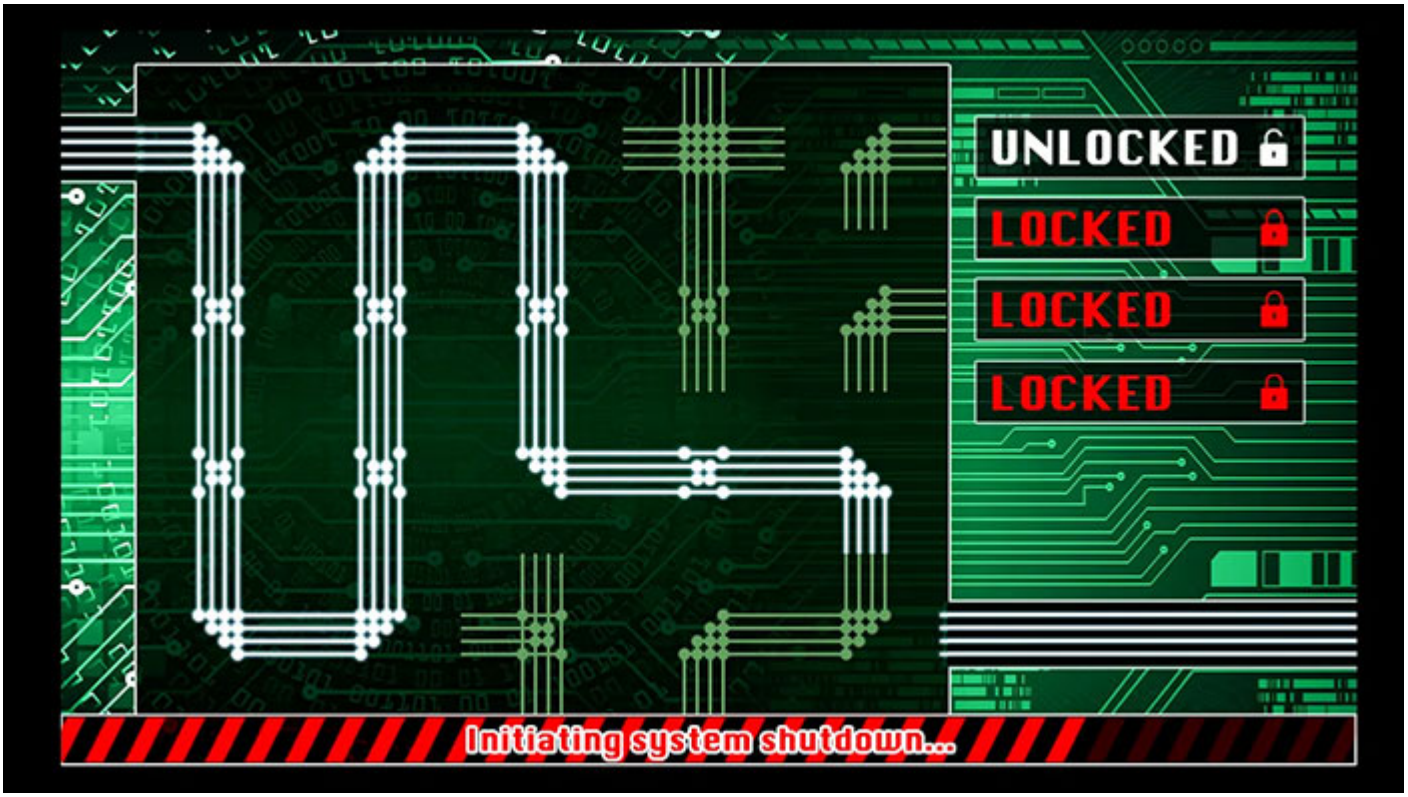
Go to your room.

At 12:00 p.m. on a weekday, send Chloe a text message.

Go to your computer.

Run the hacking software.

MASSAGE Hacking:
Press the circuits to rotate them. The goal is to complete the circuit to unlock the padlocks. The more complex the system, the more padlocks there will be or the less time you'll be given. If time runs out, the system will disconnect you, and you'll have to try again the next day.



*The hacking minigame its starts out as **Moderate***

Once you hack the system, press on the file named **“note111.doc”.**

Log out.

At 9:00 p.m. on a weekday, go to Chloe’s room.

Give her the exam.

Let a few days pass.

During a weekday between 12:00 pm and 9:00 pm, go to the hallway at home.

During a Wednesday at 9:00 pm, be in your room.

Answer your phone.
- If you choose **“I’m busy!”**, the story will end.
- If you choose **“Sure thing!”,** the story will continue.

Put on your **Comfortable Clothes** (formerly known as **Rave Outfit**).

Leave your room.

Run into Chloe.

Go to your room and wait for Chloe.

Go to the Grocery Store.

Buy some beer.

Go to the beach.

Meet up with Sophie and Latisha.

Let the scene play out.

MASSAGE Spin the Bottle:
Press on the bottle to make it spin. Whoever it lands on has to talk or drink. The rotation is completely random, and the game will end when all participants have told their stories… or someone is completely drunk.

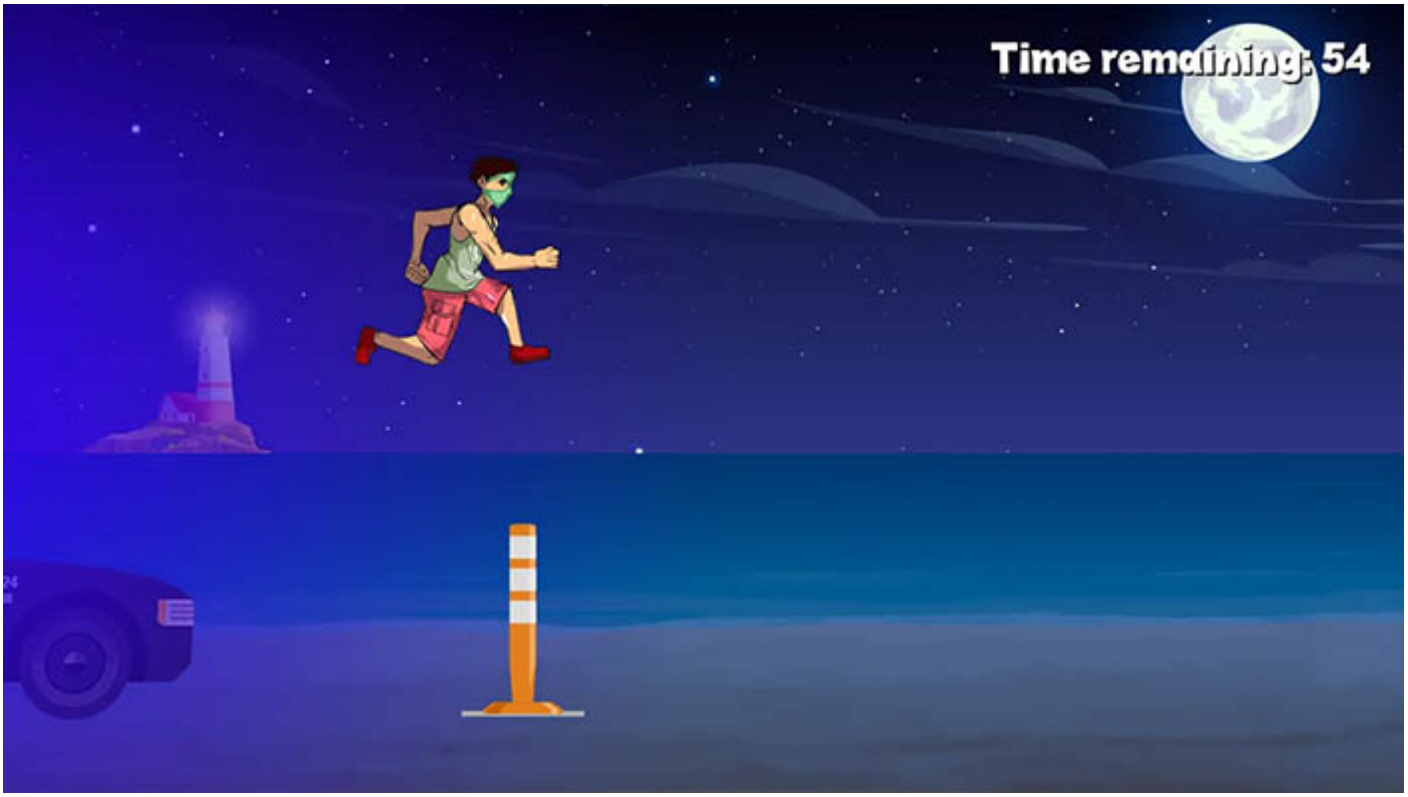


*The Spin the bottle minigame its starts out as **Easy***

When asked:
- If you choose **“Don't ruin the fun!”**, has no effect.
- If you choose **“Take a picture”**, You'll unlock a photo, and it will probably have consequences in the future.

Let the scene play out.

MASSAGE Run from the police:
Avoid the obstacles the police have placed in your way. Keep running until time runs out, or you'll spend a long time in prison, resulting in a game over.



*The jumper minigame its starts out as **Moderate***

Go home.

Talk to Sophie.

Go to your room.

Enjoy the scene.

Go to your room.

Finish the day.

The following morning, leave your room.

Run into Chloe.

When asked:
- If you choose **“A huge mistake!”**, Chloe will take it offensively, decreasing your stats.
- If you choose **“An awesome night!”**, Chloe will see it from a different perspective, increasing your stats.

This story continues in the Succubus' storyline.

7.- DARKNESS



Meeting her

You need to play Felicia's story before you can go to her club.

At 4:00 pm, go to the second floor and to the left.

Go into the room with a crystal ball on the door.

Talk to Darkness.

Choose:
- If you choose "**Pass,**" she will kick you out of the (*Continue 1*)
- If you choose "**Join the club**," she will allow you to join the club.

Talk to her and join the club.

(*Continue 1*) If you choose "**Pass**," you will be able to go back:
- "**I changed my mind,**" and you can continue.
- "**Nothing,**" and she will kick you out of the room.

Rave event

Start the Rave event by following *Chloe's* storyline.

After talking to Ginger at school about the Rave, talk to her and ask about the Rave.

After talking to Chloe and getting all the information about the Rave, go to your room and text her. This will unlock an image and the Darkness gallery.

At the rave, talk to her.

First Ritual

You need to be a member of the Paranormal Activities Club.

Play the story until you finish the Rave story.

On the next 2 days you will recieve a SMS from Darkness, telling you to go to the club.

Go to the club next day at 12:00 or 4:00 pm.

She will tell you be ready for an upcoming event.

Next Thursday, you will get another text from Darkness while been outside your house.

Go to the Paranormal Activities Club any weekday at 12 or 4 pm and talk to Darkness.

Darkness will ask you to help her find two items.

The Flower

After talking to Darkness, talk to Rati in the Technological Sciences club.

Choose **"About the Euryale flower."**

Next morning at 7:00 am, go to the Technological Sciences club.

Click on the drawer in the top left.

Press on the drawer and grab the laboratory equipment.

Go to your room and go on the PC.

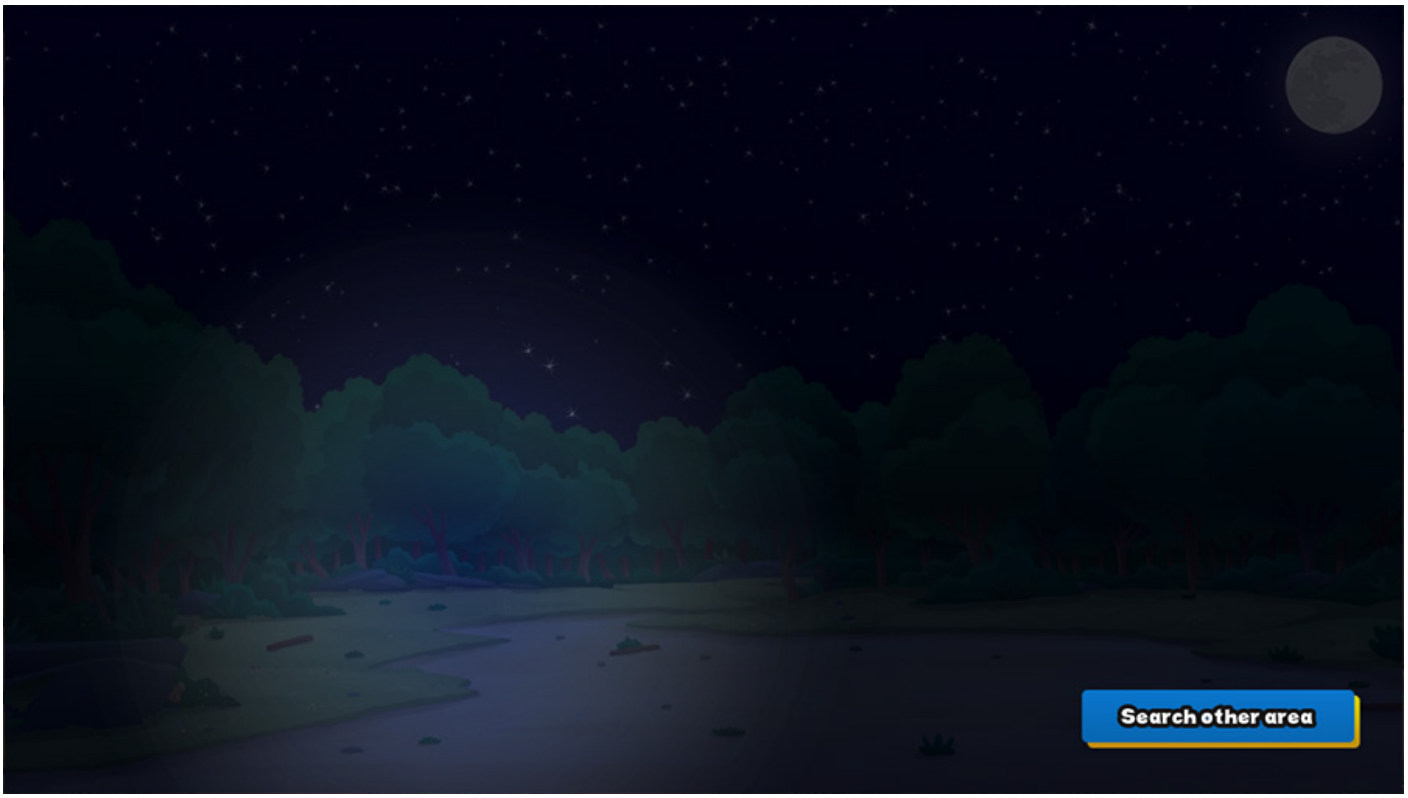
Go on eBuy and buy the Blacklight Flashlight for $100.



Wait three days for the flashlight to be delivered.

Once delivered, go to the forest at 9:00 pm or 2:00 am.

Go to the forest area and press the **"Euryale flower"** button.



Move the flashlight around the area to look for the flower.



Once located, press on it, then press the button **"Got it."**

The Pearl

After talking to Darkness, go and talk to Brat in the Beach Store Choose **"Ask about the Vodyanoi pearl"**

Go to your room and go on the PC

Press in the Browser icon then press on the **"Wakapedia"** icon Go back to the beach

A new area has been unlocked; go to the far right area of the beach

Press on the wooden board

Go and talk to Brat in the Beach Store

Choose **"Rent a boat"**

Go to school and talk to Willy

Choose **"Ask about a Capitan license"**

Go to your room and go on the PC

Press in the Browser icon then press on the new icon

Next morning at 7:00 am, go to the Journalism and Investigation

Press in the printer in the top left area

Wait for the printer to finish

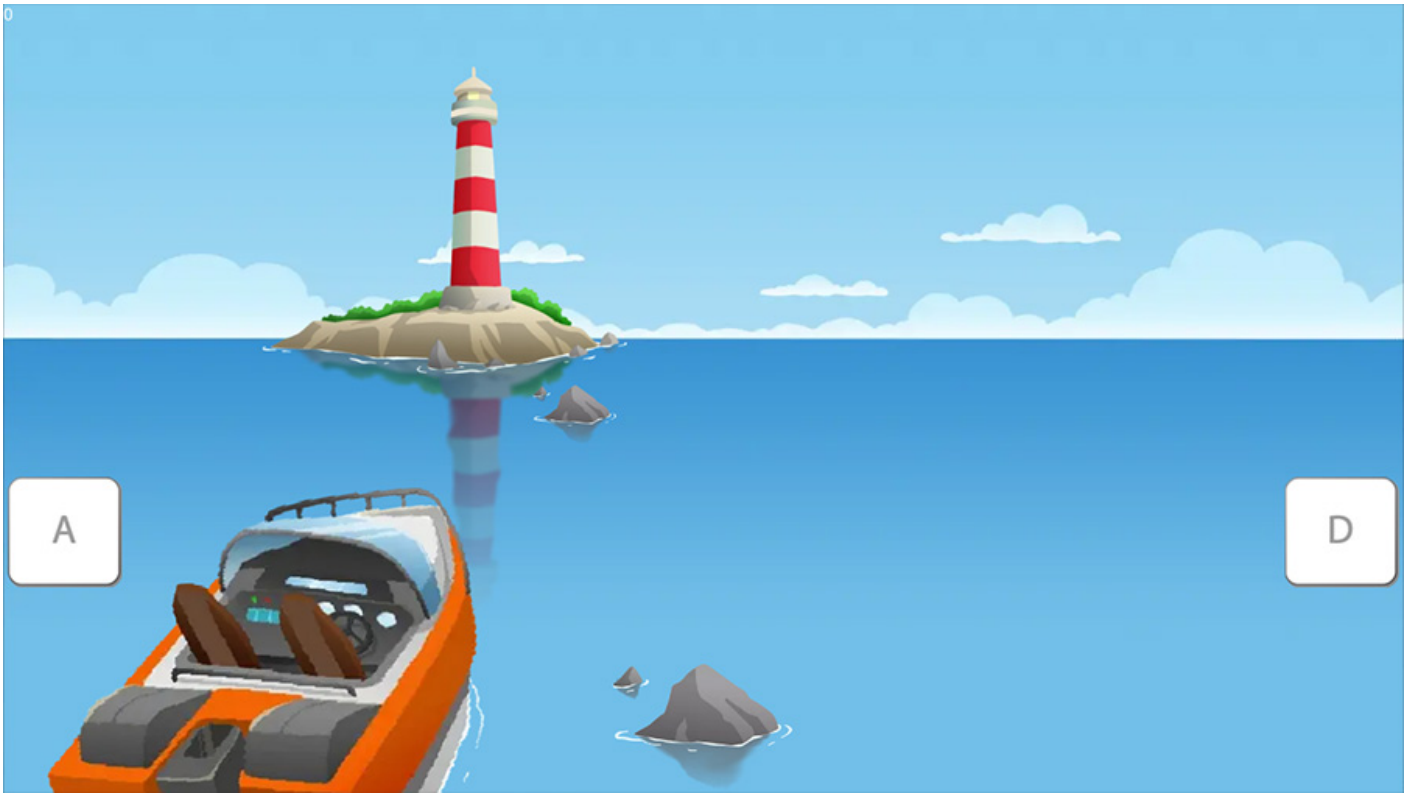
Go and talk to Brat in the Beach Store

Choose **"Rent a boat"** for $50

Go to the far right area of the beach.

Press on the boat.

DRIVING THE BOAT Minigame:
The objective of the minigame is to reach your destination, either the island or the pier, using the keys A or D, as well as the arrow keys. Move the boat from left to right so you can avoid the rocks and the floats; once you get close enough, you will win.



Press on the oyster on the beach, and the pearl will be in a random oyster.

The Dagger

Once you have both items, go to the Paranormal Activities Club any weekday at 12 or 4 pm and talk to Darkness.

- If you choose **"Let's break into her office,"** Darkness' Love will increase.
- If you choose **"Too bad,"** Darkness' Affection will decrease.

Skip time until 2:00 am.

Warning: Not going to the school at 2:00 am will cause the mission to fail and block the story.

Go to School and wait for Darkness's message.

Go behind the school.

Go in through the window above the dumpster.

Optional: Inside the girls' locker room, press on the locker with the key in the lock.

Press on the panties.

Choose **"Take them"** to take the panties with you.



Go to the second floor.

Go to the Principal's portrait.

Press on the portrait to turn it around and get the key.

Optional: Choose **"Take a picture."**

Turn the portrait the normal way.

Go into the Principal's office.

Press on the drawer next to her desk.

Get out of her office.

Optional: Put the key back. (This will have different effects on future releases.)

Get out of the school the same way you got in.

Go to your room in your house and go to sleep.

Answer the phone.

Go to the Paranormal Activities Club any weekday at 12 or 4 pm and talk to Darkness.

The Ritual

If it is a Monday, go to the forest that same night, any other day, you need to go to the forest the following Monday.

Warning: Not going to the forest will cause the mission to fail and block the story.

Go to the second area of the forest.

Press on the ritual image.

Enjoy the scene ;)

Next day, Go to the Paranormal Activities Club any weekday at 12 or 4 pm and talk to Darkness.

- If you choose **"Keep trying,"** Darkness' Love will increase.
- If you choose **"It was a dumb thing,"** Darkness' Affection will decrease, and you won't be able to talk to Darkness for five days.

This is Halloween

Getting the Monolite

To trigger this event, you need to have Frida's Leveling the playing field event; Tara's Monster hunt event; Violet's The bigger the challenge and Paying Stella favor; Brianne's Show me those moves event and Ashley's Stream your life event.

A few days after the second ritual, you will get a text from Darkness asking to meet at the Club.

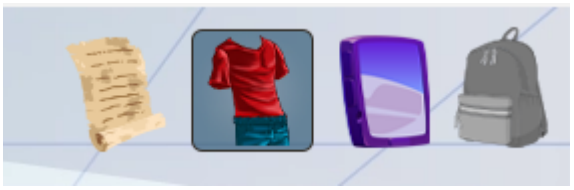
Go to the Paranormal Activities Club

Talk to Darkness.

She will give you a Scroll.



You can look at the scroll whenever you want. It will be placed at the top of the screen.



Go home.

Talk to Chloe.

Go to **The cemetery**.

Go to the back area.

Look for the angel’s tomb and press on it.



The scroll has the third digit already written. You need to find the first and second digits. The digits are generated randomly, so you have to look for them or try 81 possible combinations.

When you find a digit, it will be placed with the scroll.

First digit

Go to the beach

At 12 or 4 pm, go to the Beach Store.

Talk to Brad and rent a boat for $50.

On the beach, go to the area where the boats are.

Press on the boat.

Select "**Go to Lighthouse Island**"

Once on the island, go to the top area.

Press on the strange-looking rock on the bottom left side, next to the tree.



Go back to the main island.

Second digit

Go to the forest.

Move to your right until you get to the third section.

Press on the small cave where you found the missing girls.

Go home, to your PC, and buy a **Compass** online for $65.



Go to the Electronic Shop at the mall, and buy a **Flashlight** for $50.



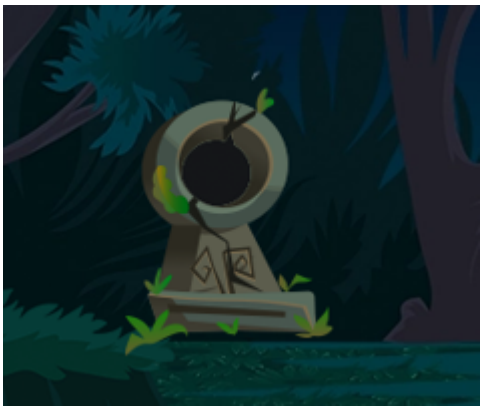
Once you have both items, go back to the forest.

Go into the Deep Woods.

Go to this area:



Press on the strange-looking rock in the middle of the screen.



Go back the way you came in and exit the Deep Forest.

Once you have both digits, go back to the cemetery.

Go to the back area.

Press on the Angel's tomb.

Press on the dials to change the digits until you set the correct combination.

- The **first digit is the one you found on the island**.
- The **second digit is the one you found deep in the forest**.
- The **third digit is the one written on the scroll**.

Input the combination, then press on the far-right rock.

Once you are back in the cemetery, turn around.

Press on the tomb at the top of the small hill.



Go to the pub.

Talk to Phill.

Go home.

Finish the day.

At 7:00 am, go to the gym. (You don’t need to put on the Exercise outfit)

Talk to Phill.

Meet Nicole.

Go home, go to your PC, and buy the Dry Suit online for $350.



Once you have the Dry Suit, go to your room.

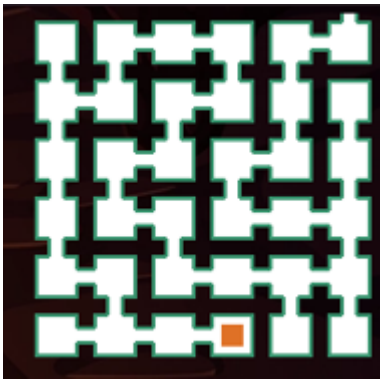
Send a text message to Nicole.

Finish the day.

At 7:00 am, put on the Dry Suit and go to the cemetery.

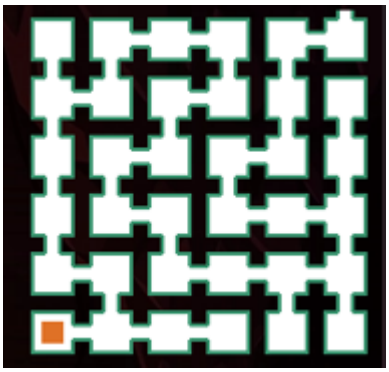
Talk to Nicole.

Go to this area.



Press on the door in the ruins.

Move to this area.



Pick up the Ancient Axe.



Go back to the area where the door is.

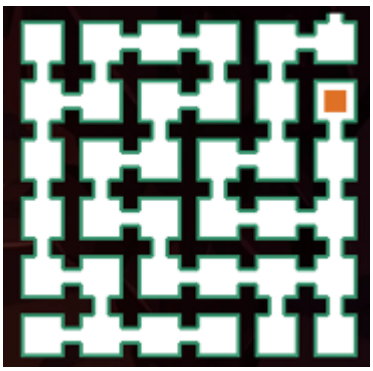
Press on the door in the ruins again.

Once the door is open, go into the ruins.

Take the Weird Ancient Artifact.



On your way back, go to this area.



Press on the chest. (The chest won't be here on your way down; it must be on your way out)

You will get some gold coins valued at $6,500 (You're welcome!)



Exit the cave.

Go home and go to sleep.

Go to school.

Go to the Paranormal Activities Club.

Talk to Darkness and give her the Artifact.

Exit the Club.

Talk to Ginger and Frida.

Go to the Mall.

Go to the Clothes Store.

Press on the first rack and buy the Vampire Costume for $50.



Wait until Saturday

See the MC monologue Saturday morning, and we would recommend saving the game at this point. It won't be necessary to load a saved game to replay the event, but, save it just in case.)

Wait until 9:00 pm, and make sure you have at least $55.

Third Ritual

Darkness Scene

We think that after everything the player did to get the Monolith, you deserve a Freebee, so to unlock the Darkness scene, you just have to go to the Forest.

Go to the Forest.

Move to your right until you get to the fourth section.

Press on Darkness and Amy.

Enjoy the scene.

Look at the post-scene events. ***(This is important!)***

Go home.

Go to sleep.

Halloween Party

The Halloween party is like another date in which you will have to do three activities. Between every activity, you will be able to move around and see if you can find all the girls. Once you talk to one, her icon will be marked as seen at the end of the loop.

Ginger's Scene

To unlock her scene, you need to raise Frida and Ginger's Lust as much as possible, and you need to have enough energy at the end of the night. Remember that dancing will significantly lower your energy! You can buy an energy drink at the bar for $15.00.

Put on the Vampire Costume.

Go to the Halloween Party at the Abandoned Factory.

Meet up with **Ginger**, **Frida,** and **Violet** at the entrance.

When asked:
- If you choose "**A movie**", it will lower Ginger's Lust
- If you choose "**An anime**", it will raise Ginger's Lust
- If you choose "**A book**", it will lower Ginger's Lust

Press on the door to go into the Party.

Note: While you are with Ginger and Frida, you won't be able to go to the backyard.

Move to the left until you reach the dance floor.

Press on the girls.

For Ginger, the dancing mini-game is set to **Moderate**.

Losing in any dance turn will lower the Lust of all three girls. Winning will raise their Lust.

Between every dance turn, walk around the party to see if you can find more girls.

After dancing once, move to your right to find **Sophie**, **Chloe,** and **Latisha**.

After dancing twice, Frida will want some drinks.

When asked:
- If you choose "**I'll go**", it will allow you to find Lillian.
- If you choose "**I'll wait here**", it will allow you to unlock Violet's scene.

If you choose "**I'll Go**"

Move to the right.

Bump into **Lillian**.

Go to the bar.

Note: Buy any drink you want, but Tequila will give you a boost.

After dancing for the third time, Ginger will say it is time to leave.

Once outside, if you choose "**I'll go**" when asked about the beverages, Violet will be in the group. But, regardless of the outcome, she will go to her home.

If the Lust is high enough, Ginger will say to continue the party at your place. If the Lust isn't high enough, the girls will say they are too tired.

Go to your home. If the energy isn't high enough, the MC will say he is too tired, so the girls will go to their homes.

Instead of going to your room, go to the backyard.

Enjoy the scene.

After the scene, go to your room.

Go to sleep.

Note: If you didn't unlock the scene, replay the event, and once you are outside the Party, press on Ginger, Frida, and Violet to replay their path.

Warning: After dancing one time, if you go to the front of the Factory, you will see **Elizabeth**, but unfortunately, Frida and Ginger will also see her, causing a bad ending. But, this is necessary to unlock the final scene.

Violet's Scene

To unlock her scene, you need to raise Violet's Lust as much as possible by having high scores in the dancing minigame.

Put on the Vampire Costume.

Go to the Halloween Party at the Abandoned Factory.

During Ginger's path.

After dancing twice, Frida will want some drinks.

When asked about the drinks, choose "**I'll wait here**".

Walk to the far right of the party.

If Violet's Lust is high enough, the scene will trigger once you reach the entrance.

Enjoy the scene.

After the scene, continue with Ginger's path to finish the loop.

Brianne's Scene

To unlock her scene, you need to raise Brianne's Lust as much as possible by having high scores in the dancing minigame, then, wining the Drinking Mini-game.

Put on the Vampire Costume.

Go to the Halloween Party at the Abandoned Factory.

At the entrance, avoid talking to Ginger, Frida, and Violet and go into the party directly.

Make your way to the far left side of the party.

Talk to Brianne.

When asked:
- If you choose "**Want to go dancing?**", it will allow you to try to unlock Brianne's scene.
- If you choose "**I'll be around**", the conversation will end.

If you choose "**Want to go dancing?**"

Go to the dance floor.

For Brianne, the dancing mini-game is set to **Hard**.

Losing in any dance turn will lower Brianne's Lust. Winning will increase her Lust.

After dancing once, move to your right to find **Sophie**, **Chloe,** and **Latisha**.

After dancing twice, move to your left and go outside to see **Felicia**.

When asked about Option A, B, or C, your decision doesn't have an impact.

After dancing for the third time, Brianne will say she has to leave.

You will offer a drink before she leaves. If the Lust is high enough, she will accept the drink. If not, you will have a bad ending.

If you choose anything other than Tequila, Brianne will take her drink and leave.

If you choose Tequila, **Ms. Principal** and **Stella** will appear.

The drinking Minigame is set to: **Really hard**

Failing 5 times will cause the minigame to fail, after which Brianne will leave the Party, giving you a bad ending.

If you succeed and finish the drink, a scene will trigger.

Enjoy the scene.

After the scene, go home and finish the day.

Kana's Scene

To unlock her scene, you need to win all 3 rounds of the Fighting Minigame.

Put on the Vampire Costume.

Go to the Halloween Party at the Abandoned Factory.

At the entrance, avoid talking to Ginger, Frida, and Violet and go into the party directly.

Make your way to the far left side of the party.

Talk to Brianne.

When asked, choose "**I'll be around**".

Go to the backyard and go to the far left.

Talk to Kana and Ashley.

Go to the dance floor and press on Kana.

This time, instead of dancing, it will be fighting.

The fighting Minigame is set to: **Really hard**.

Getting hit twice will cause the minigame to fail. You need to win three times to unlock the scene.

After each round, you will have to opt to fight again or take a breather.

After fighting once, move to your right to find **Sophie**, **Chloe,** and **Latisha**.

After fighting twice, move to your right to see **Jessie** and **Nicole**.

After fighting for the third time, if you don’t lose any of the rounds, the scene will trigger automatically.

Enjoy the scene.

After the scene, Kana will give you her panties and leave.



After Kana is gone, go home and finish the day.

After 4 days have gone by, you will receive a text message from Kana and a selfie.

Final Scene

Once everything has been unlocked, the option to replay the Halloween event will disappear, and it will allow you to continue with the story.

You will be required to unlock EVERYTHING, the 5 scenes and the 12 unique dialogs with the characters to see the final scene, if not, the final scene won't trigger.

After going to sleep, someone will jump in to bed with you.

Enjoy the scene.

After the scene, go to your room and sleep.

- If you choose "**Well, just this once...**", it will allow the scene to continue.
- If you choose "**Stop her!**", it will restrain her and stop the scene.

We haven't decided what side effects this story will have in the long run, but the decision you make here will be important in the future.

The next morning, go look for Chloe.

Go to your room and finish the day.

On Monday, go to school.

Go to the Paranormal Activities Club.

Talk to Darkness.

Go home.

Talk to Chloe.

A Dark Date...

Progress through the main story until you complete The Evil Within Us event.

Two days after talking to Frida outside the School, go to the School at 7:00 AM.

Go to the Paranormal Activities Club at 12:00 PM or 4:00 PM.

Talk to Darkness and choose "**Ask her out on a date**."

Wait until the weekend.

Go to the Club.

Talk to Amy at the bar and choose "**Ask about Darkness**."

Go to the School.

Talk to Willy and choose "**Ask for help with Darkness**."

Go to the Men's Restroom.

Talk to Willy.

When asked:
- If you choose **"Risk it!"**, the event will continue.
- If you choose **"Keep Promise!"**, the event will end.

Wait until 12:00 PM (Monday to Friday).

At Home, go to the Bathroom.

Place the **Bathroom Spy Camera** on the shelf.

Wait until 4:00 PM or 9:00 PM.

Go to the Living Room.

Talk to Lillian and choose "**Extra cleaning**."

Go to the Bathroom.

At the end of the sex scene, make sure to select "**Splash that pretty face**."

Enjoy the new scene.

Put on your clothes.

Go to your Room.

Use your PC.

Select the camera icon.

Go to the School.

Talk to Willy.

Go to the back area of the School.

Talk to Willy.

Wait a couple of days.

Go to the School.

Talk to Willy.

Go to the Men’s Restroom.

Talk to Willy.

Go to the Beach.

Go to the Beach Store.

Talk to Brad and choose "**Rent a boat**."

Go to the far-left side of the Beach.

Get in the boat and choose "**Go to the Lighthouse Island**."

Walk up to the lighthouse door.

Open the door.

Go to the 5th floor (the one with the cauldron).

Press "**Look around…**"

Pick up the necklace from the ground.



Leave the Lighthouse.

Return to the mainland.

Go to the School.

Go to the Paranormal Activities Club at 12:00 PM or 4:00 PM.

Talk to Darkness and choose "**Give her the Necklace**."

Choose a day to go out on a date.

At 9:00 PM on the night of your date, put on your Elegant Clothes.

Go to the Blue Building between the Coffee Shop and the Pub.

Walk up to the doorbell.

Press "3-A."

Go to either the Night Club or the Exclusive Club.

(**Optional:** Talk to Amy.)

Dance three times.

The dancing minigame is set to Easy.

Take Darkness home.

She will say she is too tired.

Go Home and finish the day.

Go to the Mall.

Go to the Clothing Store.

Buy the **Goth Outfit** for $380.00.



Go to the School.

Go to the Paranormal Activities Club at 12:00 PM or 4:00 PM.

Talk to Darkness and choose **"Ask her out on a date again!"**

At 9:00 PM on the night of your date, put on your Goth Clothes.

Go to the Blue Building between the Coffee Shop and the Pub.

Walk up to the doorbell.

Press "3-A."

Follow Darkness to the Goth Club, next to the factory building where the Halloween Party took place.

(**Optional:** Talk to the twins.)

Dance two times.

The dancing minigame is set to Medium.

Go to the Bar.

Meet Michaela.

Go back to Darkness.

Dance one more time.

Go Home.

Go to your Room.

Enjoy the scene.

Next Monday, go to the School.

Go to the Paranormal Activities Club at 12:00 PM or 4:00 PM.

Darkness can now be dated.

Ask Darkness on another date.

At 9:00 PM on the night of your date, put on your Goth Clothes.

Go to the Blue Building between the Coffee Shop and the Pub.

Walk up to the doorbell.

Press "3-A."

Follow Darkness to the Goth Club.

Dance three times.

On your way Home, a scene will trigger.

When asked:
- If you choose **"Well…"**, your stats with Darkness will plummet.
- If you choose **"Of course not!"**, your stats with Darkness will increase.

Meet Nidia.

Take Darkness home.

Go Home.

If you chose **"Of course not!"**, you will receive a text from Darkness with a selfie.

8.- DYLAN



Dylan is Dalyn's twin sister and a member of the Paranormal Activities Club. This thicc goth girl is a bit crazy, wild, and loves to party. She enjoys a good f... time.

Meeting her

She is one of the companions of Darkness that you meet during the First Ritual.

Fancy seeing you here!

Progress through the main story until you complete Darkness' A Dark Date event.

Go to the Goth Club on a Friday or a Saturday at 9:00 pm.

Ask he to dance.

The dance minigame its starts out as ***Moderate***

Go to the men's restroom.

Press in the **Glory Hole**.

Enjoy the scene.

9.- ELIZABETH



Meeting her

(Advance on Frida's and Ginger's story until you complete 6 dates with each.)

Go to school and into the hallway outside your classroom.

Let the scene play out.

Still loving you

Advance the story until you have finished Frida' and Ginger's "Patching Things Up" event.

Wait a few days.

Go to School.

A scene will be triggered.

Go to classroom 5.

Talk to Ginger or Frida.

Go to Emma's Coffee Shop at 4:00 pm.

Talk to Elizabeth.

Go inside the Coffee Shop and press on the chairs next to the bar.

When asked:
- If you choose **"I think it's for the best"**, Elizabeth's story will be closed.
- If you choose **"Please wait!"**, the story will continue.

If you choose **" Please wait!"**:

Go home.

Go to Chloe's room at 9:00 pm during a weekday.

Talk to Chloe.

Either text Ginger or talk to her while in school and invite her to a night date.

Go to Ginger's home the time and day of your date.

Ring the door.

Go to the club.

Dance three times.

Warning: Before the third dance, make sure to drink energy drinks at the bar in order to have enough energy for the "after party".

After finishing the date, go home.

Invite them to your room.

Go to your room.

It will replay the same scene from the "Patching Things Up" event, but with two extra images.

Either inviting them to stay or asking them to leave, the first time won't matter.

Text Elizabeth and invite her to a date.

Go to the Club the time and day of your date.

Meet Elizabeth outside.

Dance three times.

Note: It doesn't matter if you have enough energy or not, the outcome won't change.

After finishing the date, go home.

Invite them to your room.

Go to the beach.

Enjoy the scene.

Next morning, when asked:
- If you choose **"Go after her!!"**, the story will continue.
- If you choose **"Let her leave"**, Elizabeth's story will be closed.

If you choose **"Go after her!!"**:

Go to the airport.

Let the scene play out.

10.- EMMA



Meeting her

Go to the Cafeteria.

Talk to Emma.

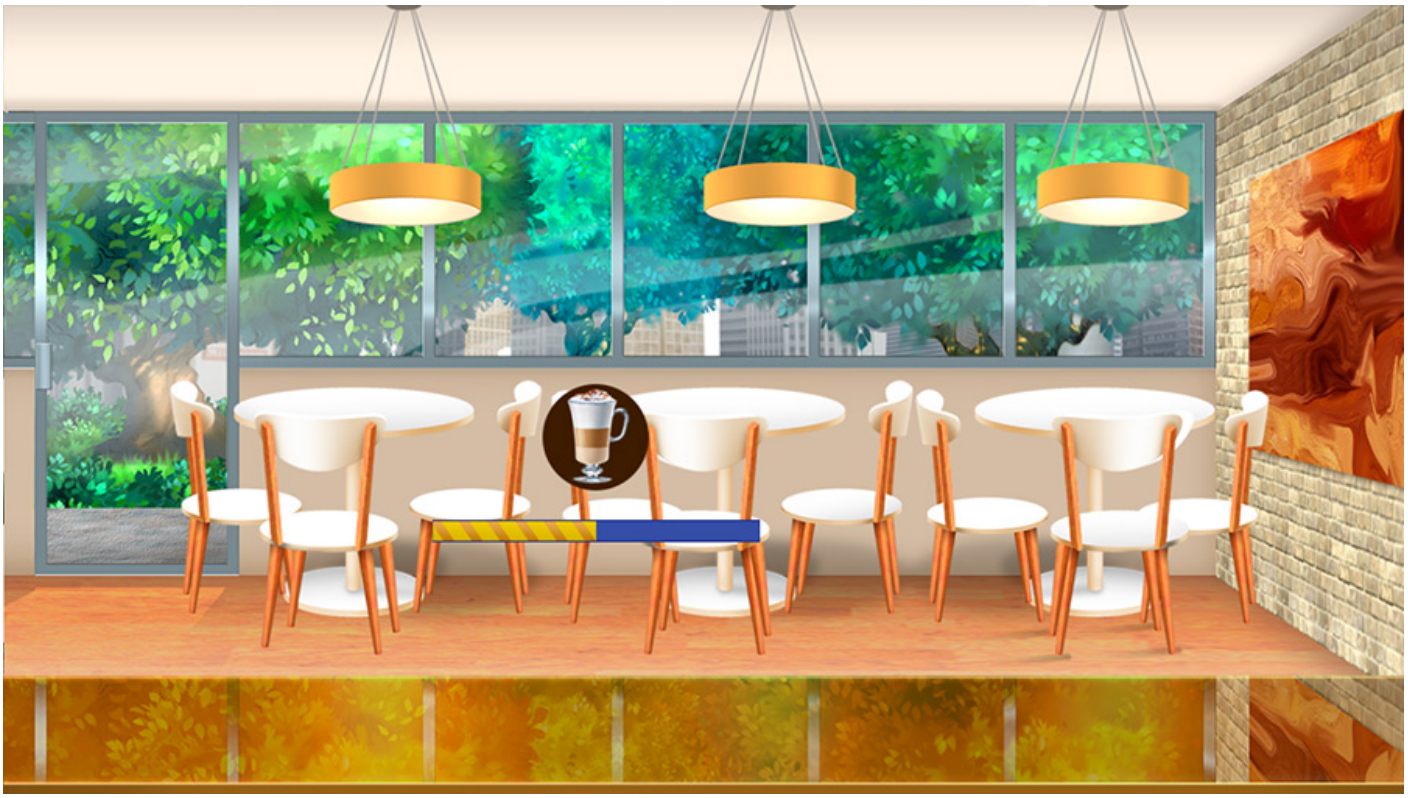
Choose "**Introduce yourself**" to talk to her.

Then choose "**Ask for a job**" to be able to work there.

Warning: If you choose Flirt without having high enough Affection, she will get mad, and her Affection will go down.

Choose "**I'm ready to work**" to start working.

WORKING Minigame:
This is a simple game; press on the icon that appears on the screen before it disappears. There will be three rounds with eleven cups; if you miss a single cup, the round will end. On the last round, the cups go faster so be careful. If you manage to successfully finish the three rounds without failing, Emma's Affection will increase.



Payment: If you finish your three rounds without mistakes, you will be paid $30; for two rounds, you will get $15, and for one round, you will get $5. There is no payout if you fail all three rounds. However, if you select "Encourage," the payouts will be $50 for three successful rounds, $30 for two successful rounds, and $10 for one successful round.

Every time you finish a shift without failing, her Affection will increase until a certain point.

You need to complete five to ask for her information.

Choose "**Encourage**" to increase Affection and increase your payment.

Progress on *Chloe's story* until you need the lawn mower.

You need to have her Affection high enough for her to lend you her lawn mower.

Fix the backyard (Chloe's story).

Go back to the coffee shop and return the lawn mower.

Rave event

Start the Rave event by following *Chloe's* storyline.

After talking to Ginger at school about the Rave, talk to her and ask her about the Rave.

At the Rave, talk to her again.

Dicken Fish Dish

Progress the Principal story until you have to go and pick up the Dicken Fish dish from Emma.

Wait until is 4:00 pm and go to the coffee shop

Talk to Emma

- If you choose **"Keep it"** her Love will rise but you won't have any left for a future event and she won't charge you for the ingredients
- If you choose **"Let's share it"** her Affection will rise and you will have some for a future event and she won't charge you for the ingredients.
- If you choose **"Give it back"**, you will have for a future event and she will charge you $300 (or your whatever you have in your inventory if you have less) for the ingredients.

Wait one day

If you choose **"Keep it"** or **"Let's share it"** go to the coffee shop

Wait one day

Go back to the coffee shop

Talk to Emma

Dreams can come true

Advance the story until you have finished Darkness' and Amy's "Monster Hunt", and Jessie's "Breaking the Internet" events.

Wait a few days.

Go to the Coffee Shop.

Go to the back area.

Work with Emma.

Go to School.

Check the flyer in the news board.

Go to the coffee Shop and talk to Emma.

Go to the beach and talk to Jessie, this could be weekday mornings while she jogs, or weekends while she sunbathes.

Wail until the weekend.

Go to the club at night.

Talk to Amy.

Go to the clothes store at the mall.

But the **Lovely women's dress** for Emma.



Go to the coffee shop and talk to Emma.

While in the hallway, you will get a text from Amy.

Let a few days go by.

The night before the talent show, at 9:00 pm or 2:00 am, while in your room, you will get a text from Emma.

Next morning, go to the coffee shop.

Work 3 times.

Go home and finish the day.

Go to the coffee Shop and talk to Emma.

Go to the club at night.

Talk to Amy.

When asked:

- If you choose **"Tell Emma"**, the story will continue.
- If you choose **"Don't get involved"**, Emma's story will be closed.

If you choose **"Tell Emma"**:

Wait until Monday morning and go to the coffee Shop and talk to Emma.

Go to the Beach Store and talk to Brad.

Next morning at 7:00 am, go to the school.

Go to the Journalism and Investigation club.

Press under the Printer and take the **Small audio Recorder**.



Next Friday at 9:00 pm, go to the Beach Store, you need to be using your Confortable clothing.

Go to the coffee Shop and talk to Emma.

Wait a few days.

A few days later, at 9:00 pm or 2:00 am, while in your room, will get a text from Emma.

Go to Emma's house, that's the orange door, right next to Emma's coffee shop.

Go out on a date with Jessie.

Note: You need to have your fitness bar at least half full in order for Jessie to agree to go on a date with you, if you show up with lower than half, she will tell you she is busy when you pick her up. But the higher the fitness bar is, the bigger the payment will be. You can raise your bar by going jogging with Jessie at the beach or going to the Gym and train with Phill on weekday mornings.

While been on date with Jessie, go to the Club.

Meet **Luna**.

Finish your date and finish the day.

Go to the coffee Shop and talk to Emma.

Work three times.

Talk to Emma.

Go home and finish the day.

Next morning, go to school.

Get called up by Willy and talk to him.

At 12:00 or 4:00 pm, go to the Technological Sciences Club and talk to **Wolf Girl** about the band.

At 12:00 or 4:00 pm, go to the Paranormal Activities Club and talk to **Fox Girl** about the band.

Go to the forest.

Go to the third section and go through the pathway where they originally found the beast girls.

Go to the Pub.

Talk to Phill.

Ask help regarding the **Cat Girl**.

Go to the forest.

Go to the third section and go through the pathway where they originally found the beast girls.

Leave your shirt.

Go home.

Finish the day.

If it's Saturday, wait two days.

Enjoy the scene! =^?^= (miau!)

Finish the day.

Wake up and go to the living room.

Go to the coffee Shop and talk to Emma.

Work two times.

Go to school.

At 12:00 or 4:00 pm, go to the Technological Sciences Club and talk to Wolf Girl about the band.

At 12:00 or 4:00 pm, go to the Paranormal Activities Club and talk to Fox Girl about the band.

Go home.

At 9:00 pm or 2:00 am, while in your room, will get a text from Emma.

She will tell you when the concert will be, depending on the day you are currently, it could be on the following Saturday or the Saturday of the next week.

Warning: If you miss Emma's concert, her story will be closed.

On the day of the concert, go to the Club at 9:00 pm wearing the elegant outfit.

Let the concert scene play out.

After the concert, go home and finish the day.

Next Monday, go to the Coffee Shop.

Go home.

At 9:00 pm or 2:00 am, while in your room, will get a text from Emma.

Go to Emma's house, that's the orange door, right next to Emma's coffee shop.

Enjoy the scene.

The Evil Within Us - Emma's path

Advance in Amy's "The Evil Within Us" event until you reach the moment you must choose a girl.

Goal: Raise Luna's, and Emma's Lust high enough.

Difficulty: **Hard!**

Go to the Coffee Shop at 7:00 a.m. after the *"Dreams Can Come True"* event. This is the only time she is visible.

Talk to Emma.

Choose "**Pick her to lure the Succubus**".

Confirm your selection by pressing "**Let's go for it!**"

Go Home.

Finish the day.

The next morning, check your phone.

Wait until 9:00 p.m.

Go to Luna's Office on the 12th floor of the Business Center.

Talk to Luna.

Go to the bathroom.

Press on the pink bag to put on the Gigolo Outfit.

Warning: In this version of the Massage Minigame, the areas have been reduced, but the points required to satisfy Luna are much higher. If you fail, she will kick you out of her office and the path will fail. You will have to restart the path from the beginning.

If you succeed, you will proceed to the sex scene.

Press on the pink bag again to put on the outfit you came with.

Leave Luna's Office.

Go Home.

Booty call Sophie.

Wait for Sophie to arrive.

After the sex scene, ask Sophie for some advice.

Finish the day.

Go to the Mall, preferably between 4:00 p.m. and 9:00 p.m.

Go to the Clothing Store.

Buy Emma the **Flirty Women's Dress** ($500).



Optional: Go to the Sex Shop (not required, but it will help you in the final part of the path).

Talk to Stella.

Choose "**Improve my massage skills**".

Go to the counter.

Buy One **Erotic Massage Lotion** ($50.00).



Note: This item will be permanent available for future events.

Go Home.

Finish the day.

Go to the Coffee Shop at 7:00 a.m.

Talk to Emma.

Choose "**Ask her out again**".

Choose any day you would like to go out with her.

Go Home.

Immediately after entering your room, you will text Amy.

She will provide instructions (these instructions will be the same for all four girls).

The Date with Emma

Warning: It's almost impossible to miss the date since, from this point on, everything is locked in. However, if you *do* miss it, the path will fail and you will need to restart the path.

On the day of the date, wait until 9:00 p.m.

Put on your Elegant Suit.

Go to Emma's place through the Coffee Shop.

Press on the Orange Door.

Go to the Exclusive Club on top of the Business Center.

Note: Buying drinks will make the date, the dancing, and raising the lust all the way up easier.

Dance three times.

Note: The dancing minigame has moderate difficulty: normal timing per turn, reasonable scoring for correct moves, and only small penalties for mistakes. Depending on your final score, you can gain or lose Lust points.

After dancing three times, leave the Exclusive Club.

Go to the forest.

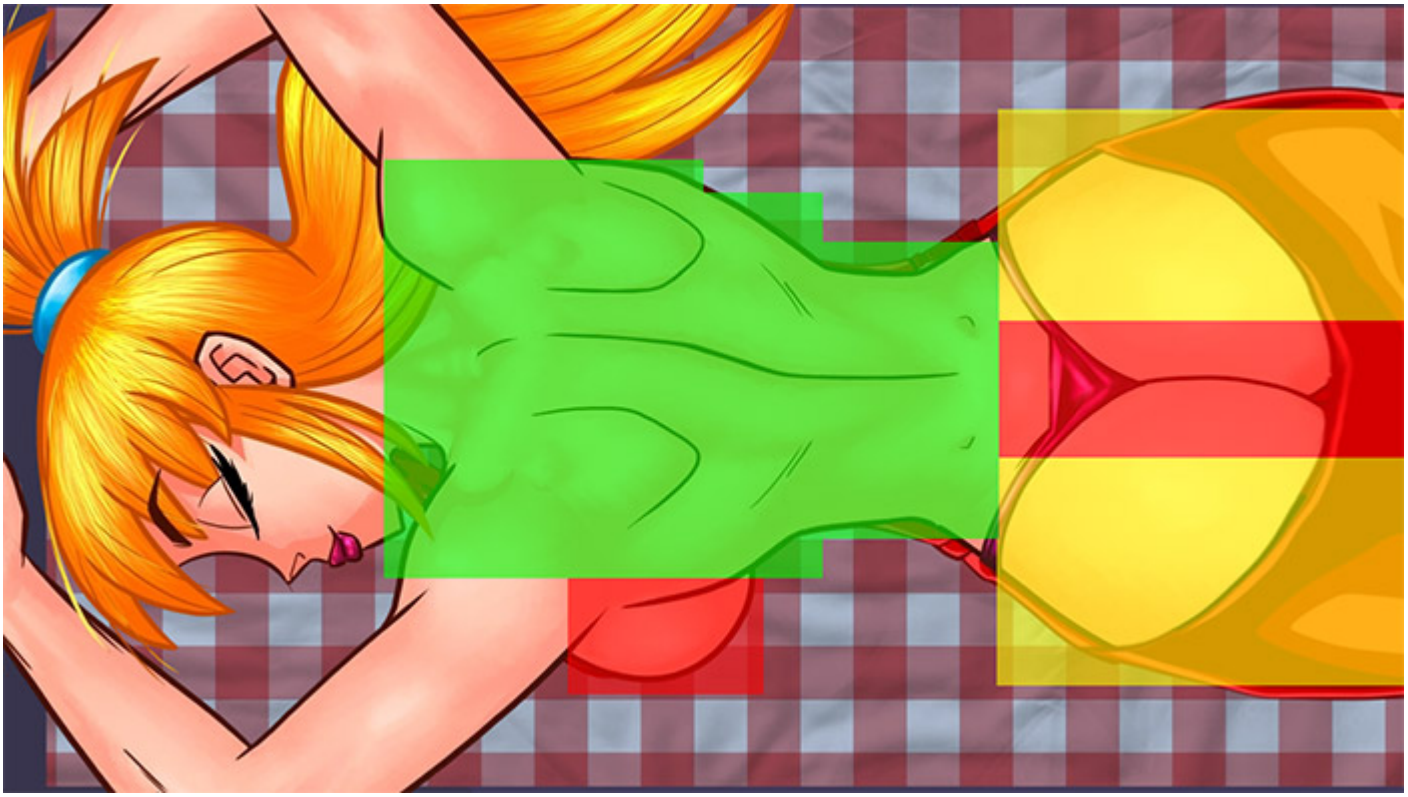
Look for Amy's setup.

If Emma's Lust isn't high enough, she will decline the invitation and leave. The path will fail, and you will have to restart the path.

If Emma's Lust is high enough, the date will continue.

Massage Minigame

Here are the areas for Emma's massages.



If you bought the **Erotic Massage Lotion**, using it will boost the Hornymeter.

If you fail, Emma will stand up and leave. The path will fail, so you will have to restart the path.

If you succeed, enjoy the scene.

After the scene ends, it will show that Emma wasn't the right girl to lure the Succubus out.

Go Home.

Finish the day.

When asked:

- If you choose "**Replay Succubus' event**", it will restart the loop, but you won't be able to choose Emma anymore.
- If you choose "**Skip missing scenes...**", it will finish the event, leaving some scenes permanently locked.
- If all four girls' path have been done, your only option will be "**Continue with the story!**", proceeding to the final part of the story.

You can return to main story and take another girl's path, or, if you already have done all the girls' paths, then continue with the final part of the story.

11.- FELICIA



Felicia *is the opposite of Ms. Principal*. She is a loving, caring teacher to her students.

Meeting her

The following morning, after the events with Lillian at school, talk to her.

Knowing the clubs

Talk to her once more.

Wait five days.

Go to the second floor of the school.

Talk to her.

Go to her office.

Talk to her once more.

Go meet the clubs.

Rave event

Start the Rave event by following *Chloe's* storyline.

After talking to Ginger at school about the Rave, go talk to her.

At the Rave, talk to her again. When she asks, "How old do you think I am?"

- 55 does nothing
- 38 will decrease Affection
- 35 will decrease Affection
- 32 will increase Love
- 30 will increase Affection
- 28 will increase Affection

Rave event continues in *Frida's* storyline.

Going to Felicia's home

Progress Amy's story until you can work as a bartender in the Club.

After working five times as a bartender, Amy will ask you to help her with a drunk client.

Press on the drunk girl on the sofa.

When asking:

- Pressing **"Too bad for her"** will end and lock this scene
- Pressing **"Wait!"** will continue the scene

Carry Ms. Felicia to the taxi

CARRYING Minigame:
Keep your balance while carrying Ms. Felicia until you reach the end. Do that by keeping the arrow in the green area in the bar below. Use the arrows keys, or A and D keys on your keyboard; or press on the buttons on the sides of your screen. Be careful since the bar will shrink as time goes by.



Carry Ms. Felicia to the elevator. Carry Ms. Felicia to her apartment.

When asking:
- Pressing **“Well, if you say so…”** will continue the scene.
- Pressing **“Leave”** will end and lock this scene.

Enjoy the scene. This will unlock Felicia’s gallery and a video.

The following morning, go home.

Meet Sophie in the hallway.

The following Monday, go to School.

Talk to Felicia.

A fun weekend trip

After the club incident, wait 8 days

Go to school

Take some classes

Leave school. Felicia should stop you on your way out.

Go to her Office on the second floor.

When asked:

- "**Please, you can tell me!**" the story will continue.
- "**If you think it's wrong...**" the story will end, and this scene will be closed.

Continue with the dialog, when asked:

- **"Hell, yeah!"** the story will continue.
- **"I think it is very inappropriate"** the story will end, and this scene will be closed.

Finish the dialog

Go to the Mall

Go to the Clothes store

Look for the Winter outfit and buy it, it will cost you $450



Go to your room in your house

Go to your PC

Go to eBuy

Buy the Skiing equipment, it will cost you $225 and it will take 5 days to be delivered.



Wait for the equipment to be delivered.

The day you get the Skiing equipment, one you grab them, it will skip the time until 9:00 pm.

You will hear some music. Go to the living room

Press on Chloe.

Watch a movie.

Go to sleep and finish the day.

Go to the mall

Go to the Clothes store

Look for the Trench coat and buy it, it will cost you $200



Go to your room in your house

Text Felicia

Wait for skip the days until is Friday.

Put on your Trench coat

Go to the airport

Press on Felicia

This will start the vacation

Once you are outside the hotel, press on the door to go in

Press on the door of the room no. 12

Go to the front of the hotel

Press on the global map icon in the top left side of the screen.

Minigame:
You must have three activities every day. It can be Skiing, Ice Skating, or Snowboarding.
You can repeat the same activity more than once a day.
5 crashes will take to fail any of the minigames, if you fail, you will be taken to the hospital and will spend the night there, making you skip on the nightly activities, and depending the minigame, the fee will be different.



After finishing the 3 activities, go to the hotel

Go to your room.

Press on your suitcase and put on the towel.



Go to the backyard

Press on the jacuzzi

Enjoy the scene!

Next morning press on your suitcase and put on the Winter Outfit.

Go to the front of the hotel

Press on the global map icon in the top left side of the screen.

Do 3 activities, the level of difficulty has increased!

After finishing the 3 activities, go to the hotel

Go to your room.

Press on your suitcase and put on the towel.

Go to the backyard

Press on the jacuzzi

Wait until Felicia leaves.

When asked:
- "**Ignore it**" will repeat the same scene with Felicia
- "**Go open the door**" will unlock a new scene.

Next morning, the story will play out the same regarding if you unlocked the new scene, if you repeat the scene with Felicia or spend the night at the hospital.

After the airport scene, go home.

A scene will play out with Chloe and Sophie.

Next morning, go to school.

Go to the Principal's office.

After talking to the Principal, go and talk Felicia.

Go to the Mall

Go to the Sex Shop

Talk to Stella.

Be my Valentine!

Note: In this event, depending on your actions, you could fail the event.

Progress the story until you finish the Halloween event punishment.

Wait a few days.

Go to School.

Meet with Ginger and then with Felicia.

Go to Felicia's Office.

Talk to Felicia.

Go home.

In a Sunday to Thursday, at 9:00 pm, go to Chloe's room.

Enjoy the image.

Talk to Chloe.

Go to your room.

Open the PC.

Go to eBuy.

You will find out there no perfume for sale.

Go to the Mall.

Go to the Giftshop.

Go to the counter.

You will find out there no bouquet for sale, but, if you bring them 12 roses, they can make it for you for $100.

Go to the Clothing Store.

Buy the **Sexy Woman's Dress** for $600



Go to the forest.

Pick up **12 roses**.



Go to the Mall.

Go to the Giftshop.

Go to the counter.

Pay for the **Bouquet service**.



Finish the day.

Go to School.

Go to the Scientific and Technologies Club

Talk to Rati.

You will need to bring her a **Flower** and a **Fungus**.





Go to the Forest.

Go to the Deep Forest.

The Flower and the Fungus are ser randomly from the fourth, the fifth and the sixth roll.

Once you find both items, leave the Inner Forest.

Finish the day.

Go to School.

Go to the Scientific and Technologies Club

Talk to Rati and give her both items.

Wait 2 days.

Go to School.

Go to the Scientific and Technologies Club

Talk to Rati and ask her for **the perfume**.



Go to the Beach and look for Jessie, from Monday to Friday, she will be running at 7:00 am, if it's a weekend, she will be tanning at 12:00 pm.

Talk to Jessie and ask her about the Rooftop.

Give her the $500

Go to your room.

At 9:00 pm, you will get a text from Jessie.

Next day, go to the Beach and look for Jessie, from Monday to Friday, she will be running at 7:00 am, if it's a weekend, she will be tanning at 12:00 pm.

She will give you your **Exclusive Club membership card**, now you can access the Rooftop where the Gala event was held.



Go to School.

Talk to Felicia.

If she is in the Hallway, ask her to go to her office.

Go to Felicia's Office.

Talk to Felicia.

Set up a Date.

On the day of the event, at 9:00 pm put on your Elegant Outfit.

Go to the Green Apartments building.

Go in the elevator

Go to the right.

Knock on door 307.

Go on a Date with Felicia.

Warning: We recommend saving your game before starting the dates, since, depending on your actions from this point until the end of the event, the outcome would be a negative one, and you will have to replay the date.

You can only go to the Business Center.

Go in the Elevator of the Business Center.

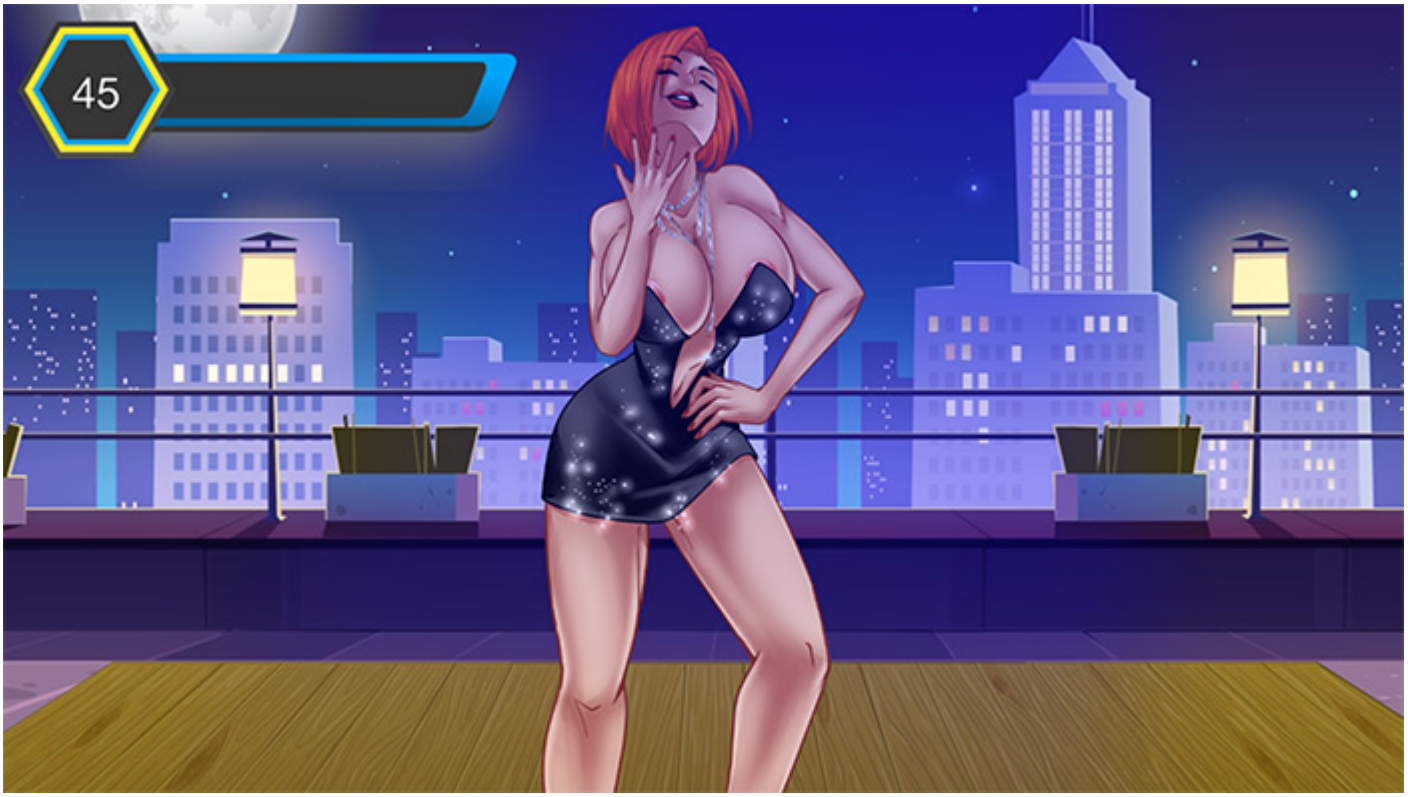
Press on the black area with the red lock.

On your date, you could talk with Felicia by pressing on the couch next the dance floor.

Of you can dance with Felicia.

Remember, buying a drink makes dancing easier.

DANCING Minigame:
Dance with your partner and make the bar grow by matching the arrows shown on the screen and pressing the arrows on your keyboard or press the arrow on the screen if you are using a tablet, phone or touch screen before the time runs out. The faster you press the arrow, the happier the dancer will get. Be careful not to miss too many, otherwise you'll end up making a fool of yourself!



The minigame is set to moderate, but drinking Champagne will make it way easier.

Talking with Felicia will raise of lower your stats with her depending on your answers.

After dancing or talking, leave the Exclusive Club by entering the elevator.

Press number 1.

Leave the Business Center.

Go to the Green Apartments building.

A scene will trigger.

Go inside the Green Apartments building.

Go to the elevator.

Go into door 307.

Go to Felicia’s Bedroom.

Enjoy the Scene.

Go to Sleep.

Next morning, leave Felicia’s Apartment.

You must wait a few days before you hear Felicia’s answer.

Warning: If you fail all the dancing minigames, or answer to many Felicia’s question wrongly, or ask Felicia regarding

her answer to your proposal several times before she sends you a text, her answer will be a negative answer from Felicia, and you will have to replay from the date.

After 4 days, you will get a text message from Felicia early in the morning.

If her answer is a positive one, you will now be able to Date Felicia, and you will have selfie from Felicia.

To date Felicia, just text her, or ask her at school.

12.- FRIDA



Meeting her

You need to talk to play Felicia's story before you can go to her club.

At 4:00 pm, go to the second floor and to the right.

Go into the room with a paint palette on the door.

Talk to Frida.

Choose:

- "**Yeah! Tonight, I'll be thinking of you,**" and she will kick you out of the room (*continue 1*).
- "**I feel "inspired" right now,**" and her Lust will increase, and she will invite you to play games at the Rave.
- "**Drawn by the gods themselves,**" and her Affection will increase, and she will invite you to play games at the
- "**Nah, I've seen better ones,**" and you'll able to continue.

Talk to her and join the club.

(*Continue 1*) If you choose **"Yeah! Tonight, I'll be thinking of you,"** you will be able to go back:

- "**Apologize,**" and you'll able to continue.
- "**Nothing,**" and she will kick you out of the room.

Rave event

Five in-game days after completing the massage activity with the girls in the backyard, go to school to find

Ginger very happy in the school hallway. Talk to her to start the **Rave Event**. At 9 pm on any weekday, go to Chloe's room and ask her about the Rave.

If you have not done it, the following day, ask Frida about what clothing to wear. (You will have to join her club before asking about the clothing.)

Continue with *Chloe's* storyline to continue with the Rave event.

Once you talk to all characters at the Rave, a scene with *Violet* will trigger.

After that scene, if you choose "**I feel "inspired" right now**" or "**Drawn by the gods themselves**" when she asks you to join the club, Frida will invite you to play a drinking game. Anything else, and she will not invite you.

DRINKING Minigame:
You need to drink without spitting. The way to do it is to watch for the timing bar on the right side of the screen and tap on the screen or press the left mouse button when the arrow is in the green area. If you miss it or do not press the button at all, you will spill the booze. 5 mistakes and the game ends. You can see the

remaining beer on the left side of the screen.



If you fail, Frida will tell you to go home, and the event is over.

If you succeed and finish the beer, a scene will trigger.

On your room:

- Choosing "**Oh, I can do that!**" will trigger a sex scene and unlock Frida's gallery.
- Choosing "**I'm too tired...**" will decrease Frida's Lust and ends the scene.

The following Monday, go to her club and ask her about the Rave.

Start dating

Go to school.

Do an activity (work or go to classes) to skip time, so it's 12:00 pm.

Go and talk to Frida.

- Choosing **"It's a deal!"** will end the conversation, and you will have to talk to her again to ask her out.
- Choosing **"Let me make it up to you!"** will continue the conversation by asking her out on a date.

In the following menu:

- If you already had sex, you will get the option **"Let's go for round two,"** which will make her Lust go up.
- If you haven't had sex before, you will get the option **"I wasn't horny that night," which** will make her Lust go down and make her mad.
- Choosing **"I want to know you better"** will make her Love go up.
- Choosing **"I already got you in my bed once"** will make her Lust go down and make her mad.

You will get different conversations depending if you made her mad or not. Wait five days. W*e recommend going to work and asking Dad for money.*

At 12:00 pm or 4:00 pm, go to the Arts and Music club classroom. Talk to Frida

If you made her mad, choose **"Are you still mad?"** If not, choose **"So, want to go out?"**

Go home and skip time until it is 9:00 pm.

Go to Chloe's room.

Talk to her and choose **"Help with Frida."**

Go to Sleep. Go to school.

Optional: *You can ask Ms. Felicia, Rati, Darkness, Ginger, or Ms. Principal, but you will not get any information.*

Warning: If you have already asked Ginger on a date and you ask her what Frida could like, you will lose Love, Lust, and Affection points.

Talk to Willy (Who else?).

Select **"What could Frida like."**

Willy will ask for someone's panties in exchange for his knowledge of Frida.

1. There are two options here; if you haven't given him any panties, you will have to go for Chloe's panties.
2. If you already gave him Chloe's panties, you will have to go for Sophie's panties.

Going for Chloe's Panties

Warning: *If you try grabbing some panties while she is awake, you will lose Affection and Love points from Chloe.*

Skip time.

At 2:00 am, go to Chloe's room.

Press on the small **clothes cabinet next to her bed.**

(**Optional:** Choose "Take a quick sniff.")

Go to your room and Sleep.

Go to school; Chloe will talk to you in the hallway.

At school, talk to Willy.

Choose **"Give Chloe's panties."**

Go behind the school.

Talk to Willy again.

Choose **"Give Chloe's panties."** *This will make Willy tell you what Frida wants.*

Going for Sophie's Panties

Go to your room between 12:00 and 9:00 pm and send Sophie a text message.

She will agree to meet in your room at night.

Skip time until 9:00 pm.

Press on your bed in your room and choose **“Wait for Sophie.”**

Open the window.

After having sex, Sophie will agree to give you her panties in exchange for a favor (for a future storyline).

The following morning, go to school and talk to Willy.

Choose **“Give Sophie’s panties.”**

Go behind the school. Talk to Willy again.

Choose **"Give Sophie’s panties"**; *this will make Willy tell you what Frida wants.*

Once you know what Frida wants:

Go into your room and go to eBuy on your computer.

Buy the Ho Ley Fook painting (if you do not have enough money, you will need to work and ask Dad for money until you have enough).

Wait four days.

Grab the painting in front of your house. Go to school.

At 12:00 pm or 4:00 pm, go to the Arts and Music club classroom.

Talk to Frida and choose **“Give painting”**; this will unlock Frida’s apartment building.

If you have not asked Chloe for some dating advice, go to her room at 9:00 pm.

Talk to her and choose **"Ask for dating advice";** *this will unlock the places you can go on dates and the Schedule app on your phone.*

If you do not have the **Elegant outfit**, go to the clothing store on the second floor at the mall.

Buy the Elegant outfit *(if you do not have enough money, you will need to work and ask Dad for money until you have enough).*



Note: *The dating calendar will not have any effect until you have the Elegant outfit. You can skip dates with no penalization. Once you have the outfit, the calendar will start having an effect, and if you skip a date, the girl's Love, Lust, and Affection will drastically drop.*

The following Saturday at 9:00 pm, go to Frida’s apartment building using the **Elegant outfit.**

Press on the doorbell and press the **2-C button.**

Wait for Frida. Go on the date.

Going on Dates with Frida

For the date during the night, you can go to the **Pub**, the **Club,** and the **Carnival**. Each girl has her own set of preferences. You can jump from one place to another if you want; dates will not automatically end until you do three activities.

You can choose to end your date early by taking the girl to your place or her place and choosing “End date early,” which will drastically drop the girl’s Love, Lust, and Affection.

You can track the girl’s level on your phone.

After one date with Frida, and if the Affection is high enough, you can invite her to the beach on Saturday or Sunday at noon.

After one date with Frida and if the lust is high enough after the date ends, Frida will agree to go to your room.

Tip, if you are on a second or later date with Frida and her Lust is high enough, before doing the third activity, make sure to have enough energy; otherwise, you will have none left and won’t be able to “complete” the date. You can buy energy drinks and power bars at the bar in the Club and the Pub or the beach store.

Frida likes it the most when you go on the Carnival ride and go Dancing.

Frida does not care much for playing pool or playing carnival games.

All other activities will give you a normal set of stats.

Going to the PUB

If it is the first time, go to the Bar and talk to Phill; there, you can buy a power bar, which will restore some energy.

Press on the **pool table.**

Paying for the game will increase Ginger’s stats; if you ask her to pay, her stats will lower.

If you have enough money for the game, you can choose "Let her win." It will increase her stats but will cost you $5.00.

Choosing **“Ask her to pay”** will decrease her stats.

If you pay for the game, Frida’s stats will increase; if you ask her to pay, it will lower her stats.

Either "**Ask nicely"** or **"Bring it on, girl!"** will increase the girl’s stats.

This will slightly lower your energy.

Press on **the table.**

This will allow you to talk with Frida; she will ask five random questions. Depending on your answers, you can increase or decrease her stats.

This will not lower your energy.

After the three activities are done, Frida will tell you it is time to leave.

Note: *Due to Ren’Py 7.5 having a bit of trouble with the random commands, questions can repeat themselves. This will*

be solved once we upgrade to Ren'Py 8, which will be done in our next release.

Going to the CLUB

- If you have enough money to pay for both covers, you can choose **"Pay for both covers."** It will cost you $40.00 and does not affect the stats.
- If you have enough money to pay for your cover, you can choose **"Pay for your cover,"** but it will cost you $20.00 and has no effect on the stats.
- If you choose **"Ask her to pay,"** it will increase Submission, which currently has no effect.

If this is your first time at the club, you will have to go to the dance floor, where you will meet Chloe and Sophie. Enjoy the animation…

At the club, you can go dancing. It has no cost, and you have to press on your keyboard the arrow you see, or if you have a touch screen, you will need to press on the arrow. The faster you press, the happier the girl will be.

For Frida, the dancing mini-game is set to Moderately Easy.

Dancing will significantly lower your energy; you can buy an energy drink at the bar for $15.00.

After the three activities are done, Frida will tell you it is time to leave.

Going to the Carnival

- If you have enough money to pay for both covers, you can choose **"Pay for entry fees."** It will cost you

$10.00 and does not affect the stats.

If you have enough money to pay for your cover, you can choose **"Pay for your entry fee,"** but it will cost you $5.00 and has no effect on the stats.

If you choose **"Ask her to pay,"** it will increase Submission, which currently has no effect.

You can do three things here: play whack-a-mole, shoot the duck, and go on the rides. None will lower your energy but will cost you. Each game costs $3.00, and the ride is $5.00 per person; if you have enough money, you can choose to pay for the game, which will increase her stats.

Frida is impressed at 40 points at the shooting range and 20 at the whack-a-mole.

After the three activities are done, Frida will tell you it is time to leave.

Going to the beach

Here you can do three activities: Talk, Go into the water, and Rub oil on the girl's back.

Choosing **"Talk for a while"** will make Frida ask you five random questions. Depending on your answers, you can increase or decrease her stats.

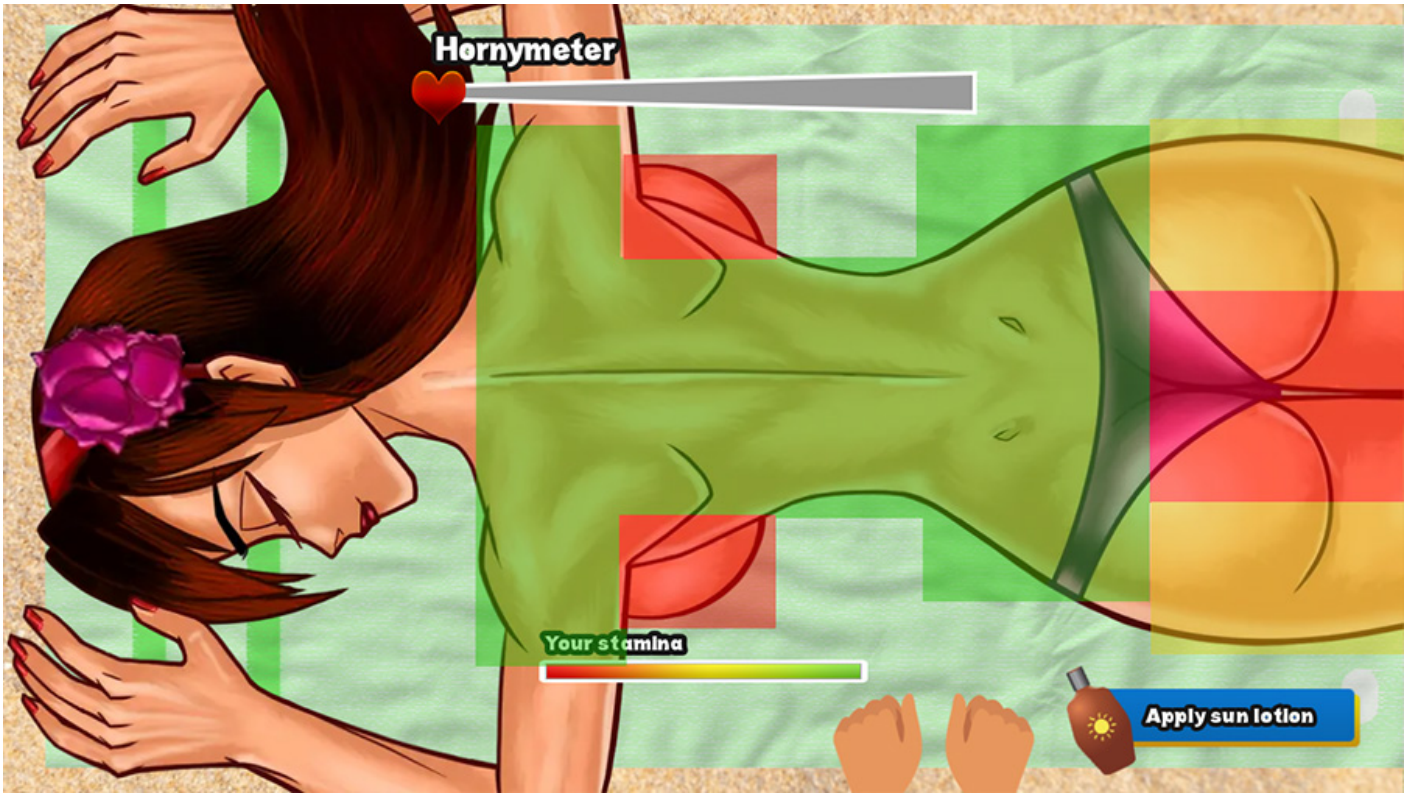
This will not lower your energy.

Note: *Due to Ren'Py 7.5 having a bit of trouble with the random commands, questions can repeat themselves. This will be solved once we upgrade to Ren'Py 8, which will be done in our next release.*

Choosing **"Want to go into the water?"** will make you play with Frida in the water, increasing all her stats but significantly lowering your energy.

Choosing **"Want me to rub some oil?"** will make you play the massage mini-game.

MASSAGE Minigame:
The objective is to rub some oil on the girl and get her as horny as you can before running out of stamina. There are 3 levels of horniness; you need to watch the girl's face so you can tell when she levels up. Every girl has her own set of areas; once you move up a level, you can touch more sensitive areas, but be careful! Touching a "forbidden" area before the girl is horny enough will make her mad and will reset the Hornymeter.



For Frida, the massage mini-game is set to Easy.

Massaging her will significantly lower your energy and cost you a bottle of oil. (If you don't have some, the player can go to the beach store and buy some more.)

If you are on a second or higher date and if you succeed in the mini-game, Frida will ask you if you want to leave the beach and go to your home.

After the three activities are done, Frida will tell you it is time to leave.

Warning: If you take your time and start talking with Jessie while on a date with Frida, she will leave, ending the date and lowering her stats slightly.

At your place

After one date with Frida and if the Lust is high enough and if you have enough energy after the date ends, you can invite Frida to go into your house; otherwise, you will have to choose "Finish date."

In your place, go to your room.

After the sex, if it's nighttime:

- If you choose **"Okay, see you later then!"** she will leave.

- She will spend the night with you if you choose **"Why don't you stay?".**

She spends the night after a date if it is the first time. The following morning there is an interaction with Sophie, and the task finishes; this will unlock the Gallery video.

After a successful date, you can invite Frida to more dates; this can be done by sending her a text message in your room or asking her at school.

Warning: Be careful not to overlap your dates with other girls or ask them out again when you already have a date at the same time and day.

After four dates, on a Sunday at 2:00 am, if Frida's Lust is high enough, she will text you, and you will get a selfie from her.

Breaking up

(Advance on Elizabeth's story until you meet her at the school.)

After talking to Elizabeth, go to the Art and Music Club.

Talk to her.

Wait 5 days.

Go to school.

Go to the Art and Music Club.

Talk to her.

(She will break up with you, but this is only temporally. We promise!)

Starting my way back

Advance Ginger story until you meet Pamela.

Go to the beach any weekday morning wearing your exercise outfit

Go running with Jessie.

After you are done running, a scene will trigger.

Go to school

Go to the Art's club

Talk to Frida

- If you choose **"I can change"**, Frida will get mad, you will lose several points with her, and you will have to go back tomorrow and try once more
- If you choose **"Can we be friends?"**, Frida will accept been acquaintances, and you can talk to her once more, but you CANT still date her.

Patching Things Up

Unlocking the final scene of this event will be determined by the choices you make during the event; Be careful not to

choose to many wrong options, otherwise the sex scene will not be unlocked.

After asking Frida to be friends again, wait 5 days.

Go to School

A scene will pay out with Frida and Ginger, talk to them.

Go to the Art Club and talk to Frida

Wait 4 days

Go to the Art Club and talk to Frida again

Talk to Ginger

At 4:00 pm, meet Ginger outside Emma's coffee shop

Go inside

When you're introducing Ginger to Emma, when they ask "This is Ginger; she is…"

- **Friend** will raise Emma's love for you buy will decrease Ginger's love and it **WILL** affect the event ending.
- **Girlfriend** will raise Ginger's love for you buy will decrease Emma's love, and it **WON'T** affect the event ending.

Sit on the two chairs on the bar

Have the conversation with Ginger, then with Emma.

Go to school and talk to Willy

Meet Willy in the back area of the School.

Go talk to Tara.

But the **Bathroom Spy Camera** either online or at the Electronic store in the Mall, if you buy it online, it will be way cheaper, but it will take 6 days to be delivered.



You need to place the Bathroom Spy Camera in the rack in your home bathroom, from Sunday to Thursdays at 2:00 am.

Next day, pick up the Bathroom Spy Camera from the bathroom.

Go to your room

Press on the PC

Press on the Camera icon.

Wait for the images to be imported.

No matter the order you press the images, the last image will be the one you use.

Once the image has been moved to your phone, go talk to Willy at school.

Meet willy at the Men's Restroom.

After giving him a copy of the picture, finish the day

Wait one extra day.

Go to school.

Talk to Willy.

Meet Willy in the back area of the School.

After talking to Willy, go home.

Go to your room.

Go to the PC.

Go to eBuy

But the **Painting Art Supplies**, and wait 5 days for them to be delivered.



After receiving the Painting Art Supplies, go to school.

Go to the Art Club

Talk to Frida.

When ask:

- **"…"** has no effect, but it **WON'T** affect the event ending.
- **"She just said no sex!"** will decrease Frida's lust, and it **WILL** affect the event ending.

After finishing talking to Frida, go home.

Finish the day.

Next day, go to outside your house at 12:00 pm and meet Frida.

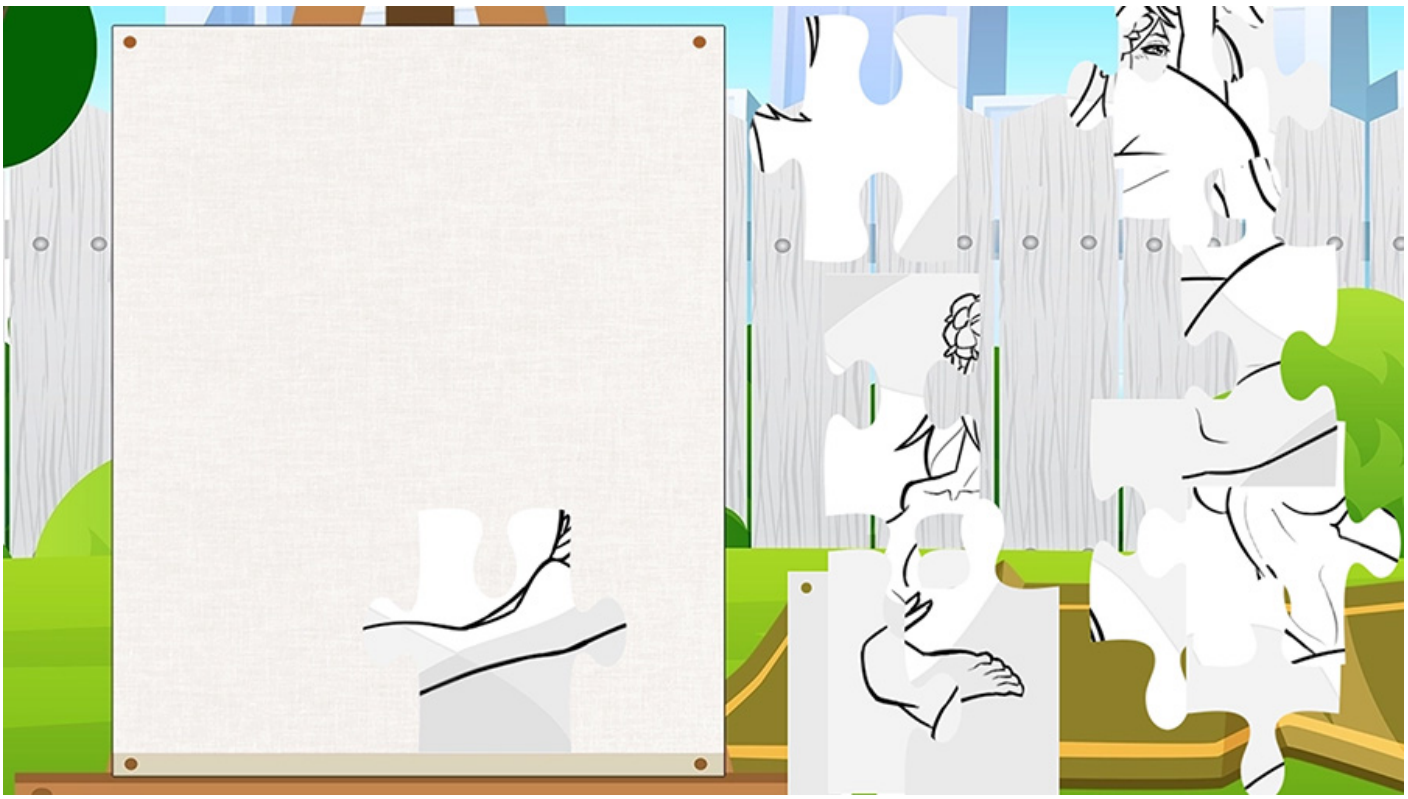
Go to the backyard of your house.

Let the scene play out.

When ask:

- **“Well, let’s get started”** will paint just Frida, and it **WILL** affect the event ending.
- **“Tell Ginger to join!”** will paint Frida and Ginger, and it **WON’T** affect the event ending.

PAINTING Minigame:
You need to assemble the jigsaw puzzle to complete the painting. Simply drag the pieces from the right side of the screen to the left and place them in the correct spot on the canvas. Once the piece is set where it should be, it will snap onto the canvas. Every painting has 3 stages with more pieces in every stage.



Depending if you are painting just Frida or both girls will be the minigame difficulty.

After the minigame is done, let the rest of the scene play out.

Wait 4 days.

Go to School.

Go to the Art Club and talk to Frida.

When asked, depending on what you answer, it could have several outcomes:

- **“Awesome!”**:
  - Will give you $1,500.
  - Will lock a small date with Frida
  - It **WILL** affect the event ending.
- **“Just pay me the materials.”**
  - Will increase Frida’s affection.
  - Will reimburse the cost of the Painting Art Supplies
  - Will unlock a small date with Frida
  - But it **WILL** affect the event ending.
- **“No, you keep it”.**
  - Will increase Frida’s affection and love.
  - Won’t get any money.
  - Will unlock a small date with Frida
  - And it **WON’T** affect the event ending.

If you didn’t choose “Awesome”, you will have small date to the movies with Frida and Ginger.

On the established day at 9:00 pm, go to the mall

Go to the movies.

Talk to Frida.

Go into the movie theaters.

Regarding the ticket payment:.
- **“Pay for all”** will decrease Frida’s lust and love.
- **“Pay for your ticket.”** will decrease Frida’s affection.
- **“Ask her to pay”** has no effect.

Regarding picking a movie:
- Picking a **Horror movie** will increase Frida’s lust and love.
- Picking an **Action Film** will increase Frida’s affection.
- Picking a **Romantic movie** will decrease Frida’s affection.
- Picking a **Comedy** will decrease Frida’s affection.

Let the scene play out.

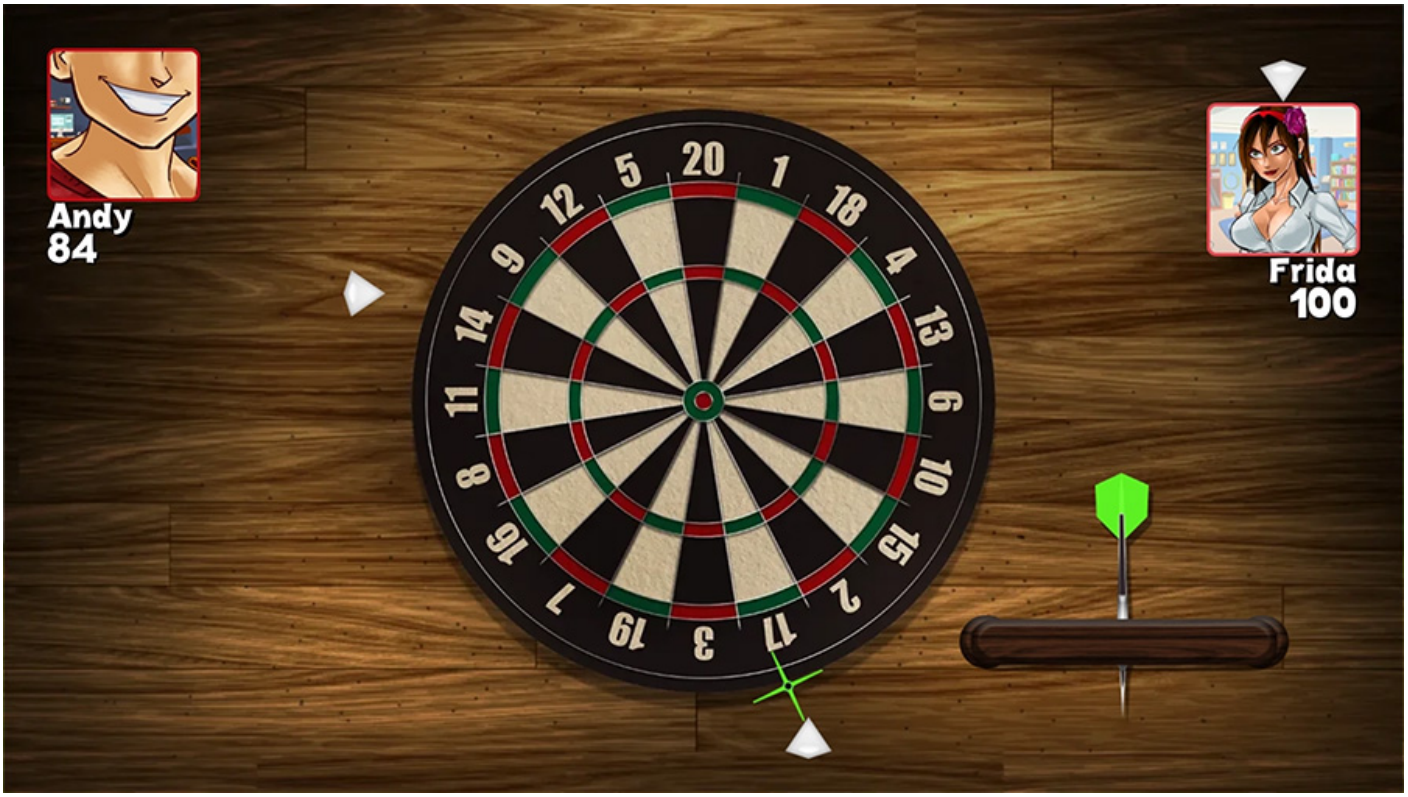
Go to the Pub

Take a sit.

Let the dialog play out.

Go play darts by clicking on the board next to the bar.

DARTS Minigame:
The objective of the game is to reach 0; the first player to do so wins. Each player will take turns throwing 3 darts per turn. If you hit a railing, the dart will fall and no points will be awarded. After a player has thrown all their darts, the other player will pick up the darts and throw their turn. To throw, simply look at the arrow below and to the side of the board to aim and press space to throw.



Warning: Winning the minigame **WON'T** affect the event ending; loosing **WILL** affect the event ending.

After the date is done, go home.

Check out your phone.

Answering **WON'T** affect the event ending; Ignoring it **WILL** affect the event ending.

If you choose to answer the phone, you will set a date with Ginger, the outcome of that date **WON'T** have any effect on the event ending.

Go to the date with Ginger.

Wait until 9:00 pm from the next Friday or next Saturday.

Check your phone.

Check your messages.

See Sophie's text.

Go to the club.

Look for Frida.

Let the scene play out.

Talk to Frida and Ginger.

Talk to Sophie.

Go to the dancing floor.

Talk to Frida and Ginger.

Dance with Frida and Ginger twice.

Warning: Winning the minigame **WON'T** affect the event ending; loosing **WILL** affect the event ending.

Go to the club's bar.

Talk to Amy

Play the minigame. The outcome of the minigame won't have any effect on the event ending.

After finishing playing the minigame, you will get paid by Amy with an extra.

Go home.

Finish the day by going to sleep.

If the conditions were met, a scene will be played next morning, otherwise you will have to play the event from the start again.

If the conditions were met:

Next morning, after waking up, press on the bed.

Enjoy the scene!

After the scene and the dialog, go outside.

Wait until Monday.

Go to school.

Go to the Art Club and talk to Frida.

Leveling the playing field

Progress the story until you had your doble date with Ginger and Sophie, and finish Elizabeth's "Still loving you" event.

Wait a few days

Go to school at 7:00 am or 12:00 pm

Talk to Ginger outside the school.

When Ask:
- Choose "**Sure**" to continue the story
- Choose "**I'm a bit busy for the moment**" **will skip the event**.

Meet Ginger outside the school at 4:00 pm.

Follow Ginger to the Mall.

Follow Ginger to inside the Mall

Follow Ginger to the back area of the Mall

Follow Ginger to the Sex Shop.

When ask:

- Choose "**Sure**" will raise Ginger's stars
- Choose "**I don't have enough money...**" will lower Ginger's stars.

Ginger will ask you to keep in your house what she bought. You can't do anything with it but to wait.



Wait for Sunday night at 9:00 pm.

Using the Elegant clothes, go to Ginger's home on Sunday night at 9:00 pm.

Ring the bell.

Go to the club.

Dance three times.

Go to your home.

Go to your room.

Enjoy the sex scene with an "extra" feature.

13.- GINGER



Ginger *is a fun outgoing girl*. She will be someone fun to play with.

Meeting her:

The following morning, after the events with Lillian at school, talk to her.

Ask about her.

Ask for her number.

Let the scene play and unlock the image.

Rave event

Five in-game days after completing the massage activity with the girls in the backyard, go to school to find her very happy and in the school hallway.

Talk to her to start the **Rave Event**.

At the Rave, talk to her.

Rave event continues in *Frida's* storyline.

Start dating

Go to school. Talk to Ginger.

Select "Want to go out next weekend?"

Go and talk to Ms. Felicia.

Select **"Ask for Ginger's address."**

Do an activity (work or go to classes) to skip time, so it's 12:00 pm.

Optional: *You can ask Rati, Darkness, Frida, or Ms. Principal for Ginger's address, but you will not get any information.*

Warning: If you have already asked Frida on a date and you ask her for Ginger's address, you will lose Love, Lust, and Affection points.

Go and talk to Tara.

Select **"Ask for Ginger's address."**

Go and talk to Willy.

Select **"Ask for Ginger's address."**

Willy will ask for someone's panties in exchange for Ginger's address.
- There are two options here; if you haven't given him any panties, you will have to get Chloe's panties.
- If you already gave him Chloe's panties, you will have to go for Sophie's panties.

Going for Chloe's Panties

Skip time.

If you have not asked Chloe for some dating advice, go to her room at 9:00 pm.

Talk to her and choose **"Ask for dating advice."** *This will unlock the places you can go on dates and the Schedule app on your phone.*

Warning: If you try grabbing some panties while she is awake, you will lose Affection and Love points from Chloe.

Skip time.

At 2:00 am, go to Chloe's room.

Press on the small **clothes cabinet next to her bed.**

(**Optional:** Choose "Take a quick sniff.")

Go to your room and Sleep.

Go to school; Chloe will talk to you in the hallway.

At school, talk to Willy.

Choose **"Give Chloe's panties."**

Go behind the school.

Talk to Willy again.

Choose **"Give Chloe's panties."** *This will unlock Ginger's house.*

Going for Sophie's Panties

Go to your room between 12:00 and 9:00 pm and send Sophie a text message.

She will agree to meet in your room at night.

Skip time until it's 9:00 pm.

Press on your bed in your room and choose **"Wait for Sophie."**

Open the window.

After having sex, Sophie will agree to give you her panties in exchange for a favor (for a future storyline).

The following morning, go to school and talk to Willy.

Choose **"Give Sophie's panties."**

Gobehind the school .

Talk to Willy again.

Choose **"Give Sophie's panties"**; *this will unlock Ginger's house.*

Once you unlock Ginger's house:

If you do not have the **Elegant outfit**, go to the clothing store on the second floor at the mall.

Buy the Elegant outfit *(if you do not have enough money, you will need to work and ask Dad for money until you have enough).*



Note: *The dating calendar will not have any effect until you have the Elegant outfit. You can skip dates with no penalization. Once you have the outfit, the calendar will go into effect, and if you skip a date, the girl's Love, Lust, and Affection will drastically drop.*

The following Friday at 9:00 pm, go to Ginger's house wearing the Elegant outfit.

Ring the doorbell.

Wait for Ginger.

Go on the date.

Going on Dates with Ginger

For the date during the night, you can go to **the Pub, the Club, or the Carnival**. Each girl has her own set of preferences. You can jump from one place to another if you want; dates will not automatically end until you do three activities.

You can end your date early by taking the girl to your place or her place and choosing "**End date early**," which will drastically drop the girl's Love, Lust, and Affection.

You can track the girl's levels on your phone.

After two dates with Ginger, and if the Affection is high enough, you can invite her to the beach on Saturday or Sunday at noon.

After two dates with Ginger, and if the Lust is high enough after the date ends, Ginger will invite you to go into her house.

Tip: If you are on a third or later date with Ginger and her Lust is high enough, before doing the third activity, make sure to have enough energy; otherwise, you will have none left and won't be able to "complete" the date. You can buy energy drinks and power bars at the bar in the Club, in the Pub, or the beach store.

Ginger likes it the most when you win prizes in the Carnival games.

Ginger does not care much for talking and playing pool.

All other activities will give you a normal set of stats.

Going to the PUB:

If it is the first time, go to the Bar and talk to Phill; there, you can buy a power bar, which will restore some energy.

Press on the **pool table.**

If you pay for the game, it will increase Ginger's stats. If you ask her to pay, it will lower her stats.

If you have enough money for the game, you will be given the option "Let her win." This option will increase her stats but will cost you $5.00.

Choosing **"Ask her to pay"** will decrease her stats.

Afterwards:

- If you have enough money for the drinks, you will be given the option **"Let her win."** This will increase her stats but will cost you $8.00.
- Choosing **"Give it all you got!"** has no effect.

This will slightly lower your energy.

Press on **the table.**

This will allow you to talk with Ginger. She will ask five random questions; depending on your answers, you could increase or decrease her stats.

This will not lower your energy.

After the three activities are done, Ginger will tell you it is time to go home.

Note: *Due to Ren'Py 7.5 having a bit of trouble with the random commands, questions could repeat themselves; this will be solved once we upgrade to Ren'Py 8, which will be done in our next release.*

Going to the CLUB:

- If you have enough money to pay for both covers, you can choose **"Pay for both covers."** This will increase her stats but will cost you $40.00.
- If you have enough money to pay for your cover, you can choose **"Pay for your cover,"** but it will cost you $20.00 and has no effect.
- If you choose **"Ask her to pay,"** it will increase submission, which currently has no effect.

If this is your first time at the club, you will have to go to the dance floor, where you will meet Chloe and Sophie. Enjoy the animation.

At the club, you can go dancing. It has no cost, and you have to press on your keyboard the arrow you see, or if you have a touch screen, you will need to press on the arrow. The faster you press, the happier the girl will be.

For Ginger, the dancing mini-game is set to Easy.

Dancing will significantly lower your energy; you can buy an energy drink at the bar for $15.00.

After the three activities are done, Ginger will tell you it is time to go home.

Going to the Carnival:

- If you have enough money to pay for both covers, you can choose **"Pay for entry fees."** It will increase her stats but will cost you $10.00
- If you have enough money to pay for your cover, you can choose **"Pay for your entry fee,"** but it will cost you $5.00 and has no effect.
- If you choose **"Ask her to pay,"** it will increase submission, which currently has no effect.

You can do three things here: play whack-a-mole, shoot the duck, and go on the rides. None will lower your energy but will cost you. Each game costs $3.00, and the ride is $5.00 per person. You can choose to pay for the game if you have enough money, which will increase her stats.

Ginger is impressed at 35 points at the shooting range and 15 at the whack-a-mole.

After the three activities are done, Ginger will tell you it is time to go home.

Going to the beach:

Here, you can do three activities: Talk, Go into the water, and Rub oil on the girl's back.

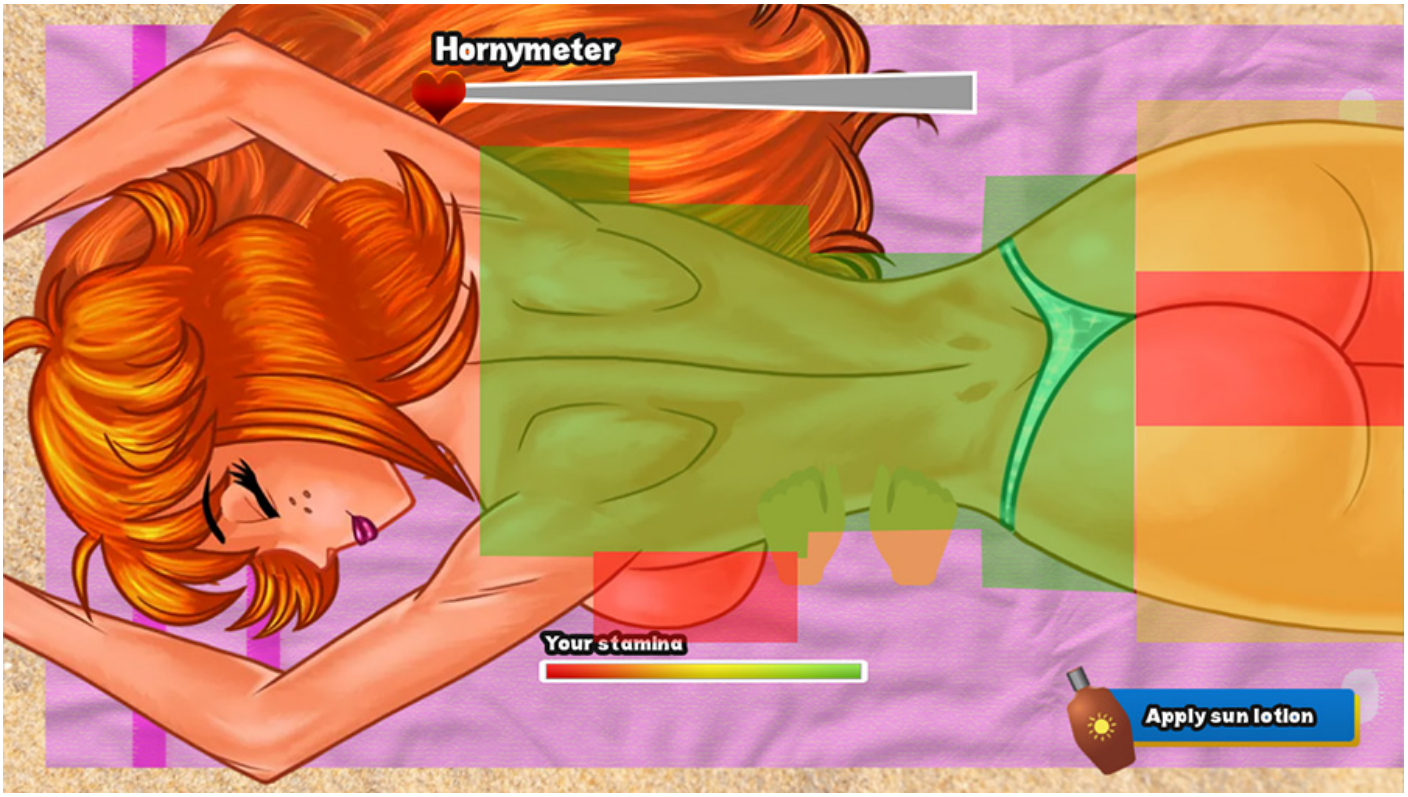
Choosing **"Talk for a while"** will make Ginger ask you five random questions. Depending on your answers, you can increase or decrease her stats.

This will not lower your energy.

Note: *Due to Ren'Py 7.5 having a bit of trouble with the random commands, questions can repeat themselves. This will be solved once we upgrade to Ren'Py 8, which will be done in our next release.*

- Choosing **"Want to go into the water?"** will make you play with Ginger in the water, increasing all her stats but lowering your energy significantly.
- Choosing **"Want me to rub some oil?"** will make you play the massage mini-game.

MASSAGE Minigame:
The objective is to rub some oil on the girl and get her as horny as you can before running out of stamina. There are 3 levels of horniness; you need to watch the girl's face so you can tell when she levels up. Every girl has her own set of areas; once you move up a level, you can touch more sensitive areas, but be careful! Touching a "forbidden" area before the girl is horny enough will make her mad and will reset the Hornymeter.



For Ginger, the massage mini-game is set to Easy.

Massaging her will significantly lower your energy and cost you an oil bottle (If you don't have some, the player will have the opportunity to go to the beach store and buy some more.)

If you are on a third or higher date, Ginger will ask you if you want to leave the beach and go to her home if you succeed in the game.

After the three activities are done, Ginger will tell you it is time to go home.

Warning: If you take your time and start talking with Jessie while on a date with Ginger, Ginger will get mad at you and leave, ending the date and drastically lowering her stats.

Go to Ginger's House:

To end the date, go to Ginger's house. After two dates with Ginger, and if the Lust is high enough after the date ends, Ginger will invite you into her house.

- If you have enough energy, you can choose **"Oh hell yeah!"** which will allow you to go into her house
- If you don't have enough energy, you will have to choose **"I'm too tired,"** which will drastically drop the girl s' stats

If you enter her house, go to her room and wait for her.

- The first time, you will finish after the blowjob. You can choose either **"Let her know..."** or **"Let her have it!"**
- The second time, you can choose **"My turn."**

You need to finish all the way to unlock the gallery video. If you finish with the blowjob, the task is not completed, so the video gallery will not unlock.

After a successful date, you can invite Ginger to more dates; this can be done by sending her a text message on your phone in your room or asking her at school.

Warning: Be careful not to overlap your dates with other girls or ask her out again when you already have a date at the same time and day.

Gala Party

Progress Jessie's story until you pay for the Gala tickets.

Preparing for the Gala Party

Talk to Ginger in the school hallway.

Choose **"Want to go to a gala party?"**

Go home and end the day.

Skip time until you receive a Text Message from Ginger and read it.

Go to her house.

Ring the doorbell.

Go to your room.

Go home and end the day.

The following day, go to school.

Talk to Ginger in the school hallway.

Go to **classroom 5**.

Talk to Ginger.

Skip time until it's 2:00 am.

Go to the school.

In front, you will receive a text message from Ginger.

Go behind the school.

Press on the window next to the dumpster.

If you have the Principal's Office Key, go to her office.

If you don't have the key, go to the Principal's portrait and get the key.

Touch the Principal's computer.

Press on the mailbox icon.

Optional: Choose **"Copy picture"**, this will unlock an image.

Choose **"Leave"**

Leave the school the same way you came in.

Go to your room.

Send a text to Ginger; this will unlock an image.

Go to sleep and end the day.

The following weekday, go to school.

At 12:00, talk to Ginger in the hallway.

Go home.

You will run into Sophie.

Note: We recommend creating a Save Game at this point.

She will ask you to take her to the Gala party instead of who you invited.
- Choosing **"Okay, I owe you a favor"** will open her path to the Gala Party.
- Choosing **"Sorry, but I can't"** will close her path and lock her scenes.

Going with Sophie

If you choose **"Okay, I owe you a favor"**:

Go to your room.

Text Ginger.

Go to her house.

Ring the doorbell.

This will close her path and lock her scenes.

Note: If you choose **"Okay, I owe you a favor"** but don't tell Ginger about it, you can still go to her house Saturday night as planned and go with Ginger to the Gala party.

Going to The Gala Party

Next Saturday at 9:00 pm, go to Ginger's house wearing the Elegant Outfit.

Ring the doorbell.
- Choosing **"You look hot"** will increase Ginger's Lust.
- Choosing **"You look beautiful"** will increase Ginger's Love.
- Choosing **"You look amazing"** will increase Ginger's Affection.

Go to the Business Building

If you choose **"Okay, I owe you a favor"** when Sophie asks but still end up going with Ginger, you will get a text message in front of the Business Building from Sophie being mad, decreasing Love, Lust, and Affection points, and you

won't be able to talk to her in 10 in-game days.

In the Business Building, press on the elevator.

At the Gala Party

You will need to dance three times; after the first and second time, a scene will appear. Each time you dance, the game will become more challenging.

Optional: You can go to the Bar and talk to Amy; buying drinks will make the dancing game easier.

After you finish dancing for the first time, you will meet up with Jessie.
- Choosing **"Girlfriend"** will raise Ginger's Love.
- Choosing **"Friend"** will lower Ginger's Love and lock the final scene.
- Choosing **"Wild lover"** will raise Ginger's Lust and Submission.

After you finish dancing for the second time, you will meet up with someone.

After you finish dancing for the third time, the Gala Party will make Ginger want to go to the Beach.

Go to the Beach.

If you choose **"Friend"** when talking to Jessie, Ginger will say she is cold and ask to go home, finishing the scene.

When asked:
- **"Leave"** will end the scene.
- **"Well, if you insist!"** will show the sex scene.

Enjoy the scene.

Go home.

If you choose **"Leave"** when asked at the Beach, you can choose to go to her house.

Fixing things

(Advance on Elizabeth's story until you meet her at the school.)

After talking to Elizabeth, go to Ginger's home.

Ring the door.

Talk to her.
- If you choose "**Well…**", it will open the possibility of a polygamous relationship in the future.
- If you choose "**You are the only one!**" it will close the possibility of a polygamous relationship in the future

Meeting the family

Once you "fixed" things with Ginger, ask her out on a Night date

Have sex with her

Leave

Enjoy the very small scene.

Note: Now you can go and train with Kana at her dojo, and winning means she will sneak in to your room later that night.

This is Halloween

Progress through the story until you reach the Halloween party.

Halloween Party

To unlock her scene, you need to raise Frida and Ginger's Lust as much as possible, and you need to have enough energy at the end of the night. Remember that dancing will significantly lower your energy! You can buy an energy drink at the bar for $15.00.

Put on the Vampire Costume.

Go to the Halloween Party at the Abandoned Factory.

Meet up with **Ginger**, **Frida,** and **Violet** at the entrance.

When asked:
- If you choose "**A movie**", it will lower Ginger's Lust
- If you choose "**An anime**", it will raise Ginger's Lust
- If you choose "**A book**", it will lower Ginger's Lust

Press on the door to go into the Party.

Note: While you are with Ginger and Frida, you won't be able to go to the backyard.

Move to the left until you reach the dance floor.

Press on the girls.

For Ginger, the dancing mini-game is set to **Moderate**.

Losing in any dance turn will lower the Lust of all three girls. Winning will raise their Lust.

Between every dance turn, walk around the party to see if you can find more girls.

After dancing once, move to your right to find **Sophie**, **Chloe,** and **Latisha**.

After dancing twice, Frida will want some drinks.

When asked:
- If you choose "**I'll go**", it will allow you to find Lillian.
- If you choose "**I'll wait here**", it will allow you to unlock Violet's scene.

If you choose "**I'll Go**"

Move to the right.

Bump into **Lillian**.

Go to the bar.

Note: Buy any drink you want, but Tequila will give you a boost.

After dancing for the third time, Ginger will say it is time to leave.

Once outside, if you choose “**I’ll go**” when asked about the beverages, Violet will be in the group. But, regardless of the outcome, she will go to her home.

If the Lust is high enough, Ginger will say to continue the party at your place. If the Lust isn’t high enough, the girls will say they are too tired.

Go to your home. If the energy isn’t high enough, the MC will say he is too tired, so the girls will go to their homes.

Instead of going to your room, go to the backyard.

Enjoy the scene.

After the scene, go to your room.

Go to sleep.

14.- JESSICA



Meeting her

You need to play Latisha's story up to the part where you go to the beach to buy a swimsuit.

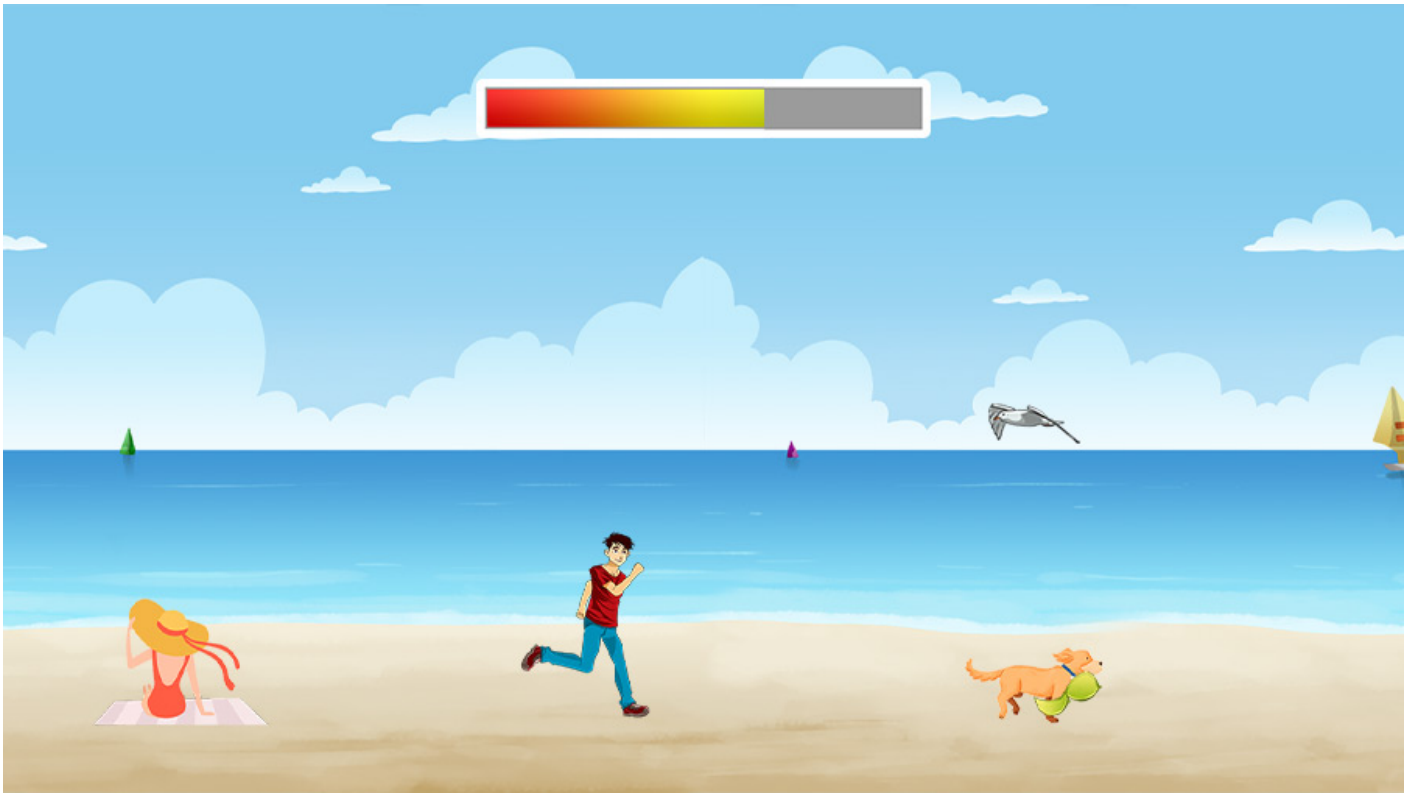
Go to the beach.

Go to the second area of the beach and *let the scene play out.*

Choose:

- If you choose"**Don’t get involved,**" you will lock Jessica’s path.
- If you choose"**Chase the dog**," a mini-game will start.

JUMPER Minigame:
Follow the dog until it runs out of stamina, avoid hitting any obstacles, jump the people at the beach, the icebox and the balls, and be careful not to hit a bird. If you fail, you have to start again. After five fails, you can continue where you left off.



Let the scene play out

Choose:
- If you choose"**It's okay, don't worry,**" her Affection will increase.
- If you choose"**Ask on a date**," you will get a picture, and her Lust will increase.

Go back to the house; go to the hallway.

Talk to Chloe.

Go to bed.

Answer Sophie's text and get another picture.

Rave event

Start the Rave event by following *Chloe's* storyline.

After talking to Ginger at school about the Rave, talk to her at the beach on Friday or Saturday at noon if you manage to get the bra back.

At the Rave, talk to her. If you do not help her with the bra, you will be able to unlock her, and she will start to appear at the beach.

Working out

During any weekday morning, go to the beach
- Choosing, **"Maybe some other time..."** will end the conversation.
- Choosing, **"Yeah, I could use the workout!"** to continue with the scene

If you have the energy, you can join Jessie for a workout, but you will need the **Exercising outfit.**

If you don’t have the Exercising outfit, Jessie will say you can run another day.

Go to the clothing store at the mall on the second floor.

Buy the Exercising outfit



The following morning at 7:00 am, go to the beach.

Talk to Jessie.

Choose **"Yeah, I could use the workout!"**

If you already have the outfit but do not have it on you, you can go home and change into it. But if you do not go back to the beach, Jessie’s stats will drastically decrease.

Working out with Jessie will increase her Affection

If Jessie's Affection is high enough, you can join her at the beach on weekends. Just be careful not to be on a date with another girl.

Jessie at the beach during weekends

Go to the beach at noon on a Saturday or Sunday.

Talk to Jessie.

If Jessie's Affection is high enough, you can choose, **"Hey, can I join you for a while?"**

If you do not have a swimsuit with you, you can go home and change into one. But if you do not go back to the beach, Jessie’s stats will drastically decrease.

At the beach, after answering a few questions:

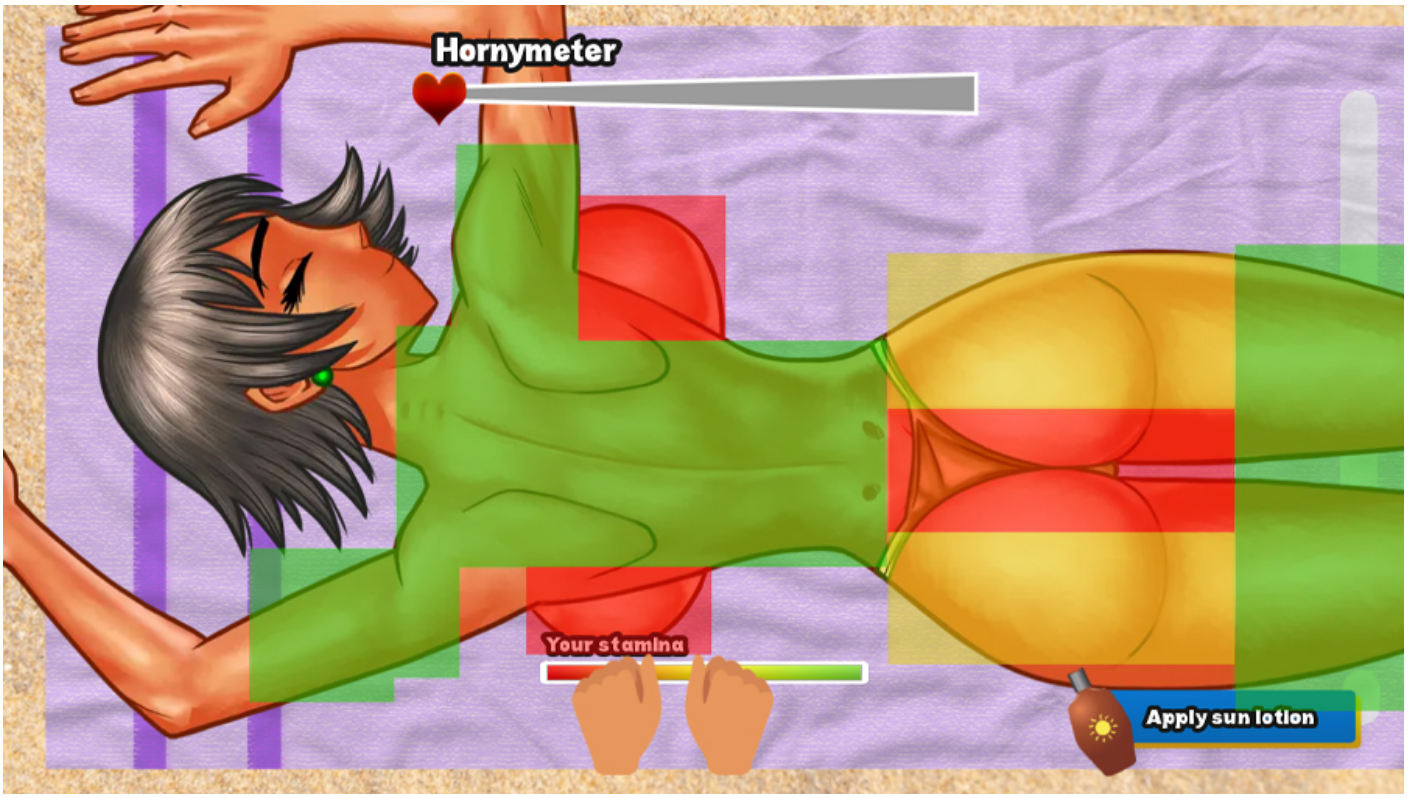
Choose **"Want me to put some oil on you?"**

If Jessie's Affection is high enough, you can massage her. However, you will not be able to go very far before she says it is enough.

MASSAGE Minigame:
The objective is to rub some oil on the girl and get her as horny as you can before running out of stamina. There are 3 levels of horniness; you need to watch the girl’s face so you can tell when she levels up. Every girl has her own set of areas; once you move up a level, you can touch more sensitive areas, but be careful! Touching a"forbidden" area before the girl is horny enough will make her mad and will reset the

Hornymeter.

Here are the areas for Jessie's massages.



Gala Party

Progress the story until you have rubbed oil on Jessie’s back at the Beach.

You need to have completed the Rave event.

Then, you need to have gone jogging with her more than 4 times.

After that, you need to have offered her to rub some oil on her back at least once.

Start the Gala Party event

Go to the Beach any weekday morning at 7:00 am and talk to Jessie.

Go to your room and end the day.

The next day, go to the Beach at 9:00 pm.

Warning: Skipping the date will close this story arc and block all scenes.

"Grab the tickets" ;)

Warning: Choosing **"Hard pass"** will close this story arc and block all scenes.

Go home.

If not, you can work until you can pay for the tickets.

Once you have the $600, go to your room and text Jessie.

Choose **"Pay for tickets"**.

Warning: Choosing **"Give tickets back"** will close this story arc and block all scenes.

After paying for the tickets

Note: We recommend creating a Save Game at this point.

You must choose who to invite to the party. The options are **Chloe** or **Ginger**, but you can ask all the other girls in your school, including Ms. Felicia and the Principal, but they'll say no.

Progress story on either girl.

Going for a ride

Finish the Gala event with all three girls.

Wait 4 days after the Gala Event.

Go to your room at 9 pm or 2 am.

Answer the phone.

• If you choose "**Okay then!**" the event continues.
• If you choose "**Sorry, I can't!**" it will end the event.

If you choose "Okay then!":

Go outside.

Driving Minigame:
The minigame is quite simple. Using the A and D keys (or pressing them on a touchscreen), you can move the bike from left to right to avoid incoming traffic, and using the W and S keys, you can speed up or speed down. Avoid going off course or crashing into any vehicles until you reach the goal. After 5 crashes, you will fail the story and go home.



The goal is to pass 30 cars.

Let the scene play out.

Driving Minigame

The goal is to pass 60 cars.

Enjoy the scene.

Breaking the internet

Wait a few days

Go to school

See the scene of Lillian and Willy arguing

Go to the restroom

Talk to Willy

Go home

Text Jessie

Note: While this is active, Jessie won't appear at the beach either to run or sunbathe. The only way of contacting her is by text.

Go talk to Willy (the guy who knows where every hot girls lives, of course)

He will ask for a set of panties in exchange for Jessie's address, here you may have two options:

If you found a set of panties while you were sneaking in to school, you could give him those or you could go on a date with Ginger and steal a set after you had sex with her.

Either one you choose, it has no important consequences

We suggest going for Ginger's panties since it makes a bit more of game play

Go on a date with Ginger, we suggest going to the carnival since is the place where you can make more points with her.

After you have done the deed, wait until she says she is going to take a shower

Press on the drawer next to her bed

Get the Panties

Go talk to Willy and tell him you have the payment

Go to the back of the school

Give him the panties

Now that you know where Jessie lives, go visit her.

Note: While this is active, Jessie won't appear at the beach either to run or sunbathe. The only by going to her apartment you can talk to her.

Go in to her apartment

Go to the balcony

Enjoy the scene

You will get some money from Jessie; the amount is completely random between 500 and 800

After talking to her, you need to complete two things, get the mask from the Sex Shop and gain some muscles

Going for the mask

Go to the mall at 4:00 pm or after

Go to the back of the mall

Go to the sex shop and talk to Stella

Choose **"Ask about the mask"**

Buy the mask from Stella, you should have enough money after been paid buy Jessie. If not, go to work and come back once you have enough money.

Gain some muscles

Go to the PUB any day after 4:00 pm except on Mondays

Talk to Phill

Choose **“Ask Phill to train you”**

Next morning at 7:00 am, put on your Exercise outfit and go to the Gym

The Fitness Bar has been activated on your stats, now every time you do some exercise, your Fitness Bar will increase. How much it increases will depend on the activity you do. Also, it will decrease a little every night. So, in order to keep your fitness level high, you must exercise every once in a while.

Talk to Phill

WEIGHT LIFTING Minigame:
The goal of this game is very simple; all you have to do is tap on the screen or press the mouse button to make the red pointer go up to the green area. Then, stop pressing so the cursor goes back down to the lower green area. If the cursor falls all the way to the bottom or you go past the green area above, you will lose. After 5 successful repetitions, the game will end.



You need to go to do exercise 6 times in order to complete Jessie’s requirements, you can see your progress by going in to the phone and checking the Users Stats.

Going for a Date with Jessie

After you reach the top of you Fitness bar, and you have the mask, you will see the MC saying is time to tell Jessie about the gains, but you should show her rather than text her. Texting her wont work, you need to look for her at the beach, she goes to run every morning and sunbathe every weekend.

Go to the Beach (the time depends on the day)

Look for Jessie and talk to her

Choose **“Check out my muscles”**

Now you have a date with Jessie for Saturday

Wait until Saturday 9:00 pm

Put on your Elegant Outfit and go to Jessie's Apartment

Knock on the door.

Go on a date!

Warning: Jessie is not like other girls, if you miss her date, she will stop talking to you for 10 days, so be sure NOT to miss any appointments you have with her.

Note: The only place you can go with Jessie is to the Club

Going to the Club

- If you have enough money to pay for both covers, you can choose **"Pay for both covers."** This will increase her love and lust but will cost you $40.00.
- If you have enough money to pay for your cover, you can choose **"Pay for your cover,"** This will increase her affection but will cost you $20.00
- If you choose **"Ask her to pay,"** has no effect.

While you are on a date on the club with Jessie, you can but some drinks on the bar to help you with the minigame, beer has to be bought every time you dance; you only have to buy cocktails and champagne once per night.

You can either dance with Jessie or talk to her, this is done by pressing on the table next to Sophie.

For Jessie, the dancing mini-game is set to Hard, but you can rely on drinks to help you.

After you dance twice, don't forget to drink some energy drinks or you will run out of energy and won't be able to… do the after party.

After the three activities are done, Jessie will tell you it is time to go home.

At Jessie's door:

- If you choose **"Should we take this inside?"** the scene will continue
- If you choose **"I'm done"** the date will be over, and you will lose a lot of points with Jessie

If you don't have enough energy, the first option won't appear, so make sure to energy drinks before the third round.

If you chose: **"Should we take this inside?"** go to Jessie's bedroom.

Enjoy the scene!

After the scene, go home and sleep.

Wait a few days

Note: With Jessie, you need to wait until you get your payment before you can ask her out once more, if you ask her out before, she will tell you to wait.

Wail until Tuesday or Wednesday (is randomly) at 9:00, you will get a text from Jessie.

Answer the phone

- If you choose **"Excellent"** you will get paid buy Jessie, but you will have to wait until next week to ask her out
- If you choose **"Keep it"** her stats will increase, and you can ask her out immediately

The amount of payment you will receive depends on 3 things

- How high was Jessie's lust
- How high was you Fitness level
- How much energy you had at the end of the date.

I can go from 500 to 1,250 so you better keep a high fitness level, drink a lot of energy drinks, and keep Jessie horny.

Depending on what you chose with the payment, you can now go on dates with Jessie and get paid.

Warning: If your fitness level drops way too much, if you ask Jessie for a date and show up at her door, she will say a lame excuse and cancel your date, so you better keep the fitness level high enough so she wants to date you.

15.- KALLEN



Meeting her

During Blair's "It's Magical", you will see her challenging Lillian.

How Far Is Far Enough?

Progress the story until finishing Chloe's "Loosey Goosey" event and Lillia's "Life Is Full of Surprises" event.

Wait a few days.

Go to school at **7:00 AM**.

Talk to Sara.

Go to the School Gym.

When asked:
- If you choose **"Yes, I am!"**, the story will continue.
- If you choose **"No, I was just passing by..."**, story progression will stop until you return and tell one of the girls that you are joining the P.E. Class.

Go to class.

Go to the Mall.

Go to the Clothing Store.

Buy the **P.E. Outfit** for **$250.00**



Go home.

Finish the day.

Go to school at 7:00 AM.

Go to the men’s restroom.

Go through the door at the end of the restroom.

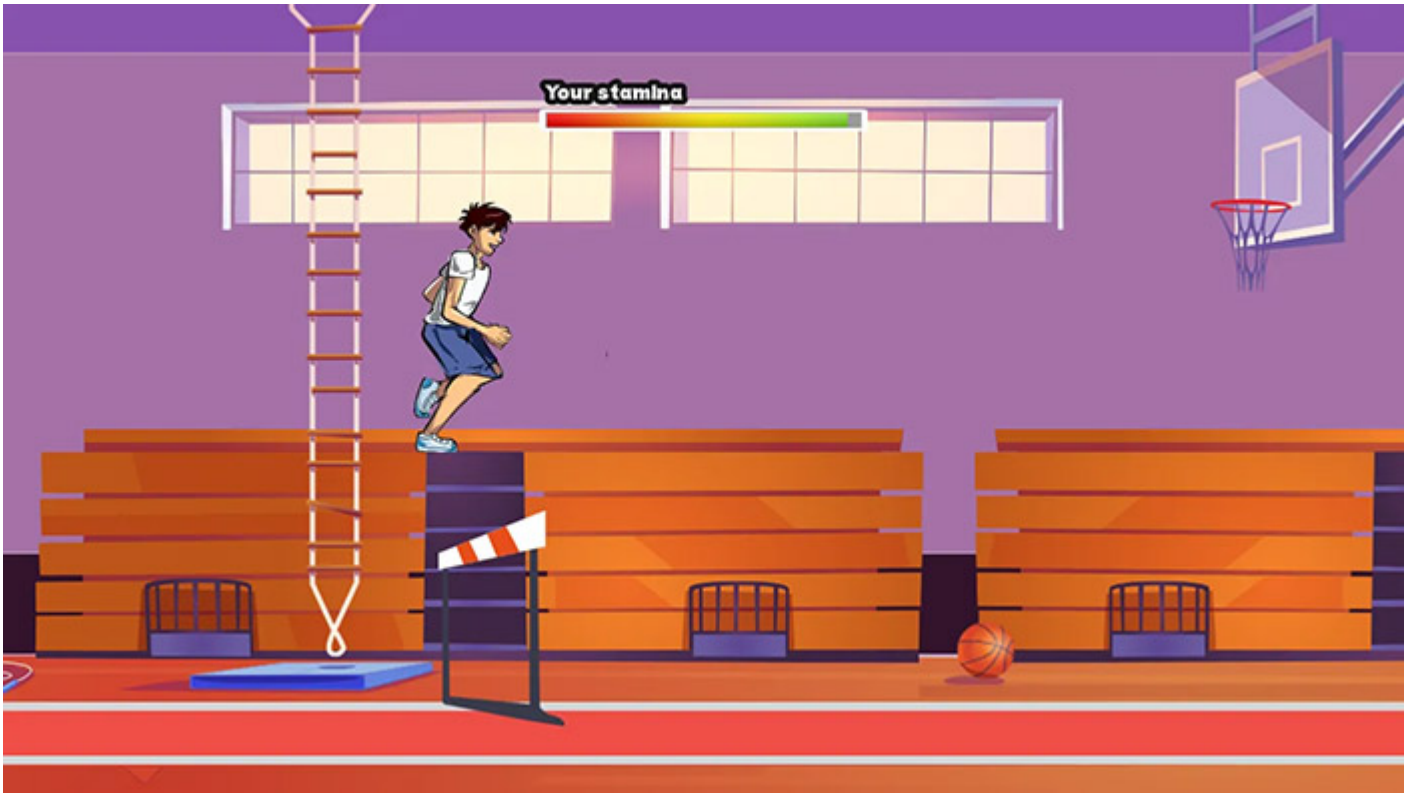
Use the locker in the far left to change into you **P.E. Outfit**.

Go to the School Gym.

Talk to any of the girls.

Warning: If you fail at any of the sports, you will have to try again next day.

First mini game: Obstacle Course
Run until you ran out of stamina, avoid hitting any obstacles. After five fails, you can continue where you left off; too many fails will cause you to fail the sport.



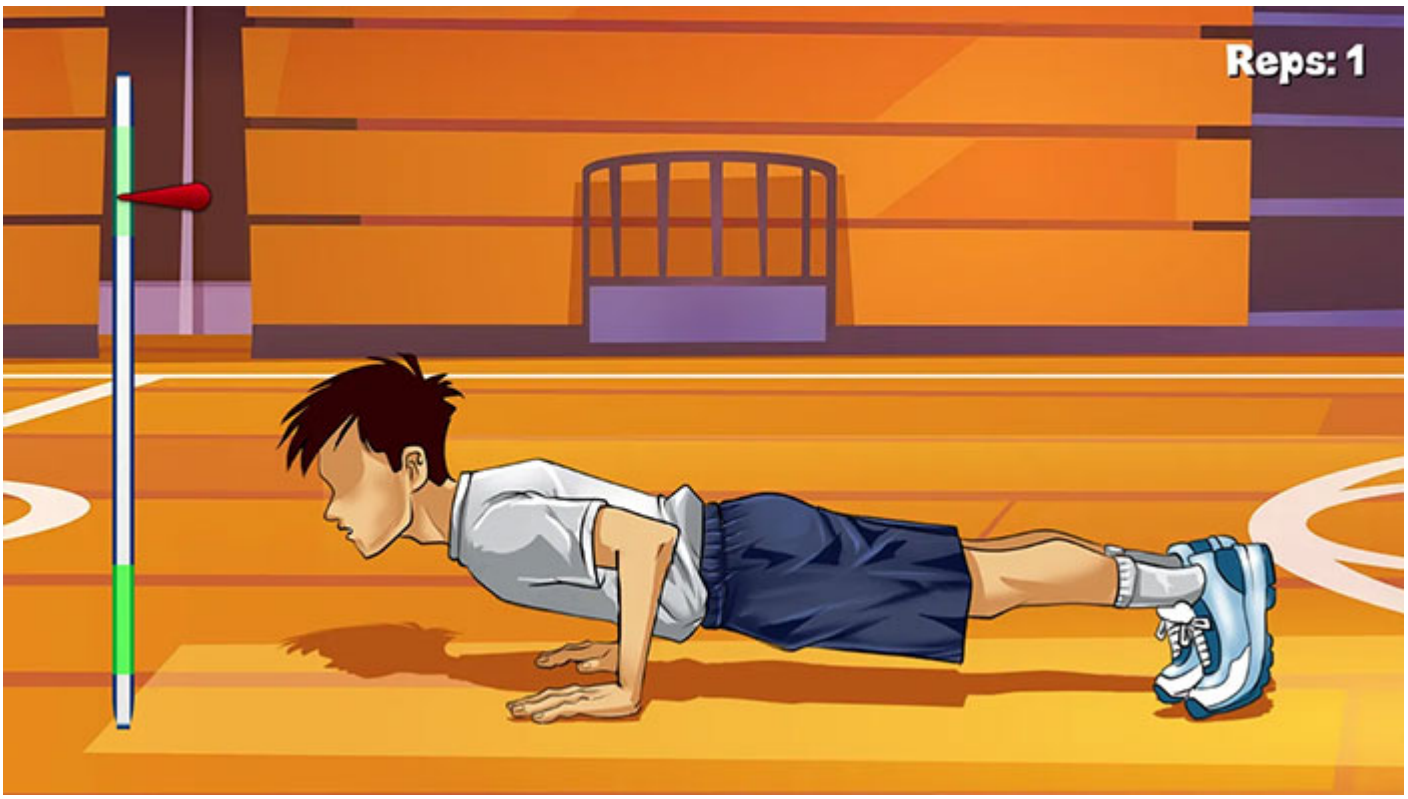
The game difficulty is set to: **Moderate**. It takes longer than normal, and obstacles appear more frequently.

Second minigame: Squats
Tap on the screen or press the mouse button to make the red pointer go up to the green area. Then, stop pressing so the cursor goes back down to the lower green area. If the cursor falls all the way to the bottom or you go past the green area above, you will lose.



The difficulty of the game is set to: **Moderate.**

Third minigame: Push-ups
Same mechanics as **Squats**



The difficulty of the game is set to: **Hard**. You need to successfully complete 15 repetitions, and the pointer moves faster. If you fail, you will start over from 0.

After completing the P.E. Class, go to class.

Leave school.

Go home.

Go to your living room.

Talk to Lillian.

Go to the hallway.

Open the door.

Talk to Lillian.

When asked:
- If you choose **"Agree with Kallen!"**, the story will continue.
- If you choose **"Agree with Lillian!"**, the story path will be permanently closed.

Go to your room.

Wait until 9:00 PM.

Talk to Sara.

Go to the hallway.

Talk to Sara once more.

Go to the bathroom.

Enjoy the scene.

Warning: When you have to choose between Lillian and Kallen, the decision will affect the story in the future. (Although, for the moment, we don't know exactly how.)

From this point on, you can continue going to P.E. class at 7:00 AM, which will increase your **Stamina** and **Strength**, as well as increase your stats with **Giorgia**.

16.- KANA



***Kana** is **Ashley** big sister.*

Meeting her

*Progress Ashley's story until you reach the **Family comes first** event.*

Family comes first

(Continues from on Ashley's story...)

Knock on Ashley's door.

When asked:

- "**Okay! I'm leaving!**" will continue the story.
- "**Life is all about taking risks!**" will increase Kana lust and continue the story.

After finishing talking, go to your room and finish the day.

Go to school and try talking the Ashley, and learn about her situation.

Go to Ashley's house.

Go inside the Dojo and talk to Kana.

Go to the PUB

Talk to Phill and ask him for help.

Optional: If you already on locked the gym, go and train until you reach the top of your fitness bar, this is an optional step, but will make the following part a bit easier.

If you don't have the Exercising outfit, go to the mall

Go to the second floor in to the clothing store.

Buy the Exercising outfit.



Go to your room

Put on the Exercising outfit

Go to Ashley's home

Go into the Dojo

When asked:

- "**Make a run for it**" will **close Ashley's and Kana's story forever**.
- "**Face it like a man**" will increase Kana lust and continue the story.

FIGHTING Minigame:
The minigame is quite simple; just match the arrows showing on the screen with the arrows on your keyboard. If you are on a touch screen device, use the arrows shown on the lower left part of the screen. If you miss one or the time runs out in the round, that's a hit against you. Get hit 5 times and you lose, but if you survive 10 rounds (if you can), you win.



Warning: If you lose, it **will close Ashley's and Kana's story forever**.

After winning, go to your room and finish the day.

Wait 3 days.

Finish the day.

Enjoy the scene.

Note: Now you can go and train with Kana at her dojo, and winning means she will sneak in to your room later that night.

This is Halloween

Progress through the story until you reach the Halloween party.

Halloween Party

To unlock her scene, you need to first unlock Ginger's scene, then win all 3 rounds of the Fighting Minigame.

Put on the Vampire Costume.

Go to the Halloween Party at the Abandoned Factory.

At the entrance, avoid talking to Ginger, Frida, and Violet and go into the party directly.

Make your way to the far left side of the party.

Talk to Brianne.

When asked, choose "**I'll be around**".

Go to the backyard and go to the far left.

Talk to Kana and Ashley.

Go to the dance floor and press on Kana.

This time, instead of dancing, it will be fighting.

The fighting Minigame is set to: **Really hard**.

Getting hit twice will cause the minigame to fail. You need to win three times to unlock the scene.

After each round, you will have to opt to fight again or take a breather.

After fighting once, move to your right to find **Sophie**, **Chloe,** and **Latisha**.

After fighting twice, move to your right to see **Jessie** and **Nicole**.

After fighting for the third time, if you don't lose any of the rounds, the scene will trigger automatically.

Enjoy the scene.

After the scene, Kana will give you her panties and leave.



After Kana is gone, go home and finish the day.

After 4 days have gone by, you will receive a text message from Kana and a selfie.

17.- LATISHA



Latisha, just like Sophie and some college girls, likes to have fun and play; she will be a good and wild friend on this journey.

Meeting her

(Advance on Chloe's story until you show her the backyard.)

Keep working or go to school to keep the days running.

On a Saturday at noon, go to the house hallway and listen to music.

Go to the backyard.

Let the scene play out.

Home scene

At night:

- "**Let her continue**" will increase her Lust for you and play out the scene.
- "**Stop her**" will drastically lower her Lust and Affection for you, and she will leave.

Pool scene

On a Sunday at 12 or 4 pm, go to the hallway at home; *let the small scene play out.*

Go to the backyard. *Let the scene play out.*

Go to the beach.

Go to the second area of the beach and *let the scene play out.*

Choose:

- If you choose "**Don't get involved,**" you will continue with the pool scene, but this option will lock Jessica's path.
- If you choose "**Chase the dog**," you will have to wait until next Sunday to continue with the pool story. Go to *Jessica's story* to continue.

If you choose not to get involved, go to the next area, then go to the Beach Store. If you chase the dog, go to the Beach Store any day of the week before Sunday. At the Beach Store, talk to Brad and ask about the swimsuits.

It will help later in the game, depending on the one you wear, so *buy both*.

If you choose not to get involved, go back to the house and then to your room.

If you chase the dog, after buying the swimsuits, go to your room and then wait until Sunday.

For Latisha's story, use the Bermuda swimsuit.



Talk to *Chloe.*

Either *talk to Sophie or talk to Latisha*. Rub some oil on Latisha

MASSAGE Minigame:
The objective is to rub some oil on the girl and get her as horny as you can before running out of stamina. There are 3 levels of horniness; you need to watch the girl's face so you can tell when she levels up. Every girl has her own set of areas; once you move up a level, you can touch more sensitive areas, but be careful! Touching a "forbidden" area before the girl is horny enough will make her mad and will reset the Hornymeter.

If you are not using the Bermudas, you will not be able to reach the ending.

Here are the areas for Latisha's massages.



If you manage to reach the end, go to your room. Enjoy the scene.

You can go back every Sunday to offer Latisha a massage and get her to your room afterward, but you need to buy oil from the Beach store every time.

Go to Sophie's story to continue.

Rave event

Start the Rave event by following *Chloe's* storyline. Before going to the Rave, while being in the living room:

Choose one of the three girls (this question will impact the future story).
- Any girl you choose will increase Lust while decreasing the other two

Go to the forest to start the Rave.

Rave event continues in *Frida's* storyline.

18.- LILLIAN



Lillian *is a teacher's pet*. She is excellent at school, sports and academics, the perfect girl… too perfect if you ask me

Meeting her

The following morning, after the events with Sophie, go to school.

Watch the scene with Lillian.

Try talking to her one more time.

Rave event

Start the Rave event by following *Chloe's* storyline.

After talking to Ginger at school about the Rave, go talk to her.

At the Rave, talk to her again.

Rave event continues in *Frida's* storyline.

Life is Full of Surprises

Completed Blair's "It's Magical" event and talk with Lillian at least 4 times outside school.

Finish the first part of Stella's "Master and Slave" event up to the point where you meet Bunny at the mall.

Wait a few days.

Go to School.

Talk to Frida and Willy.

When asked (this is a no-brainer):

- "**Take Willy's side**" – significantly reduces Frida's Love, Lust, and Affection. She will stop talking to you for 5 days.
- " **Take Frida's side** " – increases Frida's Love, Lust, and Affection.

Go to the School's Gym.

Let a few days go by.

Note: The Strip Club is open Tuesday to Sunday at 9:00 PM and 2:00 AM.

Go to the Strip Club.

Talk to Bunny.

Go to the Stage.

Press on the chair to sit and watch the show.

Talk to Bunny and Blazing Star.

Go to the VIP Room.

Leave the Strip Club.

Go home and finish the day.

Go to School.

Talk to Lillian.

Wait until 4:00 PM.

Talk to Lillian again.

Follow Lillian to her house (Is the big white house with the red rooftop next to the airport).

Go to Lillian's Room.

Talk to Lillian to have a long conversation.

When asked:
- "**It's okay!**" – raises Lillian's Lust and Affection and **ends the event**.
- "**Come to think of it…**" – increases Lillian's Lust and Submission, Sara's Lusts and continues the event.

Leave Lillian's home.

Go home and finish the day.

Note: From this day forward, Lillian will treat you better-*ish* at school.

If you chose **"Come to think of it…"**

Go to school.

Talk to Lillian.

Take two classes or work, but wait until 4:00 PM.

Go home.

Let the scene play out.

Be in your room at 9:00 PM.

Let the scene with Chloe play out.

Be in your room at 2:00 AM.

Let the scene with Lillian and Sara play out.

Finish the day.

Go to your Living Room at 4:00 or 9:00 PM.

When asked, select: **"Extra cleanings"**

Note: Some Lillian's scene will require a high level of Submission. The player will have to keep talking with Lillian until her Submission is high enough.

If Lillian's Submission isn't high enough: Finish the day and try again next day.

If Lillian's Submission is high enough: Go to the bathroom.

Let the scene play out.

Finish the day.

Go to your Living room at 4:00 or 9:00 PM.

When asked, select: **"Extra cleanings"**

Go to the bathroom.

When asked, select: **"Use your mouth"**

If Lillian's Submission isn't high enough, finish the day and try again next day. If Lillian's Submission is high enough, enjoy the full scene.

19.- MS. PRINCIPAL



Ms. Principal *is one of the antagonists in the game*. She will play with your mind and body as she pleases.

Meeting her

The following morning, after the events with Sophie, go to school.

Watch the scene with Lillian.

Enter the school.

Go to the Principal's office and talk to her.

Getting caught

Go to class.

Go home and play video games.

Go to sleep.

Repeat the Go to class, play video games, and go to sleep process for four days.

Go to school.

Talk to Willy.

Follow him to the backyard of the school.

Take a look through the window.

Watch scene.

Go to class.

Go home to play video games.

Important: Before sleeping, go to school; otherwise, you'll lose some scenes.

Go to the Principal's office.

When he asks, "Should I leave, or should I take a look?":
- "**Take a look**" will continue the scene.
- "**Leave**" will make him go home and lose a scene.

Watch the scene.

Go home.

Getting punished

Repeat the Go to class, play video games, and go to sleep process for three days.

Go to school.

After you hear the announcement, you can try to leave or go to Ms. Principal's office:
- *If you leave*, she will catch you and scold you.
- *If you go directly to her office*, it will increase her Affection for you.

Go to the Principal's office

When you get to choose to run or stay:
- "**Make a run for it**," will leave and miss the scene.
- "**Take it as a champ**" will continue with the scene

Go home and sleep.

Punishment for skipping classes

If you skip classes five weekdays in a row, she will send you a text message in the morning asking you to go to her office.

Go to her office.

The first time, when she tells you to sit:
- "**Yes, ma'am!**" will allow the scene to continue and unlock a scene in the Principal's gallery.
- "**Oh, hell no!**" will end the scene.

You can repeat this scene by skipping classes five times in a row. (New punishments are planned for the future.)

Rave event

Start the Rave event by following *Chloe's* storyline.

After talking to Ginger at school about the Rave, go talk to her.

After talking to four people at the Rave, a scene will trigger.

Every action has consequences

Go to school

A scene should trigger automatically

Go to the Principal's office

Talk to the Principal
- If you choose **"Lie"**, her lust and submission will rise and a sex scene will be unlocked.
- If you choose **"Confess"**, you will skip a scene.

If you choose **"Lie"**, press on the Principal's PC

Continue with the dialog
- If you choose **"Just call the cops"** you will be thrown in jail and **is a Game Over**.
- If you choose **"Punish me!"** the game will continue

If you previously chose "Lie", a scene will be triggered

Going for the package

Go to the mall

Go to the back area, between the two electric stairs

Go into the store (is open from 4:00 pm to 2:00 am)

Talk to the girl

Getting the dish

Go to the Coffee Shop

Talk to Emma

Choose **"Dickens fish dish?"**

Go to your home

Go to your room

Press on the PC

Press on the **Wakapedia icon**

Go to the beach

Go to the Store Beach

Talk to Brad

Choose **"Ask for fishing gear"**

It will cost you $200, if you don't have enough money, you can come back later

Go to your home

Go to your room

Press on the PC

Press on the **eBuy icon**

Buy the Pushy Lure

It will cost you $350, if you don't have enough money, you can come back later and it will take 4 days to get delivered.

Wait 4 days

Once you have the lure, go to the beach

Go to the beach

Go to the Store Beach

Talk to Brad

Choose **"Rent a boat"**

Wait until is 2:00 am.

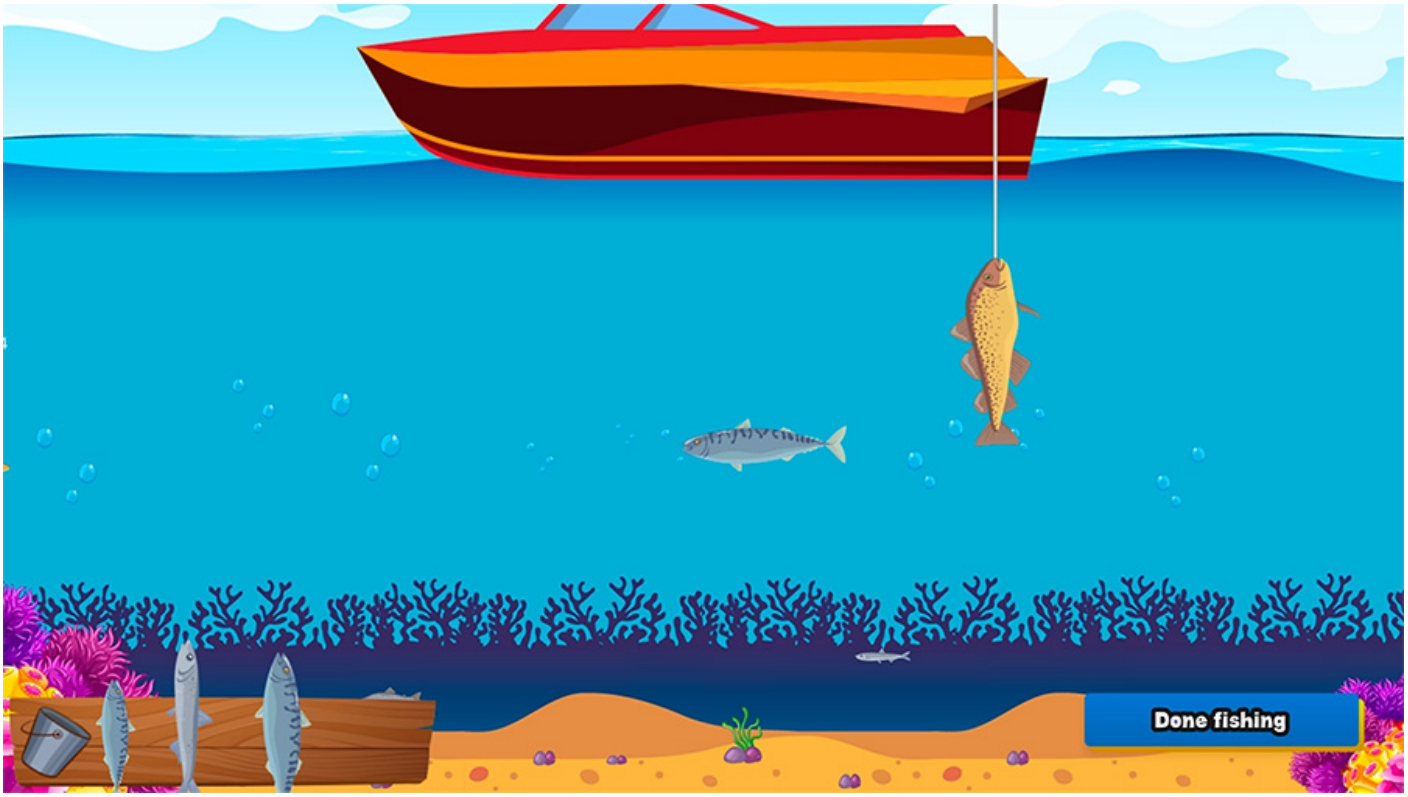
Note: It will require to have 60% of your energy

Go to the far-right side of the beach

Press on the boat

Select **"Go Fishing"**

> **Fishing Minigame:**
> This game is quite simple; just move the hook with the A, S, D, and W keys or the touchscreen joysticks and place it in front of the fish. Once the fish is on your hook, you can move it toward the boat. You can choose to keep or release the fish. You are only allowed to keep 5 fish per game.



Place the lure in front of the Dicken fish and move it towards your boat.

Once you have one press **"Done fishing"**

Go home and finish the day

Go to the coffee shop

Talk to Emma

Choose **"Give the Dickens fish"**

Go home and finish the day

Wait until is 4:00 pm and go to the coffee shop

Talk to Emma

- If you choose **"Keep it"** her Love will rise but you won't have any left for a future event and she won't charge you for the ingredients
- If you choose **"Let's share it"** her Affection will rise and you will have some for a future event and she won't charge you for the ingredients.
- If you choose **"Give it back"**, you will have for a future event and she will charge you $300 (or your whatever you have in your inventory if you have less) for the ingredients.

Go outside a scene will trigger

Go home

Go to your room

Text the Principal

Going to the Principal's home

Wait until is 2:00 am

Go to the Principal's home (the red house next to the school)

Go inside

Optional: In the living room, press on the frame in top of the TV

Go through the red door next to the kitchen

Enjoy the scene.

Go home and finish the day.

Next day, go to the mall

Go to the Sex Shop

Talk to Stella

Master and Slave

This event is divided in two parts; this is the second part, the first part is with Stella.

Finish Stella's "Master and Slave" event.

Wait a few days.

Go to School.

Note: Since the second part of this event may contain light BDSM scenes that not everyone enjoys, the player can choose to skip the second part without future repercussions. *The system will act as if the player completed the event, but the scene in the Gallery won't be unlocked*.

When asked:
- "**Go to Ms. Principal's office**" – allows the event to continue.
- "**Make a run for it!**" – skips the event.

If you chose **"Go to Ms. Principal's office"**, well, then… go to Ms. Principal's office.

When asked:
- "**Yes, I did!**" will raise her submission.
- "**No, I did not!**" will lower her lust.

When asked:
- "**A woman of your social standing…**" – raises her Affection but will reduce her Submission.
- "**A woman of your age…**" will raise her Submission but will reduce her Affection.

Note: During this event, the days you can skip classes are unlimited. You can miss as many classes as you want, and Ms. Principal won't call you to her office.

Go to the Mall after 4:00 pm.

Go to the Sex Shop.

Talk to Stella.

Go to the Clothing Store

Buy **Ms. Principal a dress** for $400.



Go Home.

Go to your room.

But the **Axe** online for $40.



Finish the day.

At 7:00 am:

Go to school.

Go to the Technological Sciences Club.

Press on the cabinet next to the door.

Get the **Clear Glass Paragon Jar** by pressing on the cabinet.



Leave the club.

Once you have the Clear Glass Paragon Jar, go home.

Go to your room.

Put on your Dry Suit.

Go to the cemetery.

Go into the cave where you found the Succubus.

Walk around the cave until you see a green hive in the ground.

Press on the green hive to get the **Biggus Dickus worm goo**.



Leave the cave.

Let a few days go by until the Axe is delivered.

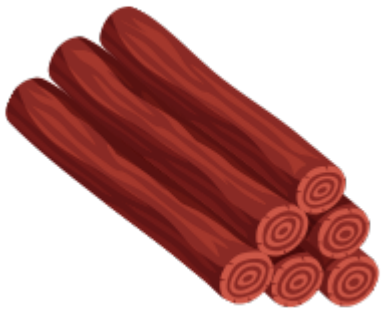
Once you have the Axe:

Go to the forest.

Go into the Inner Woods.

Walk around the Inner Woods until you see a tree with a reddish trunk.

Press on the tree to get the **Stiffy wood**.



Leave the Inner Woods.

Go to the Mall.

Go to the Sex Shop.

Give the items to Stella.

Leave the Mall.

Go home and finish the day.

Wait 2 days.

While in your room at 9:00 PM, you should get a text from Stella.

Go to the Mall.

Go to the Sex Shop.

Talk to Stella to the Special Sex Whip.

Leave the Mall.

Go to school.

Go to Ms. Principal's Office.

Talk to Ms. Principal.

Give the Dress and the Special Sex Whip to Ms. Principal.When asked:

- "**It's not like I had a choice**" – raises submission and her Lust.
- "**I'm glad you're happy!**" – raises affection and her Lust.

Note: No matter the answer, the consequence will not change.

If it's Friday, she will tell you to go to her home the next Saturday (next day) at 9:00 PM. On any other day, she will order you to go Friday at 9:00 PM.

Date

Warning: Missing Ms. Principal's date will significantly reduce her stats, and you won't be able to skip classes more than 3 days for a period of 6 days.

Wait until 9:00 PM of the mentioned day.

Put on your Elegant Outfit.

Go to Ms. Principal's house.

Press on the door.

Go to the Business Center.

Go to the Rooftop.

Have your date with Ms. Principal.

Questions: She won't want to talk.

Dancing: The dancing mini-game is set to *Hard*; some drinks will lower the difficulty.

After three activities:
- If her lust isn't high enough, she will say she is disappointment for all the fuss Stella said, and she will be going to Stella's place to punish her for lying to her, and you are *NOT*
- If her lust *is* high enough, she'll say it's time to go to her place.

Go to Ms. Principal's home.

Go to the Dungeon.

Go through the door all the way to the right.

Press on the towel.

Put on the towel.

Leave the bathroom.

Enjoy the scene.

When asked:
- "**Ask to stay…**" Possibly spend the night with Ms. Principal, if her submission is high enough.
- "**Leave…**" – ends the scene.

Note: If you try to leave before the scene or without putting on some clothes, Ms. Principal will smack you.

If you chose "*Leave*":

Go home and finish the day.

If you chose "*Ask to stay*":
- If Ms. Principal's submission isn't high enough, she'll tell you to leave.
- If Ms. Principal's submission is high enough, she'll tell you to go to her room to sleep.

If you stayed: The next morning, go to the dungeon bathroom.

Press on the towel.

Put on your clothes.

Go home.

Wait a few days.

Go to school.

Go to Ms. Principal's office.

Ms. Principal is now dateable, and the number of days you can skip classes is now 10 days.

20.- NICOLE



Nicole is an adrenaline junkie; she likes adventures and extreme sports. She is in great shape, because when she's not having an extreme adventure, she's at the gym training her body.

Meeting her

Progress Jessie's "Breaking the Internet" event until you have to go to the gym.

Go to train more than once.

Phill will tell you to change clothes in the Locker Room.

Go to the locker room and changes clothes.

Leave the Locker Room.

Press on the sauna door.

Man up!

Progress the story until you finish the "This is Halloween" event.

The week after the Halloween party, go to the gym at 7:00 am.

Talk to Nicole.

She will mention that in order to date her, you need to increase your **Strength** and **Stamina**.

To increase your **Strength**, go to the gym and train with Phill at 7:00 am (you can also train with Kana at the dojo, but the increase will be minimal).

To increase **Stamina**, go for a run with Jessie on the beach at 7:00 am (you can also train with Kana at the dojo, but the increase will be minimal).

To increase the required amount, you will need to go to training 4 times each, you will have to alternate your training.

Once you have both of these stats high, go to the gym at 7:00 am to talk to Nicole.

Talk to Phill.

Go to your home.

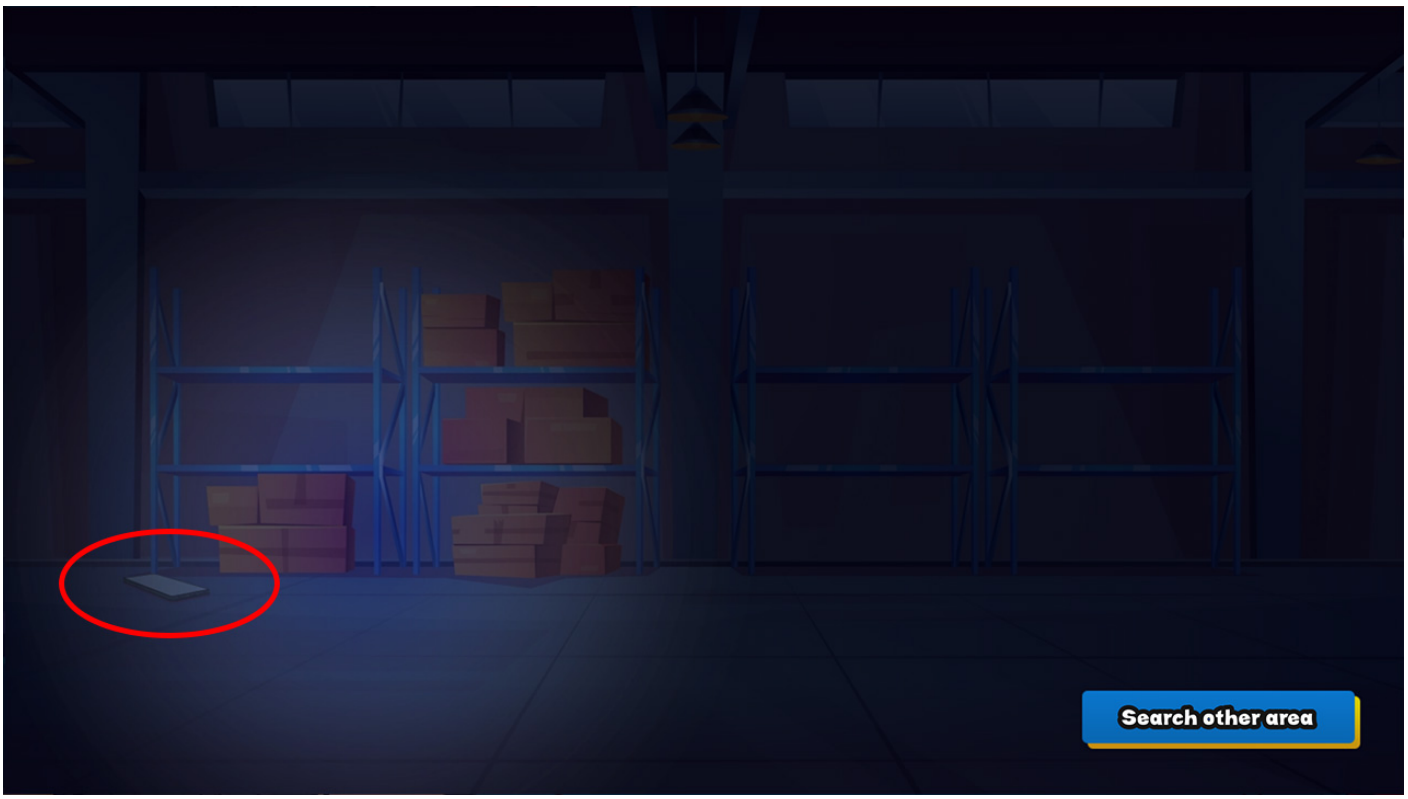
Talk to Sophie.

Go to the warehouse where the Halloween Party was held.

Go to the fourth area of the warehouse.

Use the flashlight to find the phone.

The phone will be at the bottom left side.



When asked:
- "**Go and hand over the phone**" will continue the story.
- "**Try turning it on**" will turn on the phone and look at the wallpaper.

Go home.

Talk to Sophie.

If you turned the phone on, it will ask:
- "**...**" will continue the story.
- "**Ask her about the picture**" will make Sophie mad and **will end this event**.

Wait 4 days.

Go to sleep.

When asked:
- "**Answer the door**" will continue the story.
- "**Ignore**" will make the MC go back to sleep and **will end this event**.

Go to the Hallway.

Press "**Open the door!**"

Enjoy the scene.

Next morning, go to the hallway.

On Monday night, you will receive a text message from Nicole, along with a selfie.

Fancy seeing you here!

Progress the story until you finish the "Man Up!" event.

Go to the gym, it doesn't matter the day or time.

Go to the locker room.

Put on the towel

Go to the sauna.

Relax in the sauna.

The chances of Nicole making an appearance are one in five, if she doesn't show up, come back another day and try again.

The Three Amigas

You must successfully complete the The Evil Within Us event, including all scenes.

Go to school during a weekday, before 4:00 pm.

Frida should be outside, talk to her.

When asked:
- If you choose **"Let's do it!"**, the event will continue.
- If you choose **"I think I'll pass!"**, the event will be skipped, permanently blocking several scenes.

Go to the Mall.

Go to the Clothes Store.

Buy the Outdoor Outfit. ($480)

outdoor.png

Go home.

Go to your room.

Text Nicole.

When asked:
- If you choose **"I would prefer if you did not."**, Nicole's Affection will decrease.
- If you choose **"Go for it!"**, Nicole's Affection will increase.
- If you choose **"It's their decision, not mine."**, there is no effect.

Wait until the day of the trip.

Note: The day of the trip can be **Tuesday at 9:00 PM or 2:00 AM**, so pay close attention.

Warning: Even though the game will remind you about your trip, if you miss it, the girls will go without you, permanently blocking several scenes.

The Trip

The day and time of the trip, put on the Outdoor Outfit.

Go to the Airport.

Go to the Terminal.

Talk to the Girls.

Day One of Trip

On the first morning, Nicole will ask you to pick up firewood.

Open the map.

Go to the area where you see a pile of firewood.

Pick up 10 pieces of firewood from the ground.

Open the map.

Click in the campsite.

Talk to Nicole.

Activities.

Since you are the only man in the group, the girls will allow you to choose the activities.

If you fail an activity, you will spend the night at the hospital, losing one night of other activities.

There three activities:

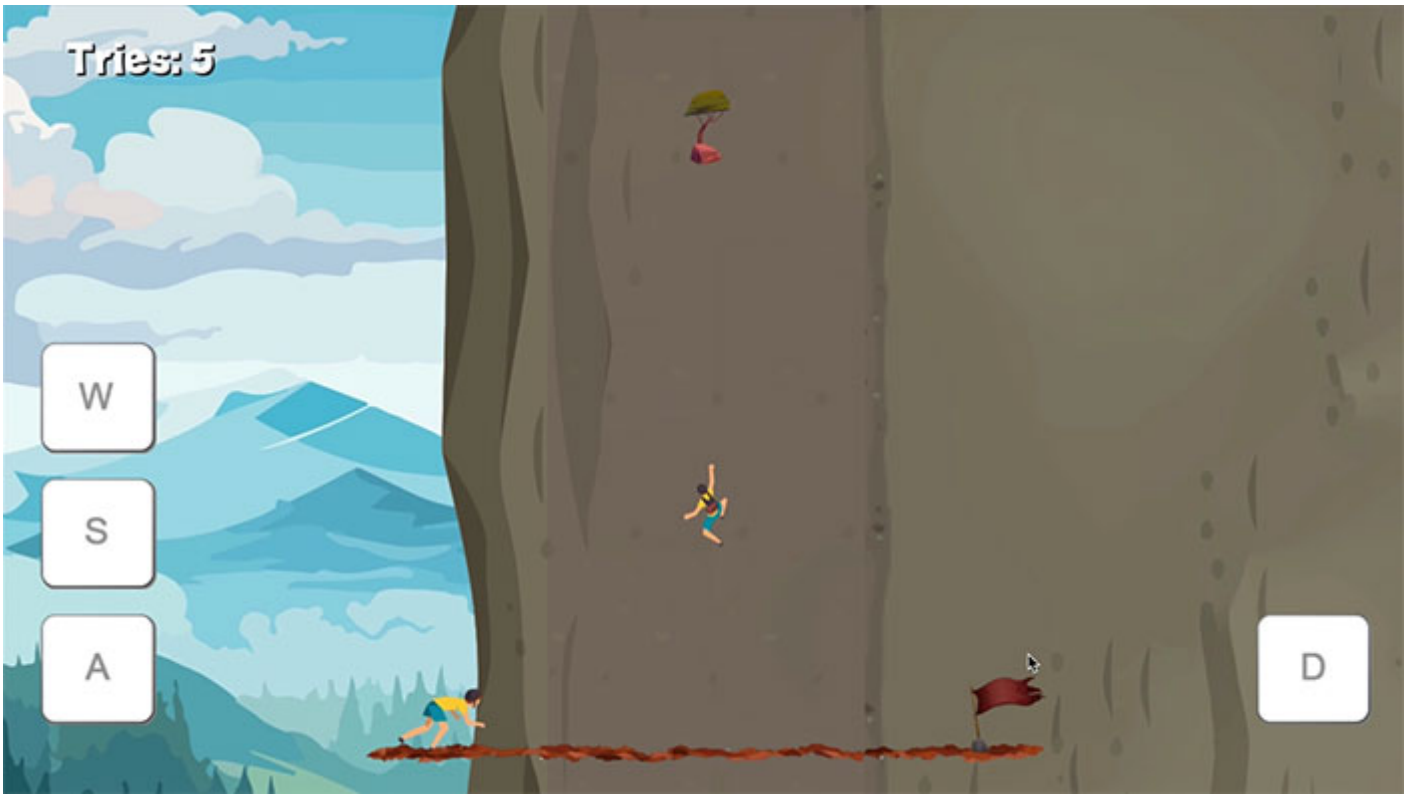
Rapids

Use the arrow keys to avoid obstacles until you reach the end.



Mountain Climbing

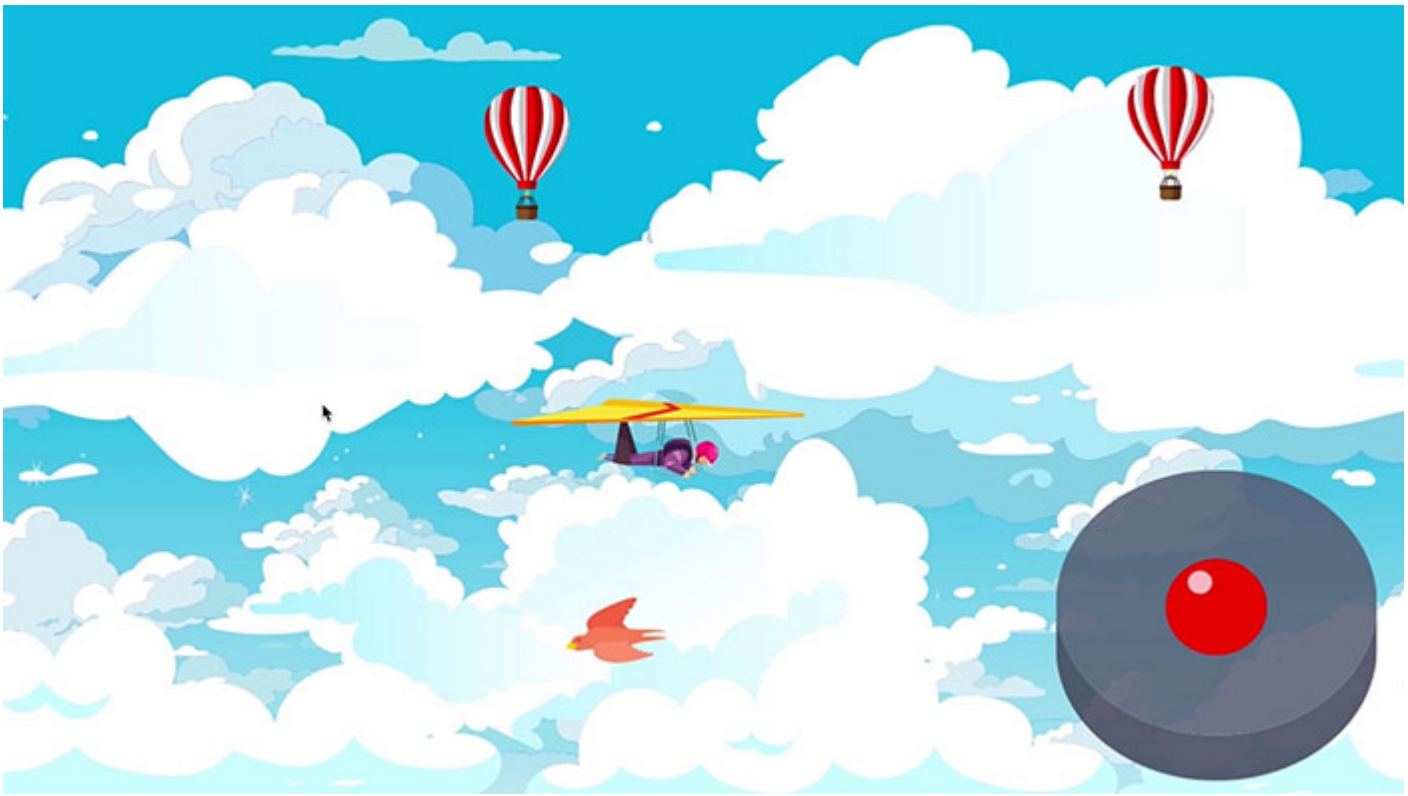
Use the arrows to climb the mountain while avoiding birds, branches, and rocks.



Gliding

You must complete Mountain Climbing first.

Use the W, A, S, D keys to avoid birds while gliding down.



Night Activities

After completing 3 activities and returning to the camp, you will have two options:

- "Take a bath..."
- "Remain at the campfire."

Take a bath

Open the map.

Click on the lake.

Enjoy the scene.

After the scene, open the map.

Press on the campsite.

Go into the tent.

Finish the day.

Remain at the Campfire

Click on the tree log next to the campfire.

Let the scene play out.

King’s Game



When Nicole asks you to pick a chopstick, choose one of the four.

If you pick the correct one, you get to ask any of the girls to play with another girl, but you won’t know who until you choose the numbers.

If you don’t pick the correct chopstick, the outcome is completely random.

There are 12 different images, but the game ends after 8 turns, so you will have to play the game again through the Gallery from the Main Manu to see all the images.

Note: The rollback during the King’s Game is disable!

Enjoy the scene.

Go into the tent.

Finish the day.

Day Two of Trip

The following morning, Nicole will once again ask you to pick up firewood.

Open the map.

Go to the area where you see a pile of firewood.

This time, you must chop down a tree.

Open the map.

Click on the campsite.

Talk to Nicole.

Repeat the activities,

After completing 3 activities and returning to the camp, you will again have two options:
- "Take a bath..."
- "Remain at the campfire."

After the nightly activity, finish the day.

Day Three of Trip

The following morning, fly back to Bonner City.

21.- PAMELA



Meeting her

Progress Ginger's story until you reach the **Meeting the family** event.

All within the Family

After finishing the **Meeting the family** event.

Invite Ginger to an Date that ends up with Sex.

Enjoy the scene.

Fancy seeing you here!

Progress the story until Blair's It's Magical event is completed.

Wait a few days.

At 2:00 a.m., you will get a text message.

When asked:
- If you choose **"You don't have to ask me twice!"**, the event will continue.
- If you choose **"I'm a bit tired!"**, it will **end the event, locking Pamela's story**.

Put on your casual clothes.

Go to Ginger's home.

Go to the second floor.

You will see light coming from Ginger's room; click on it.

Enjoy the scene.

Go to Pamela's room.

Talk to her.

Enjoy the scene.

Leave Ginger's home.

Go home.

Finish the day.

Let a few days go by.

Go to the School.

At 12:00 p.m., go to the main hallway.

Ginger will approach you.

Check your phone.

Check your text messages.

Go to Ginger's home.

Go to the backyard.

When asked:
- If you choose **"I would love to!"**, you will become Pamela's booty call.
- If you choose **"I don't think so."**, it will **lock Pamela's story**.

Leave Ginger's home.

Now, on 1 out of every 4 Friday or Saturday nights after you go to sleep, you will get a text from Pamela, asking you to go to her place.

22.- RATI



Meeting her

You must play Felicia's story before going to her club.

At 4:00 pm, go to the second floor and to the left.

Go into the room with an atom symbol on the door.

Talk to Rati.

Choose:
- If you choose “**Don’t intervene**, " she will kick you out of the room. (*Continue 1*)
- If you choose “**Intervene**,” she will allow you to join the club.

Talk to her and join the club.

(*Continue 1*) If you choose "Don't intervene," you will be able to go back:
- "**Intervene,**" and you'll able to continue
- "**Not Intervene,**" and she will kick you out of the room

Rave event

Start the Rave event by following *Chloe's* storyline.

After talking to Ginger at school about the Rave, go talk to her.

At the Rave, talk to everyone at least once (including Willy again). After talking to four people, a scene will trigger.

Rave event continues in *Frida's* storyline.

The following Monday, go to her club and ask her about the Rave.

23.- SOPHIA



Sophie *is our freebie*. She is fun and *EASY*going, so you just need to play along, and you two will have a great time.

Airport scene

When Sophie says: "*You can call me whatever you want*," answering:
- "**I might do so**" will increase her Lust for you but make Chloe mad. Do not worry, though. It does not have any effect *yet*.

Home scene

At night:
- "**Let her continue**" will increase her Lust for you, and it will play out the scene.
- "**Stop her**" will drastically lower her Lust and Affection for you, and she will leave.

If you chose: *"Let her continue"*:
- "**Pull back**" will increase her Affection.
- "**In mouth**" will lower her Affection.
- Once the scene finishes, it will unlock a scene in Sophia's gallery and grant you an achievement.

If you choose *"Let her continue,"* the following day on the phone, she will send you a picture; this will unlock an image in Sophia's gallery:
- "**Okay, you win**" will increase her Affection.
- "**Hell no**" will drastically lower her Lust and Affection, and it will take a long time to unlock future scenes.

Pool scene

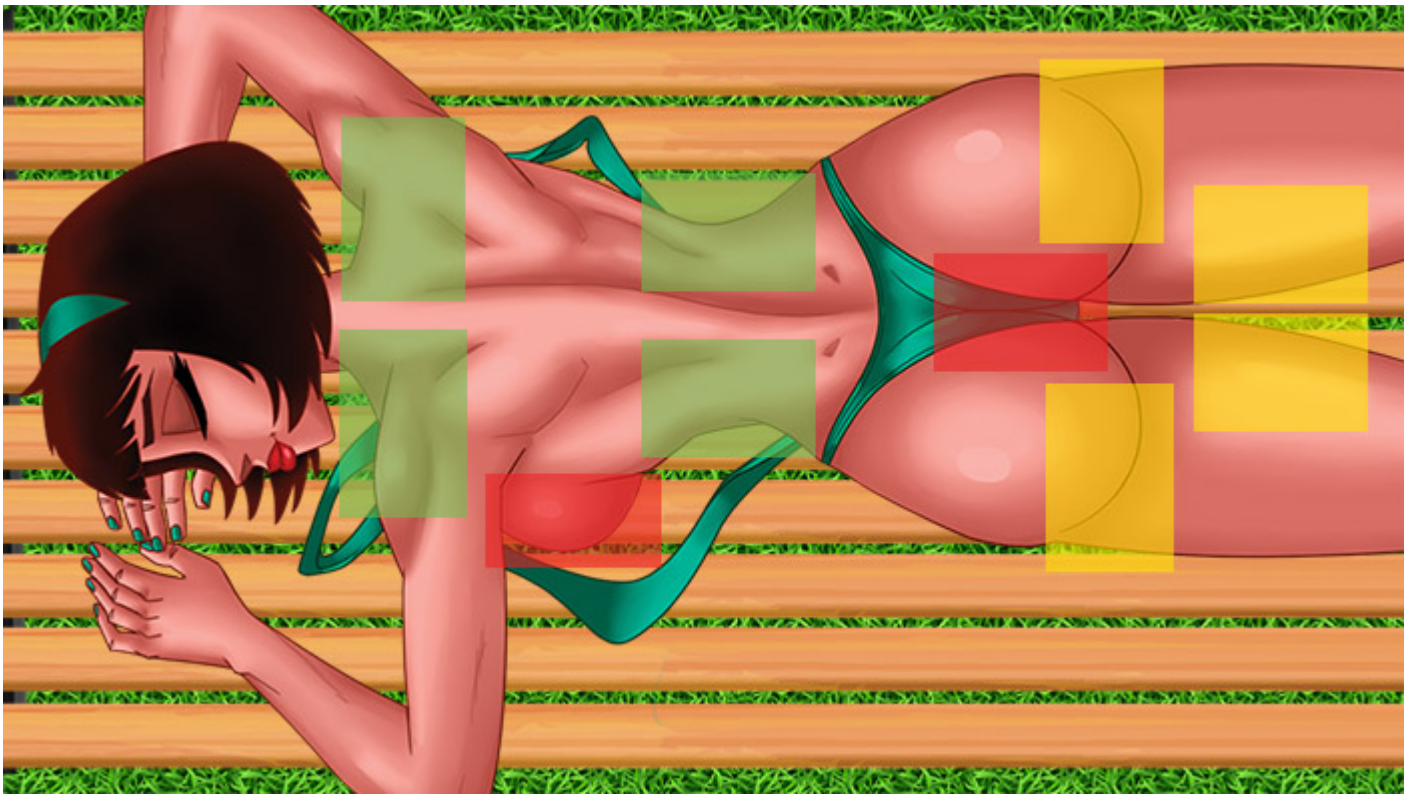
You need to finish the Pool scene from Latisha's story to continue:
- If you did not max out the Hornymeter with Latisha, you could try again or with Sophie, but you need to use the speedo.
- To be able to get Latisha to your room, wait until next Sunday, but this time use the speedo, and you need to have some oil in your inventory. If not, before talking to Sophie, go to the Beach Store and buy some

Go talk to Sophie and offer her a Massage.

MASSAGE Minigame:
The objective is to rub some oil on the girl and get her as horny as you can before running out of stamina. There are 3 levels of horniness; you need to watch the girl's face so you can tell when she levels up. Every girl has her own set of areas; once you move up a level, you can touch more sensitive areas, but be careful! Touching a "forbidden" area before the girl is horny enough will make her mad and will reset the Hornymeter.

If you are not using the speedo, you will not be able to get her horny enough to finish the game.

Here are the areas for Sophie's massages.



If you reach the end, go to your room. Enjoy the scene.

You can go back every Sunday to offer Sophie a massage and get her to your room afterward, but you need to buy **Oil** from the Beach store every time.

Booty call

Go to the backyard at 12 or 4 pm on a Saturday.

Talk to Sophie.

.Skip five days.

Go to the front of the house.

Answer the phone.
- If you choose **Yeah!,** she will go to your room later tonight.
- If you choose **Nah!,** her Lust will drastically drop, and you will lock the booty calls for now.

Go to your room and take a nap or play games until it's nighttime to choose "**Wait for Sophie.**"

If you choose "**Ignore and go to sleep**," Sophie's Lust will go to zero.

If you choose "**Open the window**," the scene will play.

Enjoy the scene.

From this point on, you can ask her to stop by your room at night, but her Lust must be high enough. Every day, her Lust goes a bit higher, so if you select "Ignore and go to sleep," you will have to wait ten days before she accepts to go and visit you.

Rave event

Start the Rave event by following *Chloe's* storyline. Before going to the Rave, while being in the living room:

Choose one of the three girls (this question will impact the future story.)

- Any girl you choose will increase Lust while decreasing the other two.

Go to the forest to start the Rave.

At the Rave, talk to everyone at least once (including Willy again).

After talking to eight people, a scene will trigger, and an image will unlock.

Rave event continues in *Frida's* storyline.

The following morning, go to the kitchen and talk to any of the girls.

Gala Party

Progress Jessie’s story until you pay for the Gala tickets.

Then, progress either Chloe’s or Ginger’s story until you meet up with Sophie in front of the house.

- Choosing, **"Okay, I owe you a favor"** will open her path to the Gala Party.
- Choosing **"Sorry, but I can’t"** will close her path and lock her scenes.

Going to The Gala Party

Next Saturday at 9:00 pm, go to your living room.

Go to the Business Building.

Warning: If you don’t cancel the date with the original girl, you will receive a text message from her. She will be mad, losing Love, Lust, and Affection points, and you won’t be able to talk to her for 10 in-game days.

Warning: If you lie to Chloe when you cancel the date, there is a 70% chance you will receive a text message from her telling you she found out, losing Love, Lust, and Affection points, and you won’t be able to talk to her for 10 in-game days.

In the Business Building, press on the elevator.

At the Gala Party

You will need to dance three times; after the first and second time, a scene will appear. Each time you dance, the game will become more challenging.

In the opening scene, Sophie will mention **she wants to see you dance**, so **you must finish all three dance**

mini-games successfully to unlock the final scene.

Optional: You can go to the Bar and talk to Amy; buying drinks will make the dancing game easier.

After you finish dancing for the first time, you will meet up with Jessie.

After you finish dancing for the second time, you will meet up with someone.

After you finish dancing for the third time, Sophie will run off, leaving you at the Gala Party.

Go home and finish the day.

You will get a text from Sophie, and you will get a new image.

She will apologize and end the scene if you didn't get enough points in the dancing mini-game.

If you get enough points in the dancing mini-game, you will get the following options:
- Choosing **"Ignore her and go to sleep"** will finish the day and lock the sex scene.
- Choosing **"Oh, hell yeah!!!"** will allow the scene to continue.

Put on the Speedo swimsuit.

Go to the backyard.

Enjoy the scene.

Women, money and sex

Progress the story until you can booty call Sophie, and finish Brianne's "Show me those moves" event.

Wait until next weekday.

Send a Text to Sophie

Wait until night

Have sex with Sophie, then see the extra dialog.

Go to the Breach and talk to Jessie, depending on the day, It could be in the morning or at noon.

Go to the Mall.

Go to the Sex Shop and talk to Stella to buy a Sex Mask



Go to the Clothes Store and but Sophie a Dress

Go to your room and Text Sophie.

Depending on the day, if you are on a weekend go to the Living Room, but during weekdays go to the front of the House.

Talk to Sophie.

Wait until Sunday 12:00 or 4:00 pm

Go to the pool area.

Talk to Latisha and offer rub some oil on her.

Go to your room.

Have sex with Latisha, then see the extra dialog.

Text Sophie.

You immediately after will text Jessie.

Wait for Friday night at 9:00 pm.

Note: The amount of money you will make on the event will depend on several factors, one will be your fitness level, so during the week, go to the gym as much as you can.

On Friday, be at your room at 9:00 pm.

Put on the Elegant Clothes

Go and open the door.

Go to Jessie's apartment.

There is some dialog in the elevator while you go up.

Knock on the door.

Go to the Club.

Note: The amount of money you will make on the event will depend on several factors, one of them is your energy level and another is how high is the Lust level on Jessie and Sophie, to raise the lust:

Pay for both entrances.

Scoring high level in the dancing minigame.

Buying them drinks.

Don't forget to drink an energy drink before the third dancing round.

Dance three times.



The difficulty level in the dancing minigame is Extra Hard, this means it has a longer time per turn, to raise the points takes more correct moves, and missing or choosing the incorrect move will reduce a lot of points, but no matter the outcome, the sex scene won't be locked.

After the third dance, go to Jessie's Apartment.

Enjoy the scene.

Spend the night.

Next morning, leave and talk to Sophie outside Jessie's building.

Wait a few days.

Leave home.

Check your phone.

Receive both payments from Jessie.

Go inside the house.

Go to Chloe's room.

Go to your room.

Text Sophie.

When ask:
- If you choose "**Send her all of it**" It will dramatically increase all her levels
- If you choose "**Send her half of it**" It will decrease all her levels, and **will close the possibility to repeat this event in the future**.

Fancy seeing you here!

Progress the story until you finish the “Women, Money and Sex” event.

On a Saturday or Sunday morning, at 7:00 am.

Go to the bathroom in your home.

Press on the towel.

Take of your clothes.

Press on the bathtub.

Take a shower.

The chances of Sophie making an appearance are one in three, if she doesn't show up, try again another day, but it has to be on a Saturday or Sunday morning, at 7:00 am.

24.- STELLA



Meeting her

(Advance on Ms. Principal's story until she ask you to go to her home.)

Wait until is 2:00 am

Go to the Principal’s home (the red house next to the school)

Go inside

Optional: In the living room, press on the frame in top of the TV

Go through the red door next to the kitchen

Enjoy the scene.

Getting a special briefcase

Progress the Jessie's "Breaking the internet" event, until you buy the Sex Mask

Wait a few days

Be at your room at 2:00 am and receive a text message

Go to the mall (The sex shop is open at 2:00 am)

Talk to Stella

Buy the briefcase, it cost $1,000

If you don’t have to money, you can come back whenever you want.

After buying the briefcase, go to the back of the store.

Help Stella “moister” her panties



Go to the front of the store and wait for Stella

Go to your room, your new item will be between your bed and your desk

Open the briefcase

Press on Stella’s panties

Even though this item is quite expensive, it will unlock a feature in the game which will allow you to keep (or snatch) souvenirs from some girls, allowing you to smell them and bring you nice memories.



More scenes will be added soon!

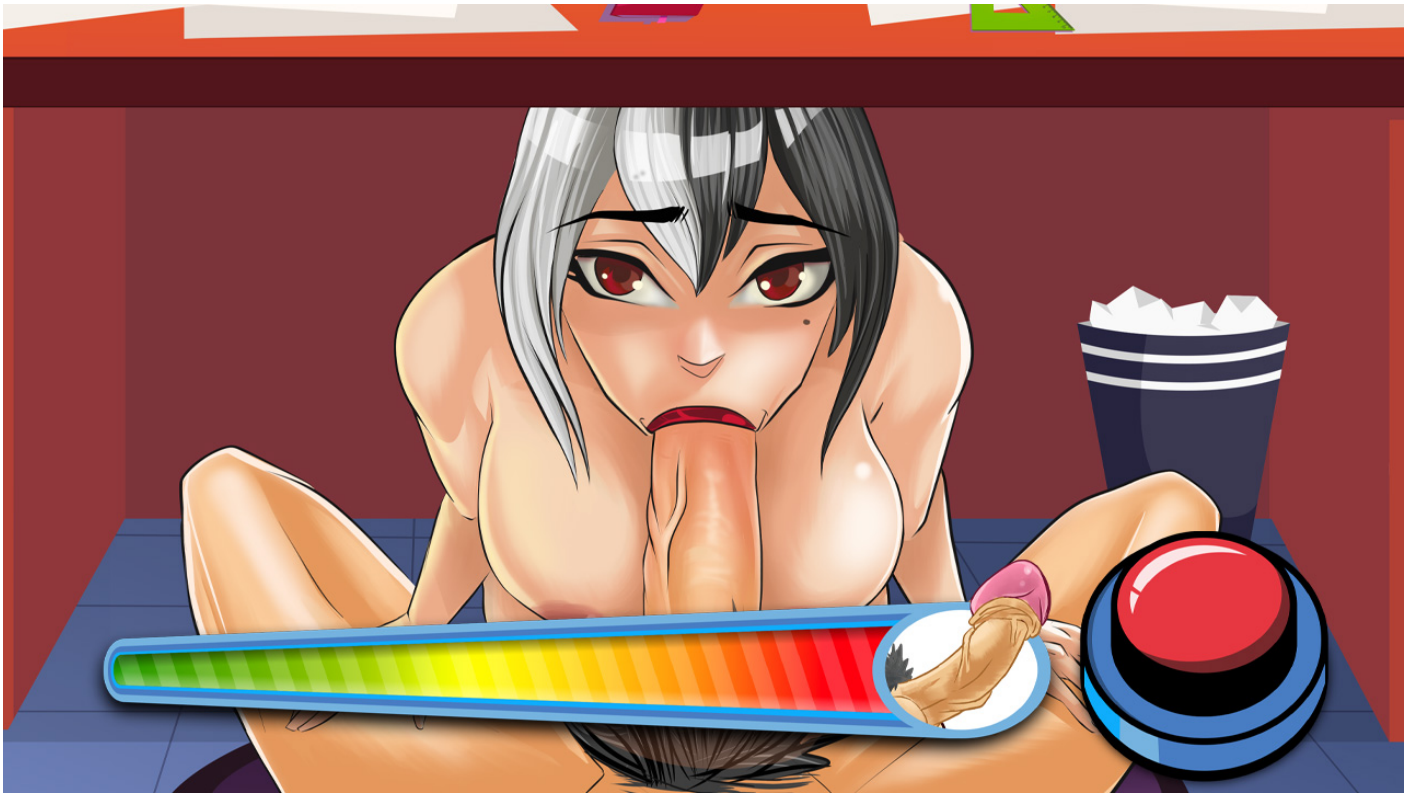
Getting punished IV

Progress the story until you finish the This is Halloween event event.

After several days after the event, you will receive a text message from Miss Director.

Go to her office.

RESIST Minigame:
The objective of the game is to press the space bar or the button as quickly as possible to prevent the bar from reaching the end. The more time passes, the more difficult it will be... so be ready!



The minigame difficulty is set to: **Easy**

To win the game, you need to endure more than 15 seconds.

Warning: If you can resist at least 15 seconds, Ms. Principal will send you back to your classroom and the event will end.

Note: If you manage to endure more than 45 seconds, the headmistress will join in on the punishment by unlocking a new scene.

The second minigame difficulty is set to: **IMPOSSIBLE!** *No matter how hard you try, you won't be able to resist for long.*

Once this part of the "lesson" is over, Ms. Principal will punish Stella for taking so long with the lesson.

Enjoy the scene.

Master and Slave

This event is divided in two parts. This is the first part.

Progress the story until you finish Stella's "Getting punished IV" and "The Bigger the Challenge" events, a few days after completing Felicia's "Be My Valentine".

In the morning, the MC will start thinking... "I can ask out any girl I want!"

Go to the Sex Shop.

Ask Stella about Ms. Principal.

Go home

If it’s Monday, finish the day and wait until 9:00 PM. On any other day, wait until it’s 9:00 PM.

Put on your Elegant Clothes.

Go to the Hallway and open the door.

Go to the Business Center.

Go to the Rooftop.

Have your date with Stella.

Date

Questions: Unlike other conversations where the girl asks you questions and your stats increase or decrease depending on your answers, you can also ask Stella questions. Some drinks will help you with the questions.

Dancing: For Stella, the dancing mini-game is set to Moderate; some drinks will lower the difficulty.

After three activities, if her Lust isn’t high enough, she will say goodbye and you’ll have to ask her out again.

If her Lust high enough: She will ask you to follow her to the Strip Club.

During your first date, you can avoid paying for anything. During future dates, you will have to pay.

At the Strip Club, when asked:
- "**Let's walk around first**" – lowers Stella and Bunny’s Lust but will allow you to walk around the club.
- "**Let's go to the VIP**" – continues with the scene.

If you choose **"Let's go to the VIP"**, you will be asked:
- "**Get the Special VIP**" – raises Stella and Bunny’s Lust
- "**Get the Normal VIP**" – no effect
- "**Don't have enough money**" – lowers Stella and Bunny’s Lust

Note: During your first time, you can choose any of the previous options with no major effect. During another date, it could end the date.

Go through the door in the heart shape.

Enjoy the scene.

Leave the Strip Club.

Stella is now dateable.

Go home and finish the day.

The second part of this event continues with Ms. Principal.

25.- SUCCUBUS



The succubus is a type of ancestral female demon that feeds on the sexual desires of men.

It can usually appear in dreams, but in some cases, it can possess women to have sex with men with whom the woman has a very high sexual attraction. The greater the attraction, the more nourishment the succubus receives.

Meeting her

She makes her first appearance during the This is Halloween event in which, due to Darkness, Amy and MC, she is released into the world, so they will eventually have to capture her.

Loosey goosey

You must successfully complete the The Evil Within Us event, including all scenes, and progress Chloe's part after talking to her at home's hallway.

Go to school.

Look for the succubus.

Ask her about Chloe.

Go home.

Finish the day.

Go to school.

Look for the succubus.

Go home.

Let a few days pass.

Open the window.

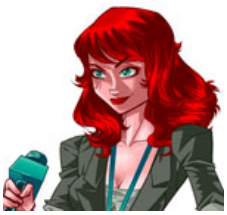
When asked:
- If you choose **“I better not!”**, **will close the Succubus' story** for now.
- If you choose **“Fine!”**, will continue the story.

From now on, on one out of every eight weeknights, the succubus will knock on your window at midnight to have sex.

Enjoy the scene.

Listen to what she has to say about Chloe.

26.- TARA



Meeting her

You need to talk to play Felicia's story before you can go to her club..

At 4:00 pm, go to the second floor and to the left.

Go into the room with a typewriter on the door.

Talk to Tara.

Choose:.
- "**Strip,**" and she will get mad but increase her Lust.

Keep talking to her.

Choose:.
- "**Yeah, count me in,**" and you will join the club.
- "**Let me think about it,**" and she will say to talk to her whenever you want to join. (*Continue 1*)

(*Continue 1*) If you choose **"Let me think about it,"** you will be able to go back:.
- "**Yeah, I'm in,**" and you will join the club.
- "**Still not sure,**" and she will say to talk to her whenever you want to join.

Rave event

Start the Rave event by following *Chloe's* storyline.

After talking to Ginger at school about the Rave, talk to her and ask her about the Rave.

At the Rave, talk to everyone at least once (including Willy again).

After talking to four people, a scene will trigger.

If you have not talked to her, go and do so; if you already did, go once more.

Monster hunt

Progress the story until you finish the Second Ritual Event.

Wait 5 days.

Go to school.

Talk to Ginger.

Tara will approach you.
- If you choose "**Okay, you win!**" the story will continue.
- If you choose "**Hell no!**" this event will close.

You need to talk to everyone still at school, those people are:
- Frida.
- Ms. Principal.
- Felicia.

- Ashley *(if you already finish the “Family comes first” event)*.
- You also need to go to the School Backyard and press on the claw marks in the wall.

Once you finish talking to everyone, go to the Investigation and Journalism Club.

Talk to Tara.

Leave the Investigation and Journalism Club.

A scene will trigger.

Go home.

Finish the day.

Next morning, read the text from Tara.

Now you need to talk to at least 5 people before continuing, the people you can talk to are:

- Emma.
- Jessie (at the beach).
- Chloe (at her room or at the pool).
- Latisha (weekends at the pool).
- Sophie (weekends at the pool).
- Brad.
- Stella *(if you already finish the “Every action has consequences” event)*.
- Kana *(if you already finish the “Family comes first” event)*.
- You will also need to talk to Phill.

Once you have finish talking to 5 people and Phill, go home.

Go to your room and text Tara.

Go outside your house and wait.

Once Tara gets there, go to your room.

After they leave, go to the PC.

Go into the eBuy and buy the “Tranquilizer Darts” and the “Thermal vision goggles”.





Since there aren’t any classes, you can just skip the days until both items are delivered with having to go to classes.

Once you have both items, go to your room.

Text Tara.

Go to the forest that same night at 2:00 am.

If you miss the date, you will lose points, you can retry texting Tara and set up the date again.

After talking to the girls in the forest, press on the button "Put on the goggles".

Move your visor with the mouse or using the touch screen and see if there is any tracks.

In the third area, while using the googles, you will see some pawprints leading to a path, press on it.

CRAWLER Minigame:
By pressing on arrows to move up, down, left, or right, crawl through the forest; but in order to know where to go, use the goggles and see and follow the direction pawprints left by... whatever it is! Be careful not to run into any wild animals.



Play close attention to the direction the pawprints have, that way you will know where to go, if you don't see any, you might have taken a wrong direction, and you will have to backtrack.

Once you reach the end, a scene will trigger.

When asked:
- If you choose **"Make a run for it!"** won't make any difference.
- If you choose **"Defend your friends"**, the affection levels from Darkness and Tara will increase drastically.

Next day, you will get a text from Ms. Principal saying classes have been restarted, so go to school.

Later that night, go to your room.

You will get a text from Tara.

Backwoods Affair

Progress the story until you finish the " Spring Break Is Here!" event.

Give the money to Sophie.

On a weekday, go to the school.

Go to the Journalism and Investigation Club at 12:00 pm or 4:00 pm.

Talk to Tara.

When asked:
- **“Please, help me…”** will allow you to continue the story.
- **“You’re right…”** will close the event.

If you chose **“Please, help me…”**:

At 9:00 pm, go home.

Go to Chloe’s room.

Ask her about Sophie.

Go to your room.

Booty call Sophie.

Wait until Sunday.

At 12:00 pm, put on your Bermudas.

Go to the backyard.

Offer to rub some oil on Latisha’s back.

After you talk to all three girls, go to the school on a weekday.

Go to the Journalism and Investigation Club at 12:00 pm or 4:00 pm.

Talk to Tara.

Go home.

Buy another **GPS Tracker** for $125.00.



Wait for the GPS Tracker to be delivered.

Once you get the GPS Tracker, wait until Wednesday at 9:00 pm.

Go to your room.

Text Latisha.

Put on your Confortable clothing.

Go to the Grocery Store.

But the **12 pack of beer** for $25.00.



Note: If you don't have the money to buy beer, the system will add enough money so you can buy it.

Go to the Beach.

Click on the girls.

The following day (it should be Thursday) at 9:00 pm, go to your room.

Go to your PC.

Track Sophie's position.

End the day.

Next morning, go to the School.

Go to the Journalism and Investigation Club at 12:00 pm or 4:00 pm.

Talk to Tara.

Go home.

Buy the **Spy Microphone** for $350.00.



Wait for the Spy Microphone to be delivered.

Once you get the Spy Microphone, go to the School.

Go to the Journalism and Investigation Club at 12:00 pm or 4:00 pm.

Talk to Tara.

On a Thursday, at 4:00 pm, go to the School.

Talk to Tara outside the School.

Go to the Cabin.

Go inside the Cabin.

Go to the bedroom.

Place the Microphone in the Closet or in the Drawer.

Enjoy the scene.

Talk to Sophie outside the Cabin.

Go home.

27.- VIOLET



Violet *is one of the MC's* love interests. However, she has a problem you need to fix before anything.

Meeting her

The following morning, after the events of Lillian at school, talk to her.

Rave event

Start the Rave event by following *Chloe's* storyline. At the Rave, you can either talk to her or ignore her.

Once you talk to all of the other characters at the Rave, a scene will trigger.

A mysterious encounter

Finish the Rave event.

Wait 5 days.

Go outside the house.

Answer the phone.

Warning: If you ignore the message and don't go to the forest, Violet story will be close forever.

Go to the forest at 2:00 am

Let the scene play out
- If you choose "**It's too dangerous!**" it will end the event
- If you choose "**I would love that!**" the event continues

If you choose "I would love that":

Enjoy the scene.

The bigger the challenge

*To trigger this event, progress Ginger and Frida's story until completing the **Patching Things Up event**; and Stella story after **Buying the special briefcase**.*

Wait 7 days.

Go to class.

Before going into the classroom, a text message should arrive, answer it.

When ask:
- If you choose "**No thanks!**", **will close Violet story forever**.
- If you choose "**Sure!**" will allow to continue with the story.

Warning: If you chose "Sure!" and don't go to the date, will close Violet story forever.

That same night, go to the forest at 2:00 am.

A scene should trigger.

When ask:
- If you choose "**Go for a kiss!**", it will raise Violet love and affection and a second date will be automatically set up for tomorrow night.
- If you choose "**...**" will continue with no effect.

If you choose "...", When ask:

- If you choose "**Want to meet up again tomorrow?**" a second date will be set up for tomorrow night and Violet affection will raise.
- If you choose "**It was a pleasure!**", Violet will ask you on a second date and her affection will lower.

If you chose "It was a pleasure!", when ask:
- If you choose "**Sure!**", a second date will be automatically set up for tomorrow night.
- If you choose "**I better not!**", **will close Violet story forever**.

After the date, go home and finish the day.

Next day, if go to the forest at 2:00 am.

When ask:
- You can only choose "**Go for a kiss!**", it will raise Violet love and affection.

A third date will be automatically set up.

After Violet leaves, wait for a scene to trigger.

When ask:
- If you choose "**Thank you for saving me!**" will lead to a path in which, **Violet story will be closed forever**.
- If you choose "**We were just talking**" will allow the story to continue.

After the police and Spike are gone, go home and finish the day.

Next day, go to school and a scene should trigger.

Go to the restroom and talk to Spike.

After talking leave the restroom.

Talk to Violet.

Go home and booty call Sophie.

After having sex, a scene should trigger.

Next evening, go to the Sex Shop.

Talk to Stella and ask her for help.

Agree on helping her out in exchange for her help.

Go home and finish the day.

Next morning go to school

Talk to Spike and tell him to meet at the Club.

Next Friday or Saturday, go to the club at 9:00 pm.

Talk to Spike and let a scene play out.

Go home and finish the day.

Let 4 days go by.

Go to school.

Talk to Violet and let a scene play out.

After the scene, Violet's home will be unlocked.

Paying Stella favor.

Wait till evening or night.

Go to the Sex Shop in the Mall.

Talk to Stella.

That same day, go to Ms. Principal's home at 2:00 am.

Go to her dungeon.

Enjoy the scene.

Warning: If you don't go to Ms. Principal's home at 2:00 am, Stella love, lust and affection levels will drastically decrease.

Going on a date with Violet.

Next Friday or Saturday (depending on the day you talk to Violet at school) go to Violet's home wearing the Elegant outfit.

Knock on her door.

Go to the club.

Dance three times.

Warning: Make sure to drink an energy drink before the last dance.

Either go to her home or go to yours.

If you go to her home:
- If you choose "**I'm too tired**" or "**Maybe another day**" will finish the date.
- If you choose "**That sounds like a great idea!**" will continue the date.

If you go to your home:
- If you choose "**I'm done for tonight**" will finish the date.
- If you choose "**Would you like to come in?**" will continue the date.

Go to the forest.

Enjoy the scene.

After the sex scene, take Violet to her home.

Go home and finish the day.

Next Monday, go to school and a scene should trigger after stepping into school.

This is Halloween

Progress through the story until you reach the Halloween party.

Halloween Party

To unlock her scene, you need to raise Violet's Lust as much as possible by having high scores in the dancing minigame, and it can be done during the first party loop.

Put on the Vampire Costume.

Go to the Halloween Party at the Abandoned Factory.

During Ginger's path.

After dancing twice, Frida will want some drinks.

When asked about the drinks, choose "**I'll wait here**".

Walk to the far right of the party.

If Violet's Lust is high enough, the scene will trigger once you reach the entrance.

Enjoy the scene.

After the scene, continue with Ginger's path to finish the loop.

The Evil Within Us - Violet's path

Advance in Amy's "The Evil Within Us" event until you reach the moment you must choose a girl.

Goal: Raise Felicia's and Violet's Lust high enough.

Difficulty: **Easy!**

Setting Up the Date

Go to school between 7:00 a.m. and 12:00 p.m.

Talk to Violet in the hallway.

Choose "**Pick her to lure the Succubus**".

Confirm your selection by pressing in "**Let's go for it!**"

Go to the Art, Music, and Literature Club.

Talk to Frida.

Look for Felicia. Depending on the hour, she could be in the Hallway or in her Office.

Ask her out on a date.

Note: If you miss the date, you can simply ask her out again.

The Date with Felicia

On the day of the event, at 9:00 p.m., put on your Elegant Outfit.

Go to the Green Apartment Building.

Take the Elevator.

Knock on Door 307.

Go on a Date with Felicia.

You can only go to the Business Center.

Take the Elevator of the Business Center.

During your date, you can talk with Felicia by pressing on the couch next the dance floor, or you can dance with Felicia.

Tip: Buying a drink makes dancing easier.

Note: The Dancing Minigame difficulty is Easy, meaning longer turn times, fewer moves required, and only light point loss for mistakes. Your final score determines the gain or loss of Lust.

After three activities:

If her Lust isn't high enough, she will say she is tired and leave. The path will fail, and you will have to restart the path.

If her Lust is high enough, she'll say it's time to go to her place. Don't forget to drink some energy drinks before leaving.

Note: If you don't have enough energy for the after party, you will just have to ask her out again.

Leave the Business Center.

Go to the Green Apartment Building.

Go into Door 307.

Go to Felicia's Bedroom.

Have sex.

Before going to sleep, the MC will ask for some information regarding Violet.

If Felicia's Lust isn't high enough, she will say she can't disclose any information regarding other students, and the path will fail. You will have to restart the path.

If her Lust is high enough, she will indirectly tell you where you can find information that could help Violet. The combination for the safe is randomly generated and changes in each playthrough, so write it down.

The next morning, leave Felicia's apartment.

Wait until Monday.

Go to school between 7:00 a.m. and 12:00 p.m.

While Felicia is in the hallway, go to her Office.

Press on the safe.

Note: If you forgot the combination, you can either ask Felicia out again and replay the whole date, or leave and return later; the MC will mention it.

Read Violet's file.

Wait until Sunday.

At 12:00 p.m., put on the boxer swimming suit.

Go to the backyard.

Offer Latisha a massage.

Go to your room.

Have sex with Latisha.

Have a conversation with her.

Finish the day.

Go to the School the following day.

Talk to Violet and ask her to come to your place next Saturday at 12:00 p.m.

Note: If you are not in your room at 12:00 pm, you will have to wait a whole week and try again.

Next Saturday, be in your room at 12:00 p.m.

Open the door.

Go to the backyard.

Let a few days go by.

Go to the School.

Talk to Violet.

Choose any day you would like to go out with her.

Go Home.

Immediately after entering your room, you will text Amy.

She will provide some instructions (these instructions will be the same for all four girls).

The Date with Violet

Warning: It's almost impossible to miss the date since, from this point on, everything is locked in. However, if you *do* miss it, the path will fail and you will need to restart the path.

The day of the date, wait until it is 9:00 p.m.

Put on your Elegant Suit.

Go to Violet's place near the Forest.

Press on the door.

Go to the Exclusive Club at the top of the Business Center.

Note: Buying drinks will make the date, the dancing, and raising the Lust all the way up easier.

Dance three times.

Note: The difficulty level in the Dancing Minigame is Easy. You will have more time per turn, fewer correct moves are needed to raise your score, and mistakes only lightly reduce points. Depending on your final score, you can gain or lose Lust points.

After dancing three times, leave the Exclusive Club.

Go to the Forest.

Look for Amy's setup.

If Violet's Lust isn't high enough, she will decline the invitation and leave. The path will fail, and you will have to restart the path.

If Violet's Lust is high enough, enjoy the scene.

After the scene ends, it will show that Violet wasn't the right girl to lure the Succubus out.

Go Home.

Finish the day.

When asked:

- If you choose "**Replay Succubus' event**", it will restart the loop, but you won't be able to choose Violet anymore.
- If you choose "**Skip missing scenes...**", it will finish the event, leaving some scenes permanently locked.
- If all four girls' path have been completed, your only option will be "**Continue with the story!**", proceeding to the final part of the story.

You can return to main story and take another girl's path, or, if you already have done all the girls' paths, then continue with the final part of the story.

28.- FUTURE EVENTS



This is a path of activities you can carry out. However, we still have not figured out how or when it will affect a specific character. Once we establish which character or event will be part of, it will be moved to the specific walkthrough.

At home:

- Look at the blinking light under the middle door, try going in, then ask **Chloe** about it.

At the rave:

- See Rati walking in the shadow with a box, next day ask her about it.

At Principal's home:

- There is a potrail in the livingroom.

Enter Blair

Finish Darkness' "Second Ritual"

Wait a few days

Go to classes but leave at 12:00 pm.

Go to the cafeteria.

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